

Affiliated to

DR. A.P.J. ABDUL KALAM TECHNICAL UNIVERSITY UTTAR PRADESH, LUCKNOW



Evaluation Scheme & Syllabus

For

Bachelor of Technology Computer Science And Business System Third Year

(Effective from the Session: 2022-23)

Bachelor of Technology Computer Science And Business System <u>EVALUATION SCHEME</u> SEMESTER-V

Sl. Subject		Subject Name		Periods		Evaluation Scheme			End Semester		Total	Credit	
No.	Codes	Subject Tunic	L	Т	Р	СТ	TA	TOTAL	PS	TE	PE	Total	create
WEEKS COMPULS					IND	UCT	ION I	PROGRA	М				
1	ACSBS0501	Design and Analysis of Algorithms	3	0	0	30	20	50		100		150	3
2	ACSBS0502	Compiler Design	3	0	0	30	20	50		100		150	3
3	ACSBS0503	Design Thinking	2	0	0	30	20	50		50		100	2
4	ACSBS0504	Business Strategy	2	0	0	30	20	50		50		100	2
5	ACSBS0505	Fundamentals of Management	2	0	0	30	20	50		50		100	2
6		Departmental Elective -I	3	0	0	30	20	50		100		150	3
7		Departmental Elective -II	2	1	0	30	20	50		100		150	3
8	ACSBS0551	Design and Analysis of Algorithms Lab	0	0	2				25		25	50	1
9	ACSBS0552	Compiler Design Lab	0	0	2				25		25	50	1
10		Departmental Elective -I Lab	0	0	2				25		25	50	1
11	ACSBS0558	Mini Project	0	0	2				50			50	1
12		MOOCs (For B.Tech. Hons. Degree)											
		GRAND TOTAL										1100	22

List of MOOCs (Coursera) Based Recommended Courses for Third Year (Semester-V) B. Tech Students

S. No.	Subject Code	Course Name	University / Industry Partner Name	No of Hours	Credits
1	AMC0012	Human Centered Design for Inclusive Innovation	University of Toronto	13	1
2	AMC0082	Introduction of Business analytics with R	University of Illionois	17	1

PLEASE NOTE: -

• Internship (3-4 weeks) shall be conducted during summer break after semester-IV and will be assessed during semester-V

• Compulsory Audit Course(Non-Credit)

- > All Compulsory Audit Courses (a qualifying exam) has no credit.
- > Total and obtained marks are not added in the Grand Total.

Abbreviation Used: -

L: Lecture, T: Tutorial, P: Practical, CT: Class Test, TA: Teacher Assessment, PS: Practical Sessional, TE: Theory End Semester Exam., PE: Practical End Semester Exam.

List of Departmental Electives

Sl. No.	Departmental Electives	Subject Codes	Subject Name	Branch	Semester
1	Elective-I	ACSBS0511	Conversational Systems	CSBS	5
2	Elective-I	ACSBS0512	Cloud, Microservices & Application	CSBS	5
3	Elective-I	ACSBS0513	Machine Learning	CSBS	5
4	Elective-II	ACSBS0514	Behavioral Economics	CSBS	5
5	Elective-II	ACSBS0515	Computational Finance & Modeling	CSBS	5
6	Elective-II	ACSBS0516	Industrial Psychology	CSBS	5

List of Departmental Electives Lab

Sl. No.	Departmental Electives	Subject Codes	Subject Name	Branch	Semester
1	Elective-I	ACSBS0511P	Conversational Systems Lab	CSBS	5
2	Elective-I	ACSBS0512P	Cloud, Microservices & Application Lab	CSBS	5
3	Elective-I	ACSBS0513P	Machine Learning Lab	CSBS	5

Bachelor of Technology Computer Science And Business System <u>EVALUATION SCHEME</u> SEMESTER-VI

Sl. Subject			Periods		Evaluation Scheme				End Semester		T ()		
No.	Codes	Codes Subject Name	L	Т	Р	СТ	TA	TOTAL	PS	TE	PE	Total	Credit
1	ACSBS0601	Artificial Intelligence	3	0	0	30	20	50		100		150	3
2	ACSBS0602	Computer Networks	3	0	0	30	20	50		100		150	3
3	ACSBS0603	Information Security	3	0	0	30	20	50		100		150	3
4	ACSBS0604	Business Communication & Value Science-IV	2	1	0	30	20	50		100		150	3
5	ACSBS0605	Financial & Cost Accounting	2	0	0	30	20	50		50		100	2
6		Departmental Elective -III	3	0	0	30	20	50		100		150	3
7		Departmental Elective -IV	3	0	0	30	20	50		100		150	3
8	ACSBS0651	Artificial Intelligence Lab	0	0	2				25		25	50	1
9	ACSBS0652	Computer Networks Lab	0	0	2				25		25	50	1
10	ACSBS0653	Information Security Lab	0	0	2				25		25	50	1
11		Departmental Elective-III Lab	0	0	2				25		25	50	1
12		Departmental Elective-IV Lab	0	0	2				25		25	50	1
		MOOCs (For B.Tech. Hons. Degree)											
		GRAND TOTAL										1250	25

List of MOOCs (Coursera) Based Recommended Courses for Third Year (Semester-VI) B. Tech Students

S. No.	Subject Code	Course Name	University / Industry Partner Name	No of Hours	Credits
1	AMC0241	Data Analytics	Infosys Wingspan	26h 1m	2
2	AMC0242	Data Analysis with Pandas and Python	Infosys Wingspan	19h 49m	1.5
3	AMC0243	The Complete Machine Learning Course with Python	Infosys Wingspan	21h 36m	1.5

PLEASE NOTE: -

- Internship (3-4 weeks) shall be conducted during summer break after semester-VI and will be assessed during semester-VII.
- Compulsory Audit Courses (Non Credit)
 - > All Compulsory Audit Courses (a qualifying exam) has no credit.
 - > Total and obtained marks are not added in the Grand Total.

Abbreviation Used: -

L: Lecture, T: Tutorial, P: Practical, CT: Class Test, TA: Teacher Assessment, PS: Practical Sessional, TE: Theory End Semester Exam., PE: Practical End Semester Exam.

Sl. No.	Departmental Electives	Subject Codes	Subject Name	Branch	Semester
1	Elective-III	ACSBS0611	Robotics and Embedded Systems	CSBS	6
2	Elective-III	ACSBS0612	Modern Web Applications	CSBS	6
3	Elective-III	ACSBS0613	Data Mining and Analytics	CSBS	6
4	Elective-IV	ACSBS0614	Enterprise Systems	CSBS	6
5	Elective-IV	ACSBS0615	Advance Finance	CSBS	6
6	Elective-IV	ACSBS0616N	Image Processing and Pattern Recognition	CSBS	6

Sl. No.	Departmental Electives	Subject Codes	Subject Name	Branch	Semester
1	Elective-III	ACSBS0611P	Robotics and Embedded Systems Lab	CSBS	6
2	Elective-III	ACSBS0612P	Modern Web Applications Lab	CSBS	6
3	Elective-III	ACSBS0613P	Data Mining and Analytics Lab	CSBS	6
4	Elective-IV	ACSBS0614P	Enterprise Systems Lab	CSBS	6
5	Elective-IV	ACSBS0615P	Advance Finance Lab	CSBS	6
6	Elective-IV	ACSBS0616P	Image Processing and Pattern Recognition Lab	CSBS	6

Bachelor of Technology Computer Science and Business System

AICTE Guidelines in Model Curriculum:

A student will be eligible to get Under Graduate degree with Honours only, if he/she completes the additional MOOCs courses such as Coursera certifications, or any other online courses recommended by the Institute (Equivalent to 20 credits). During Complete B.Tech. Program Guidelines for credit calculations are as follows.

- 1. For 6 to 12 Hours =0.5 Credit
- 2. For 13 to18 =1 Credit
- 3. For 19 to 24 =1.5 Credit
- 4. For 25 to 30 =2 Credit
- 5. For 31 to 35 =2.5 Credit
- 6. For 36 to 41 =3 Credit
- 7. For 42 to 47 =3.5 Credit
- 8. For 48 and above =4 Credit

For registration to MOOCs Courses, the students shall follow Coursera registration details as per the assigned login and password by the Institute these courses may be cleared during the B. Tech degree program (as per the list provided). After successful completion of these MOOCs courses, the students shall provide their successful completion status/certificates to the Controller of Examination (COE) of the Institute through their coordinators/Mentors only.

The students shall be awarded Honours Degree as per following criterion.

- i. If he / she secures 7.50 as above CGPA.
- ii. Passed each subject of that degree program in the single attempt without any grace.
- iii. Successful completion of MOOCs based 20 credits.

B. TECH. THIRD YEAR								
Course code	ACSBS0501	L	Т	P	Credits			
Course title	DESIGN AND ANALYSIS OF ALGORITHMS	3	0	0	3			
Course objec	tive:							
The objective of this course is to understand the fundamental concepts of the basics of computational complexity analysis and various algorithm design paradigms. The goal is to provide students with solid foundations to deal with a wide variety of computational problems, and to provide a thorough knowledge of the most common algorithms and data structures.								
	Course Contents / Syllabus							
UNIT-I	INTRODUCTION TO DESIGN AND ANALYSIS OF ALGORITHM				8 Hours			
Introduction: Characteristics of Algorithm. Analysis of Algorithm: Asymptotic analysis of Complexity Bounds – Best, Average and Worst-Case behavior; Performance Measurements of Algorithm, Time and Space Trade-Offs, Analysis of Recursive Algorithms through Recurrence Relations: Substitution Method, Recursion Tree Method and Masters' Theorem.								
UNIT-II	UNIT-II FUNDAMENTAL ALGORITHMIC STRATEGIES 8 Hour							
Fundamental A Bound and Back Knapsack, Trave	Igorithmic Strategies: Brute-Force, Heuristics, Greedy, Dyn stracking methodologies; Illustrations of these techniques for elling Salesman Problem.	nami r Pro	ic Pi oble	ogra m-So	mming, Branch and lving, Bin Packing,			
UNIT-III	GRAPH AND TREE ALGORITHMS				8 Hours			
Graph and Tree Shortest path al Algorithm.	e Algorithms: Traversal algorithms: Depth First Search (DFS) gorithms, Transitive closure, Minimum Spanning Tree, Top) and polog	l Bro gical	eadth sort	First Search (BFS); ing, Network Flow			
UNIT-IV	TRACTABLE AND INTRACTABLE PROBLEM				8 Hours			
Tractable and complete and NI	Intractable Problems: Computability of Algorithms, Com P-hard. Cook's theorem, Standard NP-complete problems and	puta Red	bilit ucti	cy cla on te	usses – P, NP, NP- chniques.			
UNIT-V	ADVANCE ALGORITHMS				8 Hours			
Approximation a Quantum Algori	algorithms, Randomized algorithms, Class of problems beyond thms.	d NF	P − F	P SPA	CE, Introduction to			
Course outcome: After completion of this course students will be able to:								
CO 1	CO 1 Understand the fundamental concepts of Design and Analysis of K3 Algorithm							
CO 2	CO 2Explain and exemplify the most common algorithms and their strategiesK2							

CO 3	Study different type of Graph and Tree	К3							
CO4	Analyze how to trace and intractable problem	K4							
CO 5	Illustrate advance algorithms	К3							
Text books	Text books:								
1) Fundame	1) Fundamental of Computer Algorithms, E. Horowitz and S. Sahni.								
https://ka	https://kailash392.files.wordpress.com/2019/02/fundamentalsof-computer-algorithms-by-ellis-								
horowitz.pdf									
2) The Desi	gn and Analysis of Computer Algorithms, A. Aho, J. Hopcroft and J. Ullman.								
https://do	oc.lagout.org/science/0_Computer%20Science/2_Algorithms/The%20Design%	20and%20Analys							
<u>is%20of</u>	%20Computer%20Algorithms%20%5BAho,%20Hopcroft%20&%20Ullman%2	<u>201974-01-</u>							
<u>11%5D.</u>	<u>odf</u>								
Reference I	Books:								
1) Introduction	on to Algorithms, T. H. Cormen, C. E. Leiserson and R. L. Rivest.								
2) Computer	Algorithms: Introduction to Design and Analysis, S. Baase.								
3) The Art of	Computer Programming, Vol. 1, Vol. 2 and Vol. 3, .D. E. Knuth.								
I inks.									
L/IIIK5.									
Unit 1	https://www.youtube.com/watch?v=elw9hePi4A0								
	https://www.youtube.com/watch?v=7dz8Iaf_weM&list=PLxCzCOWd7aiHcmS4i14t	oI0VrMbZTUvlTa							
	<u>&index=3</u>								
	https://www.youtube.com/watch?v=OLttwv_4Ltw&list=PLxCzCOWd/aiHcmS4114	<u>bl0VrMbZTUvfTa</u>							
TL '4 0	<u>&Index=4</u>								
Unit 2	https://www.youtube.com/watch?y=Pu_baQXSV38								
Unit 3	https://www.youtube.com/watch?v=pcKY4hiDrxk								
Unit 5	https://www.youtube.com/watch?y=L_JuO5ayPmc&t=520s								
Unit 4	https://www.youtube.com/watch?v=26zyR6NevdY								
Cint 4	https://www.youtube.com/watch?v=NQaJavrB71s								
Unit 5	https://www.youtube.com/watch?v=iug_d-PxLio								
	https://www.youtube.com/watch?v=e2cF8a5aAhE								

B. TECH. THIRD YEAR								
Course code	ACSBS0502	L	Т	Р	Credits			
Course title	COMPILER DESIGN	3	0	0	3			
Course objec	tive:							
The objective of	this course is to understand the fundamental concepts of Comp	pile	r, iı	n this	course is to explore			
the principles, a	lgorithms, and data structures involved in the design and co	nst	ruc	tion c	of compiler. Topics			
included contex	t-free grammars, lexical analysis, parsing techniques, symbol	ol t	abl	es, ei	rror recovery, code			
generation, and	code optimization.							
Pre-requisite	s: Basic Knowledge of compiler							
	Course Contents / Syllabus							
UNIT-I	INTRODUCTION TO COMPILER				8 Hours			
Introduction: If automata, regula	Phases of compilation and overview. Lexical Analysis (scan r expressions, relating regular expressions and finite automata,	ner) sca): F nne	Regula er gen	ar languages, finite erator (lex, flex)			
UNIT-II	SYNTAX ANALYSIS (PARSER)				8 Hours			
Context-free lan grammars, LR(C LALR (1) parser	guages and grammars, push-down automata, LL (1) grammars)), SLR (1), LR (1), LALR (1) grammars and bottom-up parsi generator (yacc, bison)	anc ing	l to , an	p-dov nbigu	vn parsing, operator ity and LR parsing,			
UNIT-III	SEMANTIC ANAYSIS				8 Hours			
Semantic Analy	sis: Attribute grammars, syntax directed definition, evaluation	and	l flo	w of	attribute in a syntax			
tree. Symbol T activation, param	able: Basic structure, symbol attributes and management. Runneter passing, value return, memory allocation, scope.	n-ti	me	envi	ronment: Procedure			
UNIT-IV	CODE GENERATION AND IMPROVEMENT				8 Hours			
Intermediate C forms. Code Improver optimization, loc	ode Generation: Translation of different language features, ment (optimization): control-flow, data-flow dependence er op optimization, peep-hole optimization etc.	dif etc.;	fere lo	ent ty	pes of intermediate ptimization, global			
UNIT-V	ARCHITECTURE DEPENDENT CODE IMPROVEMEN	T			8 Hours			
Architecture dependent code improvement: instruction scheduling (for pipeline), loop optimization (for cache memory) etc. Register allocation and target code generation. Advanced topics: Type systems, data abstraction, compilation of Object-Oriented features and non-imperative programming languages.								
Course outcome: After completion of this course students will be able to:								
CO 1	CO 1 Understand and apply the fundamental concepts of compiler design, K3 language, machine, and expressions.							
CO 2	CO 2Explain in detail the lexical, syntactic and semantic analysis into meaningful phases for a compiler to undertake language translation.K2							
CO 3Describe semantic analyzer without the aid of automatic generatorsK3								
CO4 Describe techniques for intermediate code and machine code optimization K4								

CO 5	Describe the Architecture and machine dependent code improvement and	K3							
	the object- oriented features.								
Text books									
3) Compile	3) <i>Compilers: Principles, Techniques and Tools</i> , V. Aho, R. Sethi and J. Ullman. 2 ND Edition								
http://ce.	http://ce.sharif.edu/courses/94-95/1/ce414-								
<u>2/resource</u>	2/resources/root/Text%20Books/Compiler%20Design/Alfred%20V.%20Aho,%20Monica%20S.%20Lam								
<u>,%20Rav</u>	<u>/i%20Sethi,%20Jeffrey%20D.%20Ullman-Compilers%20-</u>								
<u>%20Prin</u>	ciples,%20Techniques,%20and%20Tools-Pearson_Addison%20Wesley%20(20	<u>006).pdf</u>							
4) <u>Lex & Ye</u>	<u>ucc.</u> Levine R. John, Tony Mason and Doug Brown								
https://d	1.amobbs.com/bbs_upload782111/files_33/ourdev_584393GCYRF3.pdf								
Reference I	Books:								
1) <i>The D</i>	esign and Evolution of C++, Bjarne Stroustrup.								
Links:									
Unit 1	https://www.youtube.com/watch?v=Qkwj651_961								
Unit 2	https://www.voutube.com/watch?v=Sveob49iOpA								
Omt 2									
Unit 3	https://www.youtube.com/watch?v=cC8YRnDGMwI								
	https://www.youtube.com/watch?v=O-iMkZ7FhKU								
Unit 4	https://www.youtube.com/watch?v=j-bLeUysUiE								
	https://www.youtube.com/watch?v=O5YIRUYFDA8								
	https://www.youtube.com/watch?v=AKYuP3vpdlg								
	https://www.youtube.com/watch?v=clb4tnEm814								
Unit 5	https://www.youtube.com/watch?v=XWT-XEUOViY								
	https://onlinecourses.nptel.ac.in/noc22_cs14/preview_https://www.youtube.com	/watch?v=-							
	v8OTRJ7Cvo								

B. TECH THIRD YEAR				
Course Code	ACSBS0503	LT P	Credits	
Course Title	DESIGN THINKING	200	2	
Course Object	tives: The objective of this course is to familiarize students wit	h design thinki	ng process as a	
tool for breakthro	ugh innovation. It aims to equip students with design thinking s	kills and ignite	the minds to	
create innovative	ideas, develop solutions for real-time problems.			
Pre-requisites	None			
	Course Contents / Syllabus			
UNIT-I	Introduction: Empathy		8 HOURS	
Introduction to d	esign thinking, traditional problem solving versus design thinki	ng, history of d	esign thinking,	
wicked problems.	Innovation and creativity, the role of innovation and creativity	in organization	ns, creativity in	
teams and their e	nvironments, design mindset. Introduction to elements and pri	nciples of desi	gn, 13 Musical	
Notes for Design	Mindset, Design Approaches across the world Moccasin wal	k, Empathy too	ols- Interviews,	
empathy maps, en	notional mapping, immersion and observations, customer jour	mey maps, and	brainstorming,	
Classifying insigh	ts after Observations, Classifying Stakeholders, Do's &Don'ts	for Brainstorm	ing,	
UNIT-II	Define Stage		8 HOURS	
Defining the prol	blem statement, Stages in developing problem statement, crea	ting personas,	Point of View	
(POV) statements	. Research- identifying drivers, information gathering, target gr	oups, samples,	and feedbacks.	
Creating appropri	ately complex problem statement, feasibility.			
IINIT_III	Idention			
	Ideation		10 HOURS	
Idea Generation-	basic design directions, Themes of Thinking, Storytelling,	inspirations a	10 HOURS nd references,	
Idea Generation- brainstorming, inc	basic design directions, Themes of Thinking, Storytelling, clusion, sketching and presenting ideas, idea evaluation, double	inspirations a diamond appro	10 HOURS nd references, bach, analyze –	
Idea Generation- brainstorming, ind four W's, 5 why	basic design directions, Themes of Thinking, Storytelling, clusion, sketching and presenting ideas, idea evaluation, double 's, "How Might We", Defining the problem using Ice-Cream	inspirations a diamond appro Sticks, Metapl	10 HOURS nd references, bach, analyze – nor & Random	
Idea Generation- brainstorming, inc four W's, 5 why Association Tech	basic design directions, Themes of Thinking, Storytelling, clusion, sketching and presenting ideas, idea evaluation, double rs, "How Might We", Defining the problem using Ice-Cream nique, Mind-Map, ideation activity games - six thinking hats, m	inspirations a diamond appro Sticks, Metapl illion-dollar ide	10 HOURS nd references, bach, analyze – nor & Random ea.	
Idea Generation- brainstorming, inc four W's, 5 why Association Tech UNIT-IV	basic design directions, Themes of Thinking, Storytelling, clusion, sketching and presenting ideas, idea evaluation, double rs, "How Might We", Defining the problem using Ice-Cream nique, Mind-Map, ideation activity games - six thinking hats, m Prototyping	inspirations a diamond appro Sticks, Metapl illion-dollar ide	10 HOURS nd references, bach, analyze – nor & Random ea. 10 HOURS	
Idea Generation- brainstorming, ind four W's, 5 why Association Tech UNIT-IV Prototyping (Conve	basic design directions, Themes of Thinking, Storytelling, clusion, sketching and presenting ideas, idea evaluation, double 's, "How Might We", Defining the problem using Ice-Cream nique, Mind-Map, ideation activity games - six thinking hats, m Prototyping ergence): Prototyping mindset, tools for prototyping – Sketching, pape	inspirations a diamond appro Sticks, Metapl illion-dollar id r models, pseudo	10 HOURS nd references, bach, analyze – hor & Random ea. 10 HOURS b-codes, physical	
Idea Generation- brainstorming, inc four W's, 5 why Association Tech UNIT-IV Prototyping (Conver- mockups, Interaction	basic design directions, Themes of Thinking, Storytelling, clusion, sketching and presenting ideas, idea evaluation, double rs, "How Might We", Defining the problem using Ice-Cream nique, Mind-Map, ideation activity games - six thinking hats, m Prototyping ergence): Prototyping mindset, tools for prototyping – Sketching, pape on flows, storyboards, acting/role-playingetc, importance of garner	inspirations a diamond appro Sticks, Metapl illion-dollar ide r models, pseudo ing user feedba	10 HOURS nd references, pach, analyze – nor & Random ea. 10 HOURS p-codes, physical ck for revisiting	
Idea Generation- brainstorming, inc four W's, 5 why Association Tech UNIT-IV Prototyping (Conve mockups, Interaction Brainstormed ideas	basic design directions, Themes of Thinking, Storytelling, clusion, sketching and presenting ideas, idea evaluation, double 's, "How Might We", Defining the problem using Ice-Cream nique, Mind-Map, ideation activity games - six thinking hats, m Prototyping ergence): Prototyping mindset, tools for prototyping – Sketching, pape on flows, storyboards, acting/role-playingetc, importance of garner , Refine and narrow down to the best idea, 10-100-1000gm, QBL, 1	inspirations a diamond appro Sticks, Metapl illion-dollar ide r models, pseudo ing user feedbac Design Tools for	10 HOURS nd references, bach, analyze – hor & Random ea. 10 HOURS b-codes, physical ck for revisiting c Convergence –	
Idea Generation- brainstorming, inc four W's, 5 why Association Tech UNIT-IV Prototyping (Conve mockups, Interaction Brainstormed ideas SWOT Analysis for	basic design directions, Themes of Thinking, Storytelling, clusion, sketching and presenting ideas, idea evaluation, double 's, "How Might We", Defining the problem using Ice-Cream nique, Mind-Map, ideation activity games - six thinking hats, m Prototyping ergence): Prototyping mindset, tools for prototyping – Sketching, pape on flows, storyboards, acting/role-playingetc, importance of garner c, Refine and narrow down to the best idea, 10-100-1000gm, QBL, 1 r 1000gm discussion, Napkin Pitch, Minimum Viable Prototype.	inspirations a diamond appro Sticks, Metapl illion-dollar ide er models, pseudo ing user feedbac Design Tools for	10 HOURS nd references, pach, analyze – nor & Random ea. 10 HOURS p-codes, physical ck for revisiting r Convergence –	
Idea Generation- brainstorming, inc four W's, 5 why Association Tech UNIT-IV Prototyping (Conve mockups, Interaction Brainstormed ideas SWOT Analysis fo UNIT-V	basic design directions, Themes of Thinking, Storytelling, clusion, sketching and presenting ideas, idea evaluation, double 's, "How Might We", Defining the problem using Ice-Cream nique, Mind-Map, ideation activity games - six thinking hats, m Prototyping ergence): Prototyping mindset, tools for prototyping – Sketching, pape on flows, storyboards, acting/role-playingetc, importance of garner , Refine and narrow down to the best idea, 10-100-1000gm, QBL, 1 r 1000gm discussion, Napkin Pitch, Minimum Viable Prototype. Testing	inspirations a diamond appro Sticks, Metapl illion-dollar ide r models, pseudo ing user feedba Design Tools for	10 HOURS nd references, bach, analyze – hor & Random ea. 10 HOURS 0-codes, physical ck for revisiting c Convergence – 9 HOURS	
Idea Generation- brainstorming, inc four W's, 5 why Association Tech UNIT-IV Prototyping (Conve mockups, Interacti Brainstormed ideas SWOT Analysis fo UNIT-V A/B Testing, Decis	basic design directions, Themes of Thinking, Storytelling, clusion, sketching and presenting ideas, idea evaluation, double 's, "How Might We", Defining the problem using Ice-Cream nique, Mind-Map, ideation activity games - six thinking hats, m Prototyping ergence): Prototyping mindset, tools for prototyping – Sketching, pape on flows, storyboards, acting/role-playingetc, importance of garner , Refine and narrow down to the best idea, 10-100-1000gm, QBL, 1 r 1000gm discussion, Napkin Pitch, Minimum Viable Prototype. Testing ion Making Tools and Approaches – Vroom Yetton Matrix, Shift-L	inspirations a diamond appro Sticks, Metapl illion-dollar ide r models, pseudo ing user feedbac Design Tools for	10 HOURS nd references, pach, analyze – nor & Random ea. 10 HOURS p-codes, physical ck for revisiting r Convergence – 9 HOURS alue Proposition,	
Idea Generation- brainstorming, inc four W's, 5 why Association Tech UNIT-IV Prototyping (Conve mockups, Interaction Brainstormed ideas SWOT Analysis for UNIT-V A/B Testing, Decise Testing of design	basic design directions, Themes of Thinking, Storytelling, clusion, sketching and presenting ideas, idea evaluation, double 's, "How Might We", Defining the problem using Ice-Cream nique, Mind-Map, ideation activity games - six thinking hats, m Prototyping ergence): Prototyping mindset, tools for prototyping – Sketching, pape on flows, storyboards, acting/role-playingetc, importance of garner a, Refine and narrow down to the best idea, 10-100-1000gm, QBL, I r 1000gm discussion, Napkin Pitch, Minimum Viable Prototype. Testing ion Making Tools and Approaches – Vroom Yetton Matrix, Shift-L with people, conducting usability test, testing as hypothesis, testing	inspirations a diamond appro Sticks, Metapl illion-dollar ide r models, pseudo ing user feedbac Design Tools for eft,Up,Right, Va ng as empathy,	10 HOURS nd references, bach, analyze – hor & Random ea. 10 HOURS -codes, physical ck for revisiting c Convergence – 9 HOURS alue Proposition, observation and	
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CO 3	Generate ideas for solving the problems.	K3,K6		
CO 4	Create prototypes out of ideas generated.	K6		
CO 5	Test the prototype to finally reach the amicable solution.	K6		
Textbooks				
1. Arun Jair	n, UnMukt : Science & Art of Design Thinking, 2020, Polaris			
2. Jeanne L	iedta, Andrew King and Kevin Benett, Solving Problems with Design Thinkin	g – Ten Stories		
of What V	Works, 2013, Columbia Business School Publishing			
Reference Books				
1. Vijay K	umar, 101 Design Methods: A Structured Approach for Driving Innov	ation in Your		
Organiza	tion, 2013, John Wiley and Sons Inc, New Jersey			
2. BP Baneriee, Foundations of Ethics and Management, 2005, Excel Books				
3. Gavin Ambrose and Paul Harris, Basics Design 08: Design Thinking, 2010, AVA Publishing SA				
4. Roger L. Martin, Design of Business: Why Design Thinking is the Next Competitive Advantage, 2009.				
Harvard	Business Press, Boston MA			

	B. TECH THIRD YEAR				
Course Code	ACSBS0504	L T P	Credits		
Course Title	BUSINESS STRATEGY	200	2		
Course Object	ives: To learn the fundamental concepts of strategic management to	analyze busi	ness situations		
and apply these co	oncepts to solve business problems.				
Pre-requisites:	Student must have basic understanding of General Management.				
	Course Contents / Syllabus				
UNIT-I	Introduction to Strategic Management		7 HOURS		
Importance of Stu	ategic Management, Vision and Objectives, Schools of thought in St	rategic Manag	ement, Strategy		
Content, Process	and Practice, Fit Concept and Configuration Perspective in Strategic	Management.			
UNIT-II	Internal Environment of Firm- Recognizing a Firm's I	ntellectual	8 HOURS		
	Assets				
Core Competence	as the Root of Competitive Advantage, Sources of Sustained Com	petitive Adva	ntage, Business		
Processes and Cap	pabilities-based Approach to Strategy.				
UNIT-III	External Environments of Firm- Competitive Strategy	7	10 HOURS		
Five Forces of Ind	ustry Attractiveness that Shape Strategy, The concept of Strategic Gro	oups, and Indu	stry Life Cycle,		
Generic Strategies	s, and the Value Chain.				
UNIT-IV	UNIT-IVCorporate Strategy and Growth Strategies10 HOURS				
The Motive for Div Diversification, Str	ersification, Related and Unrelated Diversification, Business Portfolio Analategic Alliances, Joint Ventures, and Mergers & Acquisitions	lysis, Expansio	n, Integration and		
UNIT-VStrategy Implementation: Structure and Systems9 HOUR			9 HOURS		
The 7S Framework	, Strategic Control and Corporate Governance				
Course outcon	ne: After completion of this course, students will be able to				
CO 1	To learn the fundamental concepts of strategic management to ana situations and apply these concepts to solve business problems	lyze business	K3,K4		
CO 2	To understand the fundamental principles of and interrelation business functions such as: R&D, production, marketing, finar	ships among nce, HR and	К2		
CO 3	information technology To understand the inter-relationships of business to indivi	duals other	K2		
000	organizations, government and society.				
CO 4	To analyze complex, unstructured qualitative and quantitative probl appropriate tools.	ems by using	K4		
CO 5To evaluate strategic issues and to create strategyKe					
Texthooks	l		I		
1. Robert M.	Grant (2012), Contemporary Strategic Management, Blackwell, 7th	Edition.			
Reference Boo	ks				
1. M.E. Porte	er, Competitive Strategy, 1980. M.E. Porter.				
 Competitive Advantage, 1985 Richard Rumelt (2017). Good Strategy Bad Strategy: The Difference and Why It Matters 					
3. Competitiv	ve strategy: Techniques for Analyzing Industries and Competion 200)8 by			
M.E. Porter					

B. TECH THIRD YEAR				
Course Code	ACSBS0505 L T	P	Credits	
Course Title	FUNDAMENTALS OF MANAGEMENT20	0	2	
Course Objectives: This course will teach students the management theories, evolution of management over the years and few basic concepts without going into the details. After studying this course, the students will develop an understanding about how organizations work and find it easier to grasp the intricacies of other management areas such as finance, marketing, strategy etc. which will be taken up in future terms.				
Pre-requisites:	Student must have basic understanding of General Management.			
	Course Contents / Syllabus			
UNIT-I	Management Theories		8 HOURS	
Concept and Fou	indations of Management, Evolution of Management Thoughts [Pre-Scient	entific	Management Era	
(before 1880), C	lassical management Era (1880-1930), Neo-classical Management Era	a (1930)-1950), Modern	
Management era ((1950-on word). Contribution of Management Thinkers: Taylor, Fayol, El	ton Ma	yo etc.	
UNIT-II	Functions of Management		8 HOURS	
Planning, Organiz	ring, Staffing, Directing, Controlling.			
UNIT-III	Organization Behavior		8 HOURS	
Influence, Work S Organizational Cu	Stress and Stress Management, Decision Making, Problems in Decision Ma Ilture, Managing Cultural Diversity.	aking, I	Decision Making,	
UNIT-IV	Organizational Design		8 HOURS	
Classical, Neoclassi structure (Simple S	ical and Contingency approaches to organizational design; Organizational theory a tructure, Functional Structure, Divisional Structure, Matrix Structure).	and desi	gn, Organizational	
UNIT-V	Leadership and Managerial Ethics		9 HOURS	
Concept, Nature, Importance, Attributes of a leader, developing leaders across the organization, Leadership Grid. Ethics and Business, Ethics of Marketing & advertising, Ethics of Finance & Accounting, Decision – making frameworks, Business and Social Responsibility, International Standards, Corporate Governance, Corporate Citizenship, Corporate Social Responsibility.				
Course outcon	ne: After completion of this course, students will be able to			
CO 1	Remember management concepts & theories.		K2, K1	
CO 2	Understand and apply the principles of planning, organizing & direction solving contemporary issues of organization.	ing in	K3	
CO 3	Analyze and evaluate the behavior for enhancing individual and performance.	group	K2, K5	
CO 4	Understand and apply concept of organizational design.		K2, K4	
CO 5 Understand and apply leadership theories in business situations.				
Textbooks				
1. Richard L.	Daft, Understanding the Theory and Design of Organizations			

2. Koontz Harold, Weihrich Heinz& Mark V. Cannice – Essentials of management (Tata McGraw Hill,11th Edition,2020)

Reference Books
1. Robbins & Coulter : Management (Pearson, 15th Edition, 2021)
2. Pareek Udai :Understanding Organizational Behaviour, (Oxford University Press, 4 th Edition, 2016)

B. TECH THIRD YEAR				
Course Code	ACSBS0551	LTP	Credit	
Course Title	DESIGN AND ANALYSIS OF ALGORITHMS LAB	0 0 2	1	
List of Experim	ients			
Sr. No.	Name of Experiment		СО	
1	Program for Recursive Binary & Linear Search.		CO1, CO2	
2	Program for Heap Sort.		CO1	
3	Program for Merge Sort.		CO2	
4	Program for Insertion Sort.		CO1	
5	Program for Quick Sort.		CO2	
6	Program to implement Knapsack Problem using Greedy Solution.		CO3	
7	Program for 0/1 knapsack.		CO4	
8	Program for LCS.		CO4	
9	Program for BFS and DFS.		CO1	
10	Program to implement Dijkstra's Algorithm.		CO4	
11	Program to find Minimum Spanning Tree using Kruskal's Algorithm.		CO3	
12	Program to implement N Queen Problem using Backtracking.		CO4	
Lab Course Ou	tcome: After the completions of this course students will be able to			
CO 1	Implement algorithm to solve problems by iterative approach.		K3	
CO 2	Implement algorithm to solve problems by divide and conquer approach.		K3	
CO 3	Implement algorithm to solve problems by Greedy algorithm approach.		K3	
CO 4	Implement algorithm to solve problems by Dynamic programming, backtracking, branch and bound approach.		K3	

B. TECH. THIRD YEAR				
Course Code	ACSBS0552	LTP	Credit	
Course Title	COMPILER DESIGN LAB	0 0 2	1	
List of Experi	ments:		1	
Sr. No.	Name of Experiment		СО	
1	Construction of NFA from REGULAR EXPRESSION		CO1	
2	Construction of DFA from NFA		CO1	
3	Design a lexical analyzer for given language and the lexical an ignore redundant spaces, tabs and new lines. It should also ign Although the syntax specification states that identifiers can be you may restrict the length to some reasonable value. Simulate language.	nalyzer should fore comments. arbitrarily long, e the same in C	CO1	
4	Implementation of LEXICAL ANALYZER for IF STATEME	ENT	CO2	
5	Implementation of LEXICAL ANALYZER for ARITHMETI	C EXPRESSION	CO2	
6	Write a C program to implement LALR parsing	CO2		
7	Implementation of OPERATOR PRECEDENCE PARSER	CO3		
8	Implementation of RECURSIVE DESCENT PARSER			
9	Implement the lexical analyzer using JLex, flex or other lexical analyzer generating tools.		CO3	
10	Implementation of SHIFT REDUCE PARSING ALGORITH	M	CO2	
11	 a) *Write a C program to implement operator precedence parsing. b) *Write a C program to implement Program semantic rules to calculate the expression that takes an expression with digits, + and * and computes the value. 		CO3	
12	Implementation of CODE GENERATOR.		CO4	
13	Write a C program to generate machine code from abstract syn by the parser.	ntax tree generated	CO5	
14	Implementation of CODE OPTIMIZATION TECHNIQUES		CO5	
Lab Course O	utcome:		1	
CO 1	Develop language and expression		K3	
CO 2	Implement syntax analyzer in different methods		K3	
CO 3	Explore semantic analyzer using different type of programs		K2	
CO 4	Perform code generation		K3	
CO 5	Perform code optimization and machine code		K3	

B. TECH. THIRD YEAR (ELECTIVE 1)					
Course code	ACSBS0511	L	T	Р	Credits
Course title	CONVERSATIONAL SYSTEMS	3	0	0	3
Course object	ive:				
The objective of	his course is to understand the fundamental concepts of conversat	ion	al s	ystem	s, learn about
NLP and application of the second sec	tions of NLTK. It helps students to understand cloud-based plastem	atfo	orm	s for	developing a
Pre-requisites	Basic Knowledge of AI				
	Course Contents / Syllabus				
UNIT-I	FUNDAMENTALS OF CONVERSATIONAL SYSTEMS				8 Hours
impact of AI Nat Text, Text-To-Sp other new channe Node Basics, Coc	ural Language Processing, Artificial Intelligence and Machine Le eech, Computer Vision etc. Google, MS, Amazon & Market trends ils, Ethical and Legal Considerations in AI Overview, Basic Pytho ling, Best Practices	arn Al	ing exa prog	, NLG , Goog gramm	, Speech-To- gle Home and ing concepts,
UNIT-II	NATURAL LANGUAGE PROCESSING				8 Hours
Brief history, Bas Analysis NLP us (Practice session	tic Concepts, Phases of NLP, Application of chatbots etc Informating Python - Make use of any of the NLP libraries like NLTK, to use an NLP Tool -Hands on) Affective NLG	tior spa	і Ех Су,	tractio Stanf	on, Sentiment ord NLP etc.
UNIT-III	CONVERSATIONAL AI SYSTEMS				8 Hours
Conversational F Strategies, Natura Google Dialog flo Home, Alexa, W Testing Framewo Building a Voice/	low & Design, Intent Classification (ML and DL based technique la Language Generation UX design, APIs and SDKs, Usage of Cor ow, Microsoft Bot Framework, Amazon Lex, RASA Channels: Fac hatsApp, Custom Apps, Overview of CE Testing techniques, A/ rks - Botium /Mocha,Chai, Security & Compliance – Data Manager ChatBot – Hands-on.	s), nve sebo B T nen	Dia rsat ook 'est' t, S	logue ional I Messe ing, In torage	Management Design Tools, enger, Google troduction to , GDPR, PCI,
UNIT-IV	ROLE OF ML/AI IN CONVERSATIONAL TECHNOLOGI	ES			8 Hours
Understanding on how Conversational Systems uses ML technologies in ASR, NLP, Advanced Dialog management, Language Translation, Emotion/Sentiment Analysis, Information extraction, etc. to effectively converse, Introduction to Contact centers – Impact & Terminologies, Case studies & Trends, how does a Virtual Agent/Assistant fit in here? Introduction to Contact centers – Impact & Terminologies, Case studies & Trends, how does a Virtual Agent/Assistant fit in here?					
UNIT-V	OVERVIEW ON CONVERSATIONAL ANALYTICS				8 Hours
Conversation Analytics: The need of it, Introduction to Conversational Metrics, Summary, Robots, and Sensory Applications overview, XR Technologies in Conversational Systems, XR-Commerce, What to expect next? – Future technologies and market innovations overview					
Course outcome: After completion of this course students will be able to:					
CO 1	Understand and apply the fundamental concepts of Conversationa	al sy	yste	ms	K3

CO 2	Explain and exemplify the concepts of NLP	K2
CO 3	Apply concepts of conversational AI	K3
CO4	Analyze role of ML & AI in conversational systems	K4
CO 5	Develop learning chatbot	K3
Textbooks:		
5) Glenn J. M John Wile	Myatt, Making sense of Data: A practical Guide to Exploratory Data Analysis and Da by Publishers, 2007.	ta Mining,
6) Data Ana	ysis and Data Mining, 2nd Edition, John Wiley & Sons Publication, 2014.	
Reference B	ooks:	
4) Open Data Santanu Gł	for Sustainable Community: Glocalized Sustainable Development Goals, Neha Sharn osh, Monodeep Saha, Springer, 2021.	na,
5) The Data S	cience Handbook, Field Cady, John Wiley & Sons, Inc, 2017	
6) Data Minin Kaufmann,	g Concepts and Techniques, Third Edition, Jiawei Han, Micheline Kamber, Jian Pei, 2012.	Morgan
Links:		
Unit 1	https://www.youtube.com/watch?v=KxryzSO1Fjs	
Unit 2	https://www.springboard.com/blog/data-wrangling/	
Unit 3	https://towardsdatascience.com/exploratory-data-analysis-in-r-for-beginners-fe031a	<u>dd7072</u>
Unit 4	https://learn.datacamp.com/courses/exploratory-data-analysis-in-python	
	http://ncss-	
	tech.github.io/stats_for_soil_survey/chapters/4_exploratory_analysis/4_exploratory_	<u>analysis.</u>
Init 5	https://online.courses.pptel.ac.in/poc20_cs80/preview	
Unit 5	https://pretl.ac.in/courses/106/106/106106179/	
	https://learn.datacamp.com/courses/introduction-to-data-visualization-with-ggplot2	

B. TECH. THIRD YEAR (ELECTIVE I)						
Course code	ACSBS0512 LTP					
Course title	CLOUD, MICROSERVICES & APPLICATION 3 0 0	3				
Course objective: The course intends to introduce students to the fundamentals of developing an application the on Cloud, specifically public clouds such as AWS, AZURE and Google. Students would be able to appreciate ✓ How to design applications for Cloud ✓ Develop applications using various services ✓ Deploy applications on Cloud by using cloud-native services						
semester	Good knowledge of Basics of Programming concepts(OOP) covered through a cour	se prior to this				
	Course Contents / Syllabus					
UNIT-I	CLOUD FUNDAMENTALS	9 Hours				
Cloud Fundamenta Principle with respo their usage: AWS,	Ils; Cloud Service Components, Cloud service/Deployment Models. Cloud compo ect to utilization/Security/Pricing and the applications of Cloud. Public Cloud Platform Azure, Google	nents Guiding s overview and				
UNIT-II	API FUNDAMENTALS AND ITS INTEGRATION	9 Hours				
Application archite applications-12 Fac management, Sprin Microservice and A	ectures-Monolithic & Distributed, Microservice fundamental and design approach, etors App. Application integration process/Apification Process, API Fundamental. Mic ng boot Fundamental and design of microservice, API tools. Developer Portal. A PIFICATION.	Cloud Native roservice /API applications of				
UNIT-III	DEVOPS	4 Hours				
Devops fundamenta	als, Tools and Applications Containerization Process and application.					
UNIT-IV	CLOUD APPLICATION DEVLOPMENT USING PYTHON	10 Hours				
Python- Refresher,	Use cases for cloud application development.					
Design and develop	bing solution steps using containers, containerization of application and deployment usi	ng Kubernetes				
Team Presentation	of Project work/Thesis- Preliminary Round) and Review					
UNIT-V	CLOUD SECURITY	10 Hours				
Cloud Security and	Monitoring Tools.					
Team Presentation of Project work/Thesis- Final Round) and Review.						
Course outcome: After completion of this course students will be able to:						
CO 1	Understand the fundamental concepts of cloud computing and its platforms.	K1, K2				
CO 2	Identify and sketch out API and Microservice fundamentals	K2				
CO 3	Understand and analyze concepts of DevOps Tools and their usage in cloud application development.	on K1, K3				

CO4	CO4 Design and deploying cloud application using python in cloud environment				
CO 5	5 Analyze cloud security and monitoring tools and evaluate performance of cloud applications.				
Text books	:				
1) 'Master	ing Cloud Computing' by Rajkumar, Christian, S. Thamarai; Mc Graw Hill 2013				
2) 'Cloud C	2) 'Cloud Computing' by Shailendra Singh ; Oxford higher education 2022				
Reference Books:					
1) Python API Development Fundamentals by Chan Jack, 2019, PACKT					
2) <u>Building Microservices</u> by Sam Newman - Feb 19, 2015, O'reilly					

B. TECH. THIRD YEAR (ELECTIVE I)					
Course code	ACSBS0513	L	Т	Р	Credits
Course title	MACHINE LEARNING	3	0	0	3
Course objective: This course covers fundamental concepts and methods of computational data analysis, including pattern classification, prediction, visualization, and recent topics in deep learning. The course will give the student the basic ideas and intuition behind modern machine learning methods as well as a bit more formal understanding of how, why, and when they work. The underlying theme in the course is statistical inference as it provides the foundation for most of the methods covered.					
-	Course Contents / Syllabus				
UNIT-I Introduction, Ex Infinite Hypothe (Cross-Validatio Eigen vectors, O	FOUNDATION FOR MACHINE LEARNING amples of Various Learning Paradigms, Perspectives and Iss sis Spaces, PAC Learning, VC Dimension, ML Techniques of ns), Feature Reduction/Dimensionality reduction, Principal con rthogonality).	sues over mpc	, Vo viev oner	ersion w, Va nts ana	8 Hours Spaces, Finite and lidation Techniques lysis (Eigen values,
UNIT-II	SUPERVISED LEARNING				8 Hours
Decision Trees: 1 Regression, Log vector machines: for classification Computational g editing and triang	D3,C4.5, Classification and Regression Trees, Regression: Lisistic Regression, Neural Networks: Introduction, Perceptron, Linear and Non-Linear, Kernel Functions, Making Kernels and and regression problems. K-Nearest Neighbors eometry; Voronoi Diagrams; Delaunay Triangulations, K-Nea gulations, Aspects to consider while designing K-Nearest Neighbors	near Mu d wo urest ghbo	r Re ultil orki t Ne or.	egressi ayer 1 ng in ighbo	on, Multiple Linear Perceptron, Support feature space , SVM r algorithm; Wilson
UNIT-III	UNSUPERVISED LEARNING				8 Hours
Introduction to clustering, Distance measures, Different clustering methods (Distance, Density, Hierarchical), Iterative distance-based clustering, Dealing with continuous, categorical values in K-Means, Hierarchical: AGNES, DIANA, Partitional: K-means clustering, K-Mode Clustering, density-based clustering, Expectation Maximization, Gaussian Mixture Models.					
UNIT-IV	PROBABILISTIC LEARNING				8 Hours
 Bayesian Learning, Bayes Optimal Classifier, Naive Bayes Classifier, Model Assumptions, Probability estimation, Bayesian Belief Networks. Ensembles methods Bagging & boosting and its impact on bias and variance, C5.0 boosting, Random Forest, Gradient Boosting Machines and XGBoost. 					
UNIT-V	ASSOCIATION RULE MINING				8 Hours

The applications of Association Rule Mining: Market Basket, Recommendation Engines, etc, A mathematical model for association analysis; Large item sets; Association Rules, Apriori: Constructs large item sets with mini sup by iterations; Interestingness of discovered association rules, Application examples; Association analysis vs. classification, FP-trees.

Reinforcement Learning

Introduction to Reinforcement Learning, Learning Task, Example of Reinforcement Learning in Practice, Learning Models for Reinforcement – (Markov Decision process, Q Learning – Q Learning function, Q Learning Algorithm), Application of Reinforcement Learning, Introduction to Deep Q Learning.

Case Study: Health Care, E-Commerce, Smart Cities.

Course out	come: After completion of this course students will be able to:	
CO1	Appreciate the importance of visualization in the data analytics solution.	K2
CO2	Apply structured thinking to unstructured problems.	K3
CO3	Understand a very broad collection of machine learning algorithms and problems.	.K2
CO4	Learn algorithmic topics of machine learning and mathematically deep enough to introduce the required theory.	K1
CO5	Develop an appreciation for what is involved in learning from data.	K6
Textbooks:	- · · · · · · · · · · · · · · · · · · ·	
7) Marco G Kaufmar	ori, Machine Learning: A Constraint-Based Approach, Morgan nn. 2017	
8) Ethem A	lpaydin, Machine Learning: The New AI, MIT Press-2016	
9) Bishop, (1995	Christopher. Neural Networks for Pattern Recognition. New York, NY: Oxford	University Press,
10) Tom M.	Mitchell, "Machine Learning", McGraw-Hill, 2010	
Reference l	Books:	
7) Ryszard, S Approach	S., Michalski, J. G. Carbonell and Tom M. Mitchell, Machine Learning: An Artic Volume 1, Elsevier. 2014	ficial Intelligence
8) Stephen M	Iarsland, Taylor & Francis 2009. Machine Learning: An Algorithmic Perspectiv	e.
9) Ethem Alp Learning)	baydin, (2004) "Introduction to Machine Learning (Adaptive Computation and N ', The MIT Press.	Machine
10) Fundame	ntals of Machine Learning for Predictive Data Anayltics: Algorithms, Worked H	Examples, and
Case Stu	dies 1st Edition by John D. Kelleher javascript:void(0)	
Links:		
Unit 1	https://www.youtube.com/watch?v=fC7V8QsPBec&list=PL1xHD4vteKYVpaliy295pg6	SY5qznc77&inde
	<u>x=2</u>	
Unit 2	https://www.youtube.com/watch?v=OTAR0kT1swg&list=PL1xHD4vteKYVpaliy295pg	6_SY5qznc77&ind
	ex=3 https://www.youtube.com/watch?y=OCwZyVH1/uw	
	https://www.youtube.com/watch?v=9_LY0LiFqRQ	

	https://www.youtube.com/watch?v=EYeF2e2IKEo
	https://www.youtube.com/watch?v=_PwhiWxHK80
	https://www.youtube.com/watch?v=wTF6vzS9fy4
	https://www.youtube.com/watch?v=lt65K-REdHw
Unit 3	https://www.youtube.com/watch?v=HTSCbxSxsg&list=PL1xHD4vteKYVpaliy295pg6_SY5qznc77&index
	<u>=4</u>
	https://www.youtube.com/watch?v=NnlS2BzXvyM
	https://www.youtube.com/watch?v=7enWesSofhg
Unit 4	https://youtu.be/rthuFS5LSOo
	https://youtu.be/kho6oANGu_A
Unit 5	https://www.youtube.com/watch?v=9vMpHk44XXo&list=PL1xHD4vteKYVpaliy295pg6_SY5qznc77&ind
	<u>ex=5</u>
	Reinforcement Learning Tutorial Reinforcement Learning Example Using Python Edureka -
	YouTube
	Association Rule Mining - Solved Numerical Question on Apriori
	Algorithm(Hindi) - VouTubo
	<u>Q Learning Explained Reinforcement Learning Using Python Q Learning in</u>
	AI Edureka - YouTube

	B. TECH. THIRD YEAR (ELECTIVE-II))			
Course Code	ACSBS0514	L	Т	Р	Credit
Course Title	BEHAVIORAL ECONOMICS	2	1	0	3
Course objective	The objective of this course is to impart knowledge on current ideas	and c	conc	epts r	egarding
decision making behavior of firms	n Economics, particularly from a behavioral science perspective, which households and other economic entities.	h car	n affe	ect ch	oices and
Prerequisites: St	udent must have basic understanding of General Management.				
	Course Contents / Syllabus				
UNIT-I In	troduction to Behavioral Economics				8 Hours
The neoclassical/ and other social s and losses, mone	standard model and behavioral economics in contrast; historical backgr ciences; theory and evidence in the social sciences and in behavioral eco illusion, charitable donation.	roun	d; be nics;	applio	oral economics cations – gains
UNIT-II B	asics of Choice Theory				8 Hours
Revisiting the ne evolutionary bio protection, retail	oclassical model; utility in economics and psychology; models of r ogy and cognitive neuroscience; policy analysis – consumption ar herapy; applications – pricing, valuation, public goods, choice anomal	atior nd a ies.	ality ddict	y; cor tion,	nnections with environmental
UNIT-III B	eliefs, Heuristics and Biases				8 Hours
Revisiting rationa	lity; causal aspects of irrationality; different kinds of biases and beliefs	s; sel	f-ev	aluati	on and self-
projection; incom financial trading	sistent and biased beliefs; probability estimation; trading applications – behavior, trade in memorabilia.	- trad	e in	count	erfeit goods,
UNIT-IV C	hoice Under Uncertainty				8 Hours
Background and utility; decision a in sports. Review of game iterated games, monopoly and ma	expected utility theory; prospect theory and other theories; reference per and probability weighting; applications – ownership and trade, income and theory and Nash equilibrium – strategies, information, equilibrium in pargaining, signaling, learning; applications – competitive sports, arket entry.	oints; nd co n pur barg	, loss nsun re ar ainir	s aver nption nd mi ng an	sion; marginal n, performance xed strategies, d negotiation,
UNIT-V In	tertemporal Choice				8 Hours
Geometric disco instantaneous uti choice; policy ar savings, clubs an	anting; preferences over time; anomalies of inter-temporal decisio lity; alternative concepts – future projection, mental accounts, heter alysis – mobile calls, credit cards, organization of government; appl d membership, consumption planning.	ons; ogen licati	hype eous ons	erbolie s selv – cor	c discounting; es, procedural asumption and
Individual prefere learning; commu inequity aversion logic and knowle	ences; choice anomalies and inconsistencies; social preferences; altruismication; intention; demographic and cultural aspects; social norms; or policy analysis – norms and markets, labor markets, market clearing, dge, voluntary contribution, compensation design.	n; fa comp publ	irnes olian lic go	ss; rec ce an oods;	iprocity; trust; d punishment; applications –

Course outcome: At the end of course, the student will be able						
CO 1	Understand the concept of Behavioral Economics.	K2, K1				
CO 2	Understand and analyze the basic concept of choice theory.	K3				
CO 3	Understand and analyze different types of biases and beliefs.	K2, K4				
CO 4	Analyze and evaluate decision making under uncertainty.	K2, K5				
CO 5	Understand the application of game theory in decision making.	K4				
Text boo	Text books					
1. An Introduction to Behavioral Economics, by N. Wilkinson and M. Klaes (Macmillan)						
Reference Books						
1. Managerial Economics, Problem solving in a Digital World, Nick Wilkinson, Cambridge University Press,						
2. I	2. Managerial Economics, Theory, Practice & Problems, Douglas Evan J, PHF, New Delhi;					

B. TECH. THIRD YEAR (ELECTIVE-II)						
Course Code	ACSBS0515	L	Т	Р	Credit	
Course Title	COMPUTATIONAL FINANCE & MODELING	G 2	1	0	3	
Course objective	Understand the existing financial models in a quantitative a	nd mathemati	cal w	y: the	financial	
model of Black-So price of options ar	choles, concepts of financial markets, risk management, and f id financial data and trading systems.	inancial engir	eerin	g, and c	calculate the	
Prerequisites: Sta	ident must have basic understanding of Mathematical Finance	e and Financia	ıl Maı	ket.		
	Course Contents / Syllabus					
UNIT-I	Introduction to Mathematical Finance				10 Hours	
Numerical method	ls relevant to integration, differentiation and solving the parti	al differential	equa	tions of	f mathematical	
finance: examples	of exact solutions including Black Scholes and its relative	ves, finite dif	ferenc	e metł	nods including	
algorithms and qu	estion of stability and convergence, treatment of near and far l	boundary con	lition	s, the c	onnection with	
binomial models,	interest rate models, early exercise, and the correspondin	g free bound	ary p	roblem	s, and a brief	
introduction to nu	merical methods for solving multi-factor models.					
UNIT-II	Black-Scholes framework				10 Hours	
Black-Scholes fra	mework: Black-Scholes PDE: simple European calls and pu	its; put-call p	arity.	The Pl	DE for pricing	
commodity and cu	rrency options. Discontinuous payoffs - Binary and Digital o	options. The C	reeks	: theta,	delta, gamma,	
vega & rho and the	eir role in hedging. The mathematics of early exercise - Am	nerican option	s: per	petual	calls and puts:	
optimal exercise	strategy and the smooth pasting condition. Volatility consider	erations - act	Jal. h	storica	l. and implied	
volatility: local vo	l and volatility surfaces.		,		, I	
Simulation includ	ing random variable generation, variance reduction method	ds and statist	ical a	nalvsis	of simulation	
output. Pseudo ra	ndom numbers. Linear congruential generator. Mersenne	twister RNG.	The	use of	Monte Carlo	
simulation in solv	ing applied problems on derivative pricing discussed in the	current finan	ce lite	erature.	The technical	
topics addressed in	include importance sampling. Monte Carlo integration. Simulat	tion of Rando	n wal	k and a	pproximations	
to diffusion proces	sses, martingale control variables, stratification, and the estim	ation of the "	Greek	s."	II	
UNIT-III I	inancial Products and Markets				10 Hours	
Financial Product	and Markets: Introduction to the financial markets and the n	roducts which	are t	aded in	n them:	
Fauities indices	Foreign exchange and commodities. Ontions contracts and str	ategies for en	eculat	ion and	l hedging	
Equilies, malees,	oreign exchange, and commountes. Options conducts and su	utegies for sp	coura	ion and	i nouging.	
UNIT-IV (Options				10 Hours	
Application areas	include the pricing of American options, pricing interest rate	dependent cla	ims, a	nd crea	dit risk. The	
use of importance	sampling for Monte Carlo simulation of VaR for portfolios o	f options.				
UNIT-V S	tatistical Analysis of Financial Returns and Hedging in fi	nancial mark	ets.		10 Hours	
Statistical Analysi	s of Financial Returns: Fat-tailed and skewed distributions, ou	utliers, stylize	d facts	of vol	atility, implied	
volatility surface,	and volatility estimation using high frequency data.					
Copulas, Hedging	g in incomplete markets, American Options, Exotic optio	ns, Electronio	e trad	ing, Jı	imp Diffusion	
Processes, High-dimensional covariance matrices, Extreme value theory, Statistical Arbitrage.						
Course outcome:	At the end of course, the student will be able					
CO 1 Unders	CO 1 Understand the concept of financial models in a quantitative and K2, K1					

K3

Analyze and evaluate financial model of Black-Scholes.

CO 3	Demonstrate the applicability of financial market products.	K2, K4			
CO 4	Analyze the various options for investment	K2, K5			
CO 5	Analyze and evaluate financial return and hedging in incomplete markets.	K2			
Textbool	ζ S:				
1.	1. R. S. Tsay, Analysis of Financial Time Series				
2.	Madhu Vij, International Financial Management, 2021 4th edition				
Reference Books					
1.	A. Lewis: Option Valuation under Stochastic Volatility, Finance Press, N	ewport Beach,California, 2000.			
2.	2. P. Glasserman: Monte Carlo Methods in Financial Engineering, Springer-Verlag, New York, 2004.				
3.	3. R. Seydel: Tools for Computational Finance, 2nd edition, Springer-Verlag, New York, 2004.				

B. TECH. THIRD YEAR (ELECTIVE-II)						
Course	Code	ACSBS0516	L	Т	Р	Credit
Course	Title	INDUSTRIAL PSYCHOLOGY	2	1	0	3
Course of	objective	Introduces students to the content areas of industrial psycholog	y ar	nd t	he a	pplication of
psycholog	gical theo	ry to organizational issues. Topics include employment law, job analysis	, rec	ruitn	nent	and selection,
training, p	bertormar	ce appraisal and discipline, employee motivation, and workplace safety.	Usin	ig an	appl	ied approach,
this cours	e will hel	p prepare students for their roles as employees and managers.				
Prerequi	sites: Stu	dent must have basic understanding of General Management.				
		Course Contents / Syllabus				
UNIT-I		Introduction to Industrial Psychology				8 Hours
Nature an	d Meanir	g of Industrial Psychology, Major influences on industrial psychology-	Scie	ntifi	c ma	nagement
and Huma	an relatio	ns schools, Taylorism and Scientific management, Hawthorne Experime	nts.			
UNIT-II		Individual in Workplace				8 Hours
Motivatio	on and Joł	satisfaction, Stress management, Organizational culture, Leadership, W	ork	Tear	ns ar	nd Groups
dynamics						
UNIT-III	[Work Environment and Engineering Psychology- Fatigue				8 Hours
Boredom, Validity o	, accident of recruitr	s and safety, Job analysis and Competency modelling, Recruitment and a nent tests and measures.	Sele	ctior	1- Re	liability and
UNIT-IV	•	Performance Management				8 Hours
Training culture, O	and Dev Organizati	elopment, Basic motivation concepts and their applications, Underst onal change.	andi	ng	Orga	nizational
UNIT- V		Managerial Psychology				8 Hours
The functi making.	ons perfo	med by effective managers, Manager as a decision maker, Psychological as	pects	s of 1	mana	gerial decision
Course o	utcome:	At the end of course, the student will be able				
CO 1	Understa organisat	and the concept of Industrial psychology in terms of the key factors that infiind behavior.	luen	ce		K2, K1
CO 2	Ability	to understand and demonstrate good inter-personal relationship in an organizat	ion.			К3
CO 3 Ability to analyze the existing jobs and design suitable jobs to provide certain amount of K2, K4 challenge and job satisfaction.					K2, K4	
CO 4	Ability to culture in	analyze the complexities associated with the training and development and or the organization.	gani	zatio	n	K2, K5
CO 5	Ability to	handle human resources efficiently.				K4

Text books

- 1. Robbins Stephen P& Judge Timothy A. —Organizational Behaviour (Pearson)
- 2. Newstrom J. W., & Davis, K. (2011) Human behavior at work (12th ed.). Tata McGraw Hill

Reference Books

- 1. Miner J.B. (1992) Industrial/ Organizational psychology. NY: McGraw Hill
- 2. Luthans Fred: Organizational Behaviour, (McGraw Hill International Edition, 12th Edition, 2013)
- Aamodt, M.G. (2007) Industrial/ Organizational Psychology: An applied approach (5th ed.) Wadsworth/ Thompson: Belmont, C.A.
- 4. Aswathappa K. (2008). Human Resource Management (5th ed.) New Delhi: Tata McGraw Hill.

B. TECH. THIRD YEAR (ELECTIVE-I)						
Course Code	ACSBS0511P	LT P	Credit			
Course Title	CONVERSATIONAL SYSTEMS LAB	0 0 2	1			
List of Experim	ents:					
Sr. No.	Name of Experiment		СО			
1	Write a program to design a chatbot in python.		CO1			
2	Creating an account in amazon AWS and understanding Alex and developer console.	xa Skill Kit	CO1			
3	Creating Intents, utterances and invocation in AWS for developing an Alexa Skill					
4	4 Creating Intents, utterances and invocation in AWS for developing an Alexa Skill					
5	Develop an Alexa Skill for NIET Admissions FAQ		CO1			
6	Develop an Alexa Skill for NIET Navigation		CO1			
7	To perform text analysis using NLTK.		CO1			
8	To perform Sentiment Analysis using NLTK		CO3			
Lab Course Ou	tcome:					
CO 1	Develop AI Chatbots.		K3			
CO 2	Explore AWS Alexa Skill Kit		K2			
CO 3	Apply Intents, Invocations and slots in AWS		K3			
CO 4	Develop Alexa Chatbot using AWS		K3			
CO 5	Apply NLTK for developing NLP based projects		K3			

B. TECH. THIRD YEAR (ELECTIVE 1)					
Course Code	ACSBS0512P	LTP	Credit		
Course Title	CLOUD, MICROSERVICES & APPLICATION LAB	0 0 2	1		
List of Experim	ents:				
Sr. No.	Name of Experiment		СО		
1	Configure cloud architectural design for Business applications		CO1		
2	Create and analyze public and private cloud services		CO1		
3	Apply scaling to cloud services according to need of business.		CO1		
4	Configure design and deployment steps for API/Microservice on clo	CO2			
5	Create AWS lambda services and analyze its usage in API integration	n	CO2		
6	Prepare and formulate Devops Tools usages for Automation in development and deployment of cloud applications		CO3		
7	Design and deploy web service/ RESTful services on cloud environment.		CO4		
8	Configure the security steps in deployment of cloud application/ mic	roservices,	CO5		
9	Implement the monitoring tool for analysis of cloud-based application		CO5		
Lab Course Ou	tcome: After completion of this course students will be able to:				
CO 1	Design and create basic cloud services for business applications		K3, K6		
CO 2	Configure procedure of cloud application deployment/ Integration.		K3		
CO 3	Analyse DevOps tool for automation in development and deployment of cloud application.		K4		
CO 4	Design and develop API/ Application/ Services using pythe environment.	on on cloud	K3, K6		
CO 5	Evaluate cloud security and monitoring tools features of cloud applied	cations.	K5		

B. TECH. THIRD YEAR (ELECTIVE-I)					
Course Code	ACSBS0513P	LT P	Credit		
Course Title	MACHINE LEARNING LAB	0 0 2	1		
List of Experi	ments:	I			
Sr. No.	Name of Experiment		CO		
1	Write a program to perform various types of regression (Lin	near & Logistic).	CO2		
2	Implement and demonstrate the FIND-S algorithm for finding the hypothesis based on a given set of training data samples. Read the a CSV file.	e most specific e training data from	CO1		
3	Write a program to demonstrate the working of the decision ID3algorithm. Use an appropriate data set for building the c apply this knowledge to classify a new sample.	tree based lecision tree and	CO2		
4	Write a program to implement k-Nearest Neighbour algorithm to classify the iris dataset. Print both correct and wrong predictions. Java/Python ML library classes can be used for this problem.				
5	Apply EM algorithm to cluster a set of data. Use the same of clustering using k-Means algorithm. Compare the results of algorithms and comment on the quality of clustering.	lata set for these two	CO3		
6	Implement Support Vector Machine using Scikit-learn.		CO5		
7	Implement the non-parametric Locally Weighted Regressio data points. Select appropriate data set for your experiment	n algorithm to fit and draw graphs.	CO1		
8	Implement Gradient Boosting Machine Ensemble in Pythor	1.	CO4		
9	Implement Apriori algorithm using sample data in Python.		CO5		
10	Implement naïve Bayesian Classifier model. Write the pro- the accuracy, precision, and recall for your data set.	ogram to calculate	CO4		
Lab Course O	utcome:		<u> </u>		
CO1	Understand the implementation procedures for the machine algorithms.	learning	K2		
CO2	Design Java/Python programs for various Learning algorithm	ns.	K6		
CO3	Apply appropriate data sets to the Machine Learning algorith	nms.	К3		
CO4	Identify and apply Machine Learning algorithms to solve re	al world problems.	K2		

CO5	Be capable of confidently applying common Machine Learning algorithms in	K6
	practice and implementing their own.	

	B. TECH. THIRD-YEAR					
Course code	ACSBS0601	LTP	Credits			
Course title	ARTIFICIAL INTELLIGENCE	3 0 0	3			
Course object problem solving, computation stat	tive: Introduction to history of AI and foundations, as well as inference, perception, knowledge representation, and learning istics which are used to acquire knowledge.	knowledge with AI , forms of learning,	concepts for planning and			
Pre-requisites	Basic knowledge of AI and Machine Learning Concepts.					
	Course Contents / Syllabus					
UNIT-I	AI AND PROBLEM SOLVING		8 Hours			
Introduction, Overview of Artificial intelligence: Problems of AI, AI technique, Tic-Tac-Toe problem, Intelligent Agents, Agents & environment, Nature of environment, Structure of agents, Goal-based agents, Utility-based agents, Learning agents. Problem Solving, Problems, Problem Space & search: Defining the problem as state-space search, production						
UNIT-II	SEARCH TECHNIQUES		8 Hours			
Heuristic search local search algo search.	st search, deput finned search, bidirectional search, compa strategies Greedy best-first search, A* search, AO* search, m rithms & optimization problems: Hill climbing search, simula	emory bounded heu ted annealing search	ristic search: n, local beam			
UNIT-III	AI PROBLEMS AND KNOWLEDGE REPRESENTATI	ON:	8 Hours			
Constraint sati Games, optimal refinements, iter	sfaction problems: Local search for constraint satisfaction decisions & strategies in games, the minimax search procedur ative deepening.	problems. Advers e, alpha-beta prunin	arial search, ig, additional			
problem, monker representation i Knowledge, Inher Sense reasoning,	y banana problem, Travelling Salesman Problem, Missional ssues, representation & mapping, approaches to knowle eritable Knowledge, Declarative knowledge, Semantic nets, pa and thematic role frames.	dge representation, dge representation rtitioned nets, Fram	Knowledge Procedural es, Common			
UNIT-IV	INTRODUCTION TO LOGIC:		8 Hours			
Representing sin in Propositional predicates, Sema deduction. Repre	aple facts in logic, Propositional Logic, Semantic Tableaux in Logic, using predicate logic, representing instant & ISA relation antic Tableaux in Predicate Logic, Prenex Normal Form, Sk senting knowledge using rules, and logic programming.	Propositional Logic onship, computable colemization, resolu	c, Resolution functions & tion, natural			
UNIT-V	PROBABILISTIC REASONING & EXPERT SYSTEMS	IN AI	8 HOURS			

Γ-V	PROBABILISTIC REASONING & EXPERT SYSTEMS IN AI

8 HOURS

Reasoning in Uncertainty: Representing knowledge in an uncertain domain, the semantics of Bayesian networks, Dempster-Shafer theory, Planning Overview, components of a planning system, Goal stack planning, Hierarchical planning, other planning techniques, Planning with state Space Search, Conditional Planning, Continuous planning, Multi-Agent Planning, Forms of learning, inductive learning, Reinforcement Learning, learning decision trees, Neural Net learning, and Genetic learning

Expert Systems: Representing and using domain knowledge, Architecture of knowledge-Based Systems, Rulebased systems, Forward and Backward Chaining, expert system shells, and knowledge acquisition.

Course outco	me: After completion of this course students will be able to:			
CO 1	Understand the fundamentals of AI problem solving and its foundations	K2		
CO 2	Apply principles of AI in solutions that require problem-solving, inference, and perception	К3		
CO 3	Explain strong familiarity with a number of important AI techniques, including in particular intelligent search methods and solutions	К3		
CO4	Understand the basics of Logic and the ways to process logic to solve real-world problems.	K3		
CO 5	Assess/ Evaluate critically the techniques presented and apply them to real-world problems	K5		
Textbooks:				
1. Stuart Rus 2021.	ssell, Peter Norvig, "Artificial Intelligence – A Modern Approach", Pearson Educati	on. Fourth Edition		
2. Artificial	Intelligence, Russel, Pearson, Fourth Edition 2020.			
Reference Bo	oks:			
1. Elaine Ric	ch and Kevin Knight, "Artificial Intelligence", McGraw-Hill 3rdEdition 2010			
2. Introduction to Artificial Intelligence & Expert Systems, Patterson, PHI				
3. Logic & Prolog Programming, Saroj Kaushik, New Age International				
4. Expert Sy	stems, Giarranto, VIKAS.			

Links:

Unit 1	https://nptel.ac.in/courses/106/106/106106198/
Unit 2	https://nptel.ac.in/courses/111/107/111107137/
Unit 3	https://nptel.ac.in/courses/106/106/106106202/
Unit 4	https://nptel.ac.in/courses/106/106/106106213/
Unit 5	https://nptel.ac.in/courses/106/105/106105152/

B. TECH. THIRD YEAR					
Course code	ACSBS0602 L T F		Credits		
Course title	COMPUTER NETWORKS 3 0 0	0	3		
Course objective: The objective of this course is to understand the fundamental concepts of computer network organization and implementation, obtaining a theoretical understanding of data communication and computer networks, and gaining practical experience in installation, monitoring, and troubleshooting of current LAN systems.					
Pre-requisites	Basic Knowledge of Computer Networks				
	Course Contents / Syllabus				
UNIT-I	INTRODUCTION TO COMPUTER NETWORKS:		8 Hours		
Computer networ network structure Connection Topo	ks and distributed systems, Classifications of computer networks, Prelimites. Data communication Components: Representation of data and in logy, Protocols and Standards, OSI model, Transmission Media.	inaries ts flov	of layered w, Various		
UNIT-II	Techniques for Bandwidth utilization		8 Hours		
Multiplexing - Fro LAN: Wired LAN	equency division, Time division and Wave division, Concepts on spread sp N, Wireless LAN, Virtual LAN.	ectrun	1.		
UNIT-III	Data Link Layer and Medium Access Sub Layer		8 Hours		
Fundamentals of I and Error control Piggybacking, Ra CDMA/CA	Error Detection and Error Correction, Block coding, Hamming Distance, Cl l protocols - Stop and Wait, Go-back–N ARQ, Selective Repeat ARQ, andom Access, Multiple access protocols - Pure ALOHA, Slotted ALO	RC; Fl Slidin DHA, (ow Control g Window, CSMA/CD,		
UNIT-IV	Network Layer AND Transport Layer		8 Hours		
Network Layer: DHCP–Delivery,	Switching, Logical addressing – IPV4, IPV6; Address mapping – ARP, RA Forwarding and Unicast Routing protocols.	ARP, E	SOOTP and		
Transport Layer: Process to Process Communication, User Datagram Protocol (UDP), Transmission Control Protocol (TCP), SCTP Congestion Control; Quality of Service (QoS), QoS improving techniques - Leaky Bucket and Token Bucket algorithms.					
UNIT-V	Application Layer AND NETWORK SECURITY		8 Hours		
Application Layer: DNS, DDNS, TELNET, EMAIL, FTP, WWW, HTTP, SNMP, Bluetooth, Firewalls.					
Network Security: Electronic mail, directory services and network management, Basic concepts of Cryptography.					
Course outcome: After completion of this course students will be able to:					
CO 1	Understand the basics of computer network and the Explanation of OSI m	odel	K3		
CO 2	Discuss the key technological components of the Network.		K2		

CO 3	Study Data link layer and Medium Access sub layer in details	K3		
CO4	Analyze Network and Transport layer	K4		
CO 5	CO 5Analyze Application layer and Illustrate various Network SecurityK3			
Text books:	· · · · ·			
1) Computer	Networks, A. Tannenbaum. Fifth Edition			
https://ww	w.mbit.edu.in/wp-content/uploads/2020/05/Computer-Networks-5th-Edition.pdf			
2) Data and https://me e.William	Computer Communication, William Stallings. Eighth Edition mberfiles.freewebs.com/00/88/103568800/documents/Data.And.Computer.Commun Stallings.pdf	ications.8		
Reference B	ooks:			
1) Network Se	curity, Kaufman, R. Perlman and M. Speciner.			
2) UNIX Netw	ork Programming, Vol. 1,2 & 3, W. Richard Stevens			
Links:				
Unit 1	https://www.youtube.com/watch?v=4D55Cmj2t-A			
Unit 2	https://www.youtube.com/watch?v=UAKok0wg1p8			
	https://www.youtube.com/watch?v=IR-p1A_PQ3w			
	https://www.youtube.com/watch?v=LN1NIN5Q3YI			
Unit 3	https://www.youtube.com/watch?v=JRgmPco0KWI			
	https://www.youtube.com/watch?v=WYM9nFYnYAg			
	https://www.youtube.com/watch?v=G0h0dC4Zycs			
Unit 4	https://www.youtube.com/watch?v=rW1jPIYgp_0			
	https://www.youtube.com/watch?v=kAty4mKczEg			
Unit 5	https://www.youtube.com/watch?v=8An0dRalJeM			
	https://www.youtube.com/watch?v=6Jubl1UnJTE			

B. TECH. THIRD YEAR					
Course code	ACSBS0603	LTP	Credits		
Course title	INFORMATION SECURITY	3 0 0	3		
Course objective: The objective of this course is to understand the fundamental concepts of security parameters, access control, System Design and Information Security.					
Pre-requisites: Ba	sic Computer Knowledge				
	Course Contents / Syllabus				
UNIT-I	Overview of Security Parameters		8 HOURS		
Confidentiality, integ Assumptions and Tru	grity and availability; Security violation and threats; Security st; Security Assurance, Implementation and Operational Issues; S	y policy, ecurity Li	and procedure; fe Cycle.		
UNIT-II	Access Control and Security Policies		8 HOURS		
 Access Control Models: Discretionary, mandatory, roll-based and task-based models, unified models, access control algebra, temporal and spatial-temporal models. Different types of attacks, Firewall & its types. Security Policies: Confidentiality policies, integrity policies, hybrid policies, non-interference and policy composition, international standards. 					
UNIT-III	Systems Design		8 HOURS		
Design principles, rep Building systems with	resenting identity, control of access and information flow, confine h assurance, formal methods, evaluating systems.	ment prob	em. Assurance:		
UNIT-IV	Logic-based System		8 HOURS		
Malicious logic, vuln system security, user Special Topics: Data	erability analysis, auditing, intrusion detection. Applications: Ne security, program security. privacy, introduction to digital forensics, enterprise security speci	etwork sec	urity, operating		
UNIT-V	Operating Systems Security		8 HOURS		
Security Architecture, Analysis of Security in Linux/Windows. Database Security: Security Architecture, Enterprise security, Database auditing.					
Course outcome:	After completion of this course students will be able to:				
CO 1	Understand confidentiality, integrity, and availability along with parameters.	n security	K2		
CO 2	Outline access control mechanisms and security policies.		K1		
CO 3	Design secured information systems.		K6		
CO4	Analyze malicious logics and vulnerabilities in system design		K4		
CO 5	Illustrate operating system security and database security.		K2		
Textbooks:	1		I		

1) Security Engineering, Ross Anderson.					
2) Information S	2) Information Security: Principles and Practice, M. Stamp.				
Reference Books:					
1) Security in Con	nputing, C.P. Pfleeger, S.L. Pfleeger, J. Margulies.				
2) Secure Program	nming HOWTO, David Wheeler.				
3) Handbook of D	atabase Security, M. Gertz, S. Jajodia.				
Links:					
Unit 1	https://www.youtube.com/watch?v=KxryzSO1Fjs				
Unit 2	https://www.springboard.com/blog/data-wrangling/				
Unit 3	https://towardsdatascience.com/exploratory-data-analysis-in-r-for-beginners-fe031add7072				
Unit 4	https://learn.datacamp.com/courses/exploratory-data-analysis-in-python http://ncss- tech.github.io/stats_for_soil_survey/chapters/4_exploratory_analysis/4_exploratory_analysis s.html https://www.youtube.com/watch?v=32o0DnuRjfg				

B.TECH. THIRD YEAR						
Course code	Course codeACSBS0604L T PCredi					
Course title	BUSINESS COMMUNICATION & VALUE2 1SCIENCE – IV	0	3			
Course objectives They must understand corporate etiquettes and	Course objective: The students must recognize and learn the best practices of communicative writing and public speaking. They must understand the importance of emotional intelligence and diversity in the work place. They should be familiar with corporate etiquettes and corporate social responsibility (CSR).					
Pre-requisites: Ba	asic Knowledge of English (verbal and written) Completion of all units from Semest	er 1, 2	and 4.			
	Course Contents / Syllabus					
UNIT-I	Communicative writing		12.5 Hours			
Auld Lang Syne This the previous semester Communicative Writin Emotional Intelligenc speaking – best practi Let's relax : Anubhaay	Auld Lang Syne This will be a group activity in which the lecturer will give some key words (from what they have taught in the previous semesters). Concept of diversity in corporate environments. Communicative Writing: Principles of Communicative Writing: Formal and Business letters, writing proposals, How to tell a story with charts and graphs? Emotional Intelligence: Ref reading: 10 Ways to Build EI by Daniel Goleman. Why do we need public speaking? Public speaking – best practice, Get, Set, go – sell your start-up ideas. Let's relax : Anubhaav Activity.					
UNIT-II	Corporate Social Responsibility (CSR)		5 Hours			
Corporate Social Res story Attributes required for Let's relax: Anubhaav	ponsibility (CSR), Why do corporates need to engage in CSR? Is it for compliance or work and life Activities.	only?	Tell a CSR			
UNIT-III	Image Management		4 Hours			
Who am I? (Image Ma Examination Result A Applying emotional in Let's relax: Anubhaav	anagement. Building a perfect image) Activity - Locus of control Intelligence Activities.					
Unit IV	Diversity	6.	5 Hours			
Sensitivity to diversity – Quiz Understanding conflicts Tips to manage conflicts, Corporate etiquette Mock interviews followed by discussions on corporate etiquette Business idioms and Corporate Terms Managing Stress						
Unit V	Stress management and time management	4.	5 Hours			
Tips to manage stress Time management: Managing your time better Time Squared Activity: Let's relax: Anubhaav Activities Create memories: Recap activity on the entire BCVS Course.						

Project: Create a POC (Proof of Concept) for their start-up applying their learnings from the CSBS course (core subjects + BCVS).

Course C	Dutcomes: Upon completion of the course, students shall have ability to				
CO1	Understand the importance of diversity in the workplace and best practices of communicative writing	K2			
CO2	Understand the importance of corporate social responsibility (CSR) and impact of stress in life and work	K2			
CO3	Apply emotional intelligence in real life	K3			
CO4	Recognize and apply the concepts of multiple intelligences and learning styles, sharing of feedback for better communication and growth in a corporate environment.	K3			
CO5	Recognize and apply the best practices for time and stress management	K3			
Textbook	x · · · · · · · · · · · · · · · · · · ·				
There are n	o prescribed texts for Semester VI – there will be handouts and reference links shared.				
Referenc	e Books				
1	Emotional Intelligence: Why it Can Matter More Than IQ by Daniel Goleman				
2	Putting Emotional Intelligence to Work by Ryback David				
3	3 How to Develop Self Confidence and Improve Public Speaking - Time - Tested Methods of Persuasion by Dale Carnegie				
4	TED Talks: The official TED guide to public speaking: Tips and tricks for giving unforgettable sp presentations	eeches and			
Web Ref	erences:				
https://www	v.tata.com/about-us/tata-group-our-heritage				
https://ecor	omictimes.indiatimes.com/tata-success-story-is-based-on-humanity-philanthropy-and-				
ethics/artic	<u>eshow/41766592.cms</u>				
Online R	esources:				
https://youtu	.be/reu8rzD6ZAE				
https://youtu.be/Wx9v_J34Fyo					
https://youtu.be/F2hc2FLOdhI					
https://youtu	.be/wHGqp8lz36c				
https://youtu	be/hxS5He3KVEM				
https://voutu	be/nMPastuXDmE				

B. TECH. THIRD YEAR							
Course	Code	ACSBS0605		L	Т	Р	Credit
Course '	Title	FINANCIAL & COST ACCOUNTING		2	0	0	2
Course O accounting types of co	bjective g concep osting an	The objective of this course is to create an awaren and their managerial implications and to create cost management	ess about the imp an awareness abo	orta out o	nce a cost a	and us accour	efulness of the nting, different
Prerequis	sites: Stu	ent must have basic understanding of financial Acc	counting.				
		Course Contents / Syllab	ous				
UNIT-I	Acco	nting Concept & Accounting Process					8 Hours
Introduction Standards,	n, Techn Double F	ues and Conventions, Book Keeping and Record M try Journal, Ledger, Trial Balance, Balance Sheet, Cash	aintenance ,Fundar Book and Subsidiar	men ry B	al Pi ooks	inciple Rectifi	es , Accounting cation of Errors.
UNIT-II	Fina	cial Statement-Understanding & Interpreting					8 Hours
Financial Accountir , Class Di	Statemong Standa	ts: Form and Contents of Financial Statements, And ds. Cash Flow and Fund Flow Techniques: Introduc Corporate Accounting Fraud- A Case Study of Saty	nalyzing and Inter ction, How to prep yam.	pret are,	ing I Diff	Financ erence	ial Statements, between them
UNIT III	Over	iew of Cost Accounting					8 Hours
Costing Sy	vstems: E	ments of Cost, Cost Behavior, Cost Allocation, OH All	location ,Unit Costi	ng, I	Proce	ss Cos	ting, Job Costi.
UNIT IV	Over	iew of management accounting					8 Hours
Absorption	Costing,	Iarginal Costing, Cost Volume Profit Analysis, Budget	ing and Budgetary	cont	rol, A	BC A	nalysis.
Class Disc	cussion:	pplication of costing concepts in the Service Sector	r.				0.11
UNIT V	Com	any Accounts and Annual Reports					8 Hours
Audit Repo	orts and S	tutory Requirements, Directors Report, Notes to Accou	ints, Pitfalls.				
Course of	utcome:	At the end of course, the student will be able	to				
CO 1	Underst	nd the concept of Financial and Cost Accounting					K2, K1
CO 2	To creat their ma	an awareness about the importance and usefulness agerial implications.	of the accounting	con	cepts	and	K3
CO 3	To develop an understanding of the financial statements and the underlying principles and learn to interpret financial statements			K2, K4			
CO4	To crea manage	e an awareness about cost accounting, differer ent.	nt types of costi	ng	and	cost	K2, K5
CO 5	Create th	conducive work environment for target costing and life	e cycle cost analysis	5.			K4

Text books

- 1. Robert N Anthony, David Hawkins, Kenneth Marchant, Accounting: Texts and Cases, McGraw-Hill
- 2. Case Study Materials: To be distributed for class discussion

Reference Books

- 1. Mukherjee Financial Accounting for Management (TMH, 2nd Edition).
- 2. Narayanswami Financial Accounting: A Managerial Perspective (PHI,5th Ed)
- 3. Jerry J. Weygandt Financial Accounting, 10e WileyPLUS (next generation) + Loose-leaf
- 4. MN Arora- A Textbook of Cost and Financial Accounting- 9th Edition- Vikas Publication

5.N.L.Ahuja-Financial Accounting and Analysis-Taxmann Publication-2016

B. TECH. THIRD YEAR						
Course Code	ACSBS0651 L T	P	Credit			
Course Title	ARTIFICIAL INTELLIGENCE LAB00	2	1			
List of Experiments:						
Sr. No.	Name of Experiment		CO			
1	Study of Prolog.		CO1			
2	Write Simple Facts for Statements using PROLOG-					
	 a. Implement a program in PROLOG to show Family Relationsh b. Generate a random permutation of the elements of a list in PROLOG. c. Generate the combinations of K distinct objects chosen from the second sec	hip. the				
	N elements of a list in PROLOG.d. Write a program in PROLOG to perform all arithmetic operations in prolog.					
3	3 Write a program in PROLOG to convert temperature Celsius to Fahrenheit and Fahrenheit to Celsius.					
4	Write a program in PROLOG to solve Monkey Banana Problem.					
5	5 Write a program in prolog for medical diagnosis of a patient.		CO3			
6	6 Write a program in PROLOG for Factorial and Fibonacci of a number.		CO1			
7	Write a program in PROLOG to solve 8 Queens Problem.		CO3			
8	Write a program to find Union and Intersection of two Lists.		CO1			
9	Write a program in PROLOG to solve Water Jug Problem.		CO3			
10	Implement Travelling Salesman Problem.		CO3			
11	Implement any problem using Depth First Search.		CO2			
12Implement any problem using Best First Search.			CO2			
Lab Course Ou	utcome:					
CO 1	Develop basics of PROLOG.		K6			
CO 2	Understand the informed and uninformed problem types and apply se strategies to solve them.	earch	K3			
CO 3	Understand various AI related real-world problems and their solution	ıs.	K2			

B. TECH. THIRD YEAR						
Course Code	ACSBS0652	LT P	Credit			
Course Title	COMPUTER NETWORKS LAB	0 0 2	1			
List of Experiments:						
Sr. No.	Name of Experiment		СО			
1	Study of different types of Network cables and practically imp cross-wired cable and straight through cable using clamping to	lement the	CO1			
2	Study of Network Devices in Detail.		CO1			
	Study of network IP.					
4	Connect the computers in Local Area Network.		CO2			
5	Study of basic network command and Network configuration	commands.	CO2			
6	Performing an Initial Switch Configuration		CO3			
7	Performing an Initial Router Configuration		CO3			
8	Configuring and Troubleshooting a Switched Network		CO4			
9	Connecting a Switch		CO4			
10	Configuring WEP on a Wireless Router		CO5			
11	Using the Cisco IOS Show Commands		CO5			
Lab Course Outcome:						
CO 1	Develop basic Network and Network Devices		K3			
CO 2	Implement LAN and network configuration		K3			
CO 3	Explore router and switch configuration		K2			
CO 4	Perform connection of switch and troubleshooting		K3			
CO 5	Apply Cisco IOS		K3			

B. TECH. THIRD YEAR				
Course Code	ACSBS0653	LTP	Credit	
Course Title	INFORMATION SECURITY LAB	0 0 2	1	
List of Experiments	S:			
Sr. No.	Name of Experiment		СО	
1	Analysis of security.		CO1	
2	Study of Network Devices in Detail.		CO1	
3	Implement the following SUBSTITUTION & TRANSPOS TECHNIQES concepts: a) Caesar Cipher b) Playfair Cipher c) Hill Cipher d) Vigenere Cipher e) Rail fence row & Column Transformation	ITION	CO2	
4	Implement the following algorithms a)DES b) RSA Algorithm c) Diffiee-Hellman d) MDS e) SHA-1		CO2	
5	Implement the Signature Scheme - Digital Signature Stands	ard	CO2	
6	Setup a honey pot and monitor the honeypot on network (K	F Sensor)	CO3	
7	Installation of rootkits and study about the variety of option	18	CO3	
8	Perform wireless audit on an access point or a router and de WEP and WPA. (NetStumbler)	ecrypt	CO3	
9	Demonstrate intrusion detection system (ids) using any too any others/w)	(snort or	CO3	
Lab Course Outcome:				
CO 1	Analyze security and network configurations to identify po vulnerabilities and weaknesses.	tential	K4	

CO 2	Evaluate the effectiveness of different cipher techniques in securing data transmission and communication.	K5
CO 3	Analyze security and network configurations to identify potential vulnerabilities and weaknesses.	K4

B. TECH. THIRD YEAR (ELECTIVE III)				
Course code	ACSBS0611	Γľ	P	Credits
Course title	ROBOTICS AND EMBEDDED SYSTEMS	3 0	0	3
Course objective To acquire knowled Python, Cloud com	dge about modern-day robotics and understand computer vision in robotics aputing, and computer vision in this future technology.	and appl	y the co	oncepts of
Pre-requisites: B	asic Knowledge of Python, R, and Cloud Computing.			
	Course Contents / Syllabus			
UNIT-I	Introduction to Modern Day Robotics and their industrial application	IS		8 Hours
Industry 4.0 Conc companies-Evoluti robotics in various	ept: Background and Overview-Industry 4.0 technologies: implementat on of Industrial Robots and their Applications-Advancements in Robotics fields for applications.	ion patte s and Its	rns in Future	manufacturing Uses-Types of
Technologies esse Robotic Process A Introduction to Rol	ntial for Cognitive Robotics: Computer systems and Technologies rele- automation: Overview of RPA and its applications-RPA, AI, and Cognit potics: Analysis, Control, Applications	evant to ive Tech	modern nologie	day robotics- s for Leaders-
UNIT-II	Introduction to computer vision and application of Vision Systems in	Robotics	5	8 Hours
Concepts of compu Learning, and Infe using machine lear Application areas f	tter vision and the how vision systems are becoming essential part of Robo rence -Mastering Computer Vision with TensorFlow 2.x: Build advanced ning and deep learning techniques- Machine Vision Applications- for vision systems-Robot inspection case study-Autonomous driving using 3	tics-Com d comput 3D imagi	puter V er visic ng case	ision: Models, on applications study.
UNIT-III	AI in the context of Cognitive Robotics and Role of AI in Robotics			8 Hours
Foundation for Advanced Robotics and AI- A Concept for a Practical Robot Design Process- Demo to train A Robot Using AI - Deep learning core applications-Deep learning business applications. Data Science and Big Data in the context of Cognitive Robotics: Cognitive Technologies: The Next Step Up for Data and Analytics in robotics-Cognitive Deep Learning Technology for Big Data Cognitive Assistant Robots for Reducing Variability in Industrial Human-Robot Activities Artificial Intelligence and Robotics - The Review of Reliability Factors Related to Industrial Robots -Failure analysis of mature robots in automated production- Data Analytics for Predictive Maintenance of Industrial Robots - Failure Is an Option: How the Severity of Robot Errors Affects Human-Robot Interaction				
UNIT-IV	Concepts of Cloud computing, cloud platforms and it applications in	Robotics	:	8 Hours
Learning Cloud Computing: Core Concepts - Cloud Computing: Private Cloud Platforms -Robot as a Service in Cloud Computing -Cloud Computing Technology and Its Application in Robot Control - A Comprehensive Survey of Recent Trends in Cloud Robotics Architectures and Applications - Google's cloud robotics and high computing needs of industrial automation and systems-The role of cloud and opensource software in the future of robotics-The Power of Cloud Robotics by Robotics Industry Association				
UNIT-V	Basics of Robotic operating System			8 Hours
ROS for beginners an overview- Introduction to the Robot Operating System (ROS) Middleware - Secure communication for the Robot Operating System - An Introduction to Robot Operating System: The Ultimate Robot Application Framework by Adnan Quality of Service and Cybersecurity Communication Protocols -Analysis for the Robot Operating System				

Robotics systems communication- Threat modelling using ROS. Introduction to Python and R Programming in the context of Robotics: Introduction to Python - Python Functions for Data Science-Basic ROS Learning Python for robotics- An introduction to R -The R in Robotics ros R: A New Language Extension for the Robot Operating System. **Towards cloud robotic system**: A case study of online co-localization for fair resource competence-A Case Study on Model-Based Development of Robotic Systems using Monti Arc with Embedded Automata.

Course outcome: After completion of this course students will be able to:

CO 1	Understand basic concepts and technological advancements in AI and robotics.	K3
CO 2	Develop skills of using advanced software for solving practical problems in robotics pertaining to various industries.	K2
CO 3	Understand and apply several statistical analysis techniques and business analytics for cognitive robotics.	K3
CO4	Understand and apply the programming of robots using python and R languages.	K4
CO 5	Understand and apply the concept of cloud computing in robotics.	K3
Textbooks:		
1) Saeed I	Benjamin Niku, "Introduction to Robotics: Analysis, Control, Applications", Wiley Publishers, 2	nd edition,2011.
2) Simon	J. D. Prince, "Computer Vision: Models, Learning, and Inference", Cambridge University Press,	2012.
Reference l	Books:	
1) Francis Technie	X. Govers," Artificial Intelligence for Robotics: Build Intelligent Robots that Perform Human T ques", Packt publishing,2018.	asks Using AI
2) Krishne Using N	endu Kar, "Mastering Computer Vision with TensorFlow 2.x: Build Advanced Computer Vision Machine Learning and Deep Learning Techniques", Packt publishing,2020.	Applications
3) Armano Conver	do Vieira, Bernardete Ribeiro," Introduction to Deep Learning Business Applications for Develo sational Bots in Customer Service to Medical Image processing", Apress, 2018.	pers from
Links:		
Unit 1	https://www.youtube.com/watch?v=xrwz9IxpMJg	
	https://www.youtube.com/watch?v=Cndodc3X50s	
	https://www.youtube.com/watch?v=0yD3uBshJB0	
	https://www.youtube.com/watch?v=8orItG9eYiY	
	https://www.youtube.com/watch?v=t5cQ36JJCdk	
	https://www.youtube.com/watch?v=Zsl7ttA9Kcg	
Unit 2	https://www.youtube.com/watch?v=SVcOWYfsBkc	
	https://www.youtube.com/watch?v=qq64jtj7s	
	https://www.youtube.com/watch?v=CuTjKzECIaE	
	https://www.youtube.com/watch?v=OVgJPRSET30	
Unit 3	https://www.youtube.com/watch?v=yCXm5cgG0UA	
	https://www.youtube.com/watch?v=t5cQ36JJCdk	

	https://www.youtube.com/watch?v=U7ofPzjMeqE
	https://www.youtube.com/watch?v=iaGIo_Viazs&t=543
Unit 4	https://www.youtube.com/watch?v=M988_fsOSWo
	https://www.youtube.com/watch?v=GneIpdOirZY
	https://www.youtube.com/watch?v=p2zZ9tZHDMk
	https://www.youtube.com/watch?v=LYWVF4bGHjs
Unit 5	https://www.youtube.com/watch?v=N6K2LWG2kRI
	https://www.youtube.com/watch?v=usMzReF8usM
	https://www.youtube.com/watch?v=96XsJ7xfsS8

	B. TECH. THIRD YEAR (ELECTIVE-II	I)			
Course code	ACSBS0612	L	T	P	Credits
Course title	MODERN WEB APPLICATIONS	3	0	0) 3
Course object	ve:				
The objective of t It helps students t strong expertise to ready as per indus	his course is to enable students to learn new technologies by apply o develop modern web application by leveraging latest technologies o develop end to end application - web frontend and backend develop stry requirements.	ving s. T pme	fou he ent	und cou ma	dation paradigms. urse aims to build aking students job
Pre-requisites	Basic Knowledge of programming				
	Course Contents / Syllabus				
UNIT-I	INTRODUCTION				8 Hours
Concept of websit JSON, Web Brow Standards, Tiered services.	e, its need and purpose, Types of websites: Static and Dynamic, Intr sers, Web Servers, Uniform Resource Locator, Tools and Web Prog Architecture: Client Server Model, Three Tier Model, Service Oric	rodu gran ente	ucti nmi ed A	on ng Arc	to HTML, XML, Languages, Web chitectures, REST
UNIT-II	CORE TECHNOLOGIES FOR WEB APPS				8 Hours
CSS: Basics of C style sheet, CSS S	media in Web pages, Inserting tables, Internal and External Linking Cascading Style sheets, Advantages of CSS, External Style sheet, Syntax, color, background, Font, images	g, Fi	ram	les, Il s	, Forms. style sheet, Inline
UNIT-III	DYNAMIC BEHAVIOUR WITH JAVA SCRIPT				8 Hours
Features of Javas Document Object for, for/in, while,	Script, extension of JavaScript, Syntax of JavaScript: data types, Model (DOM) with JavaScript, Selection Statement using if and S do while, break and continue.	, op Swit	era ch,	tor Ite	rs, variables, tag, erative statement:
UNIT-IV	FRONT END FRAMEWORK				8 Hours
Introduction to jQ Themes ; Angular Services, Validati	uery - Syntax, Selectors, Events, Traversing, AJAX, Introduction to JS – Expressions, Modules, Data Binding, Scopes, Directives & E on	o Bo Ever	ots nts,	traj Cc	p – Basics, Grids, ontrollers, Filters,
UNIT-V	BACK-END TECHNOLOGIES				8 Hours
Introduction to R POST, PUT, DEL	ESTful services, Resources, Messages (Request, Response), Add ETE)	ress	ing	;, N	Methods – (GET,
Course outcom	ne: After completion of this course students will be able to:				
CO 1	Understand the basic concepts and architecture of web applications				K2
CO 2	Apply and use basic coding in HTML and CSS for responsive web designed	gn			К3
CO 3	Build dynamic web applications with support of JavaScript.				K6
CO4	Analyze web applications with front end systems.				K4

CO5	Examine web applications with back end technologies.	K4				
Text books:	- <u>·</u>					
1) Steven M "Beginning	. Schafer, "HTML, XHTML, and CSS Bible, 5ed", Wiley India 2. Ian Pouncey, Richa CSS: Cascading Style Sheets for Web Design", Wiley India	rd York,				
2) Ian Pounc	ey, Richard York, "Beginning CSS: Cascading Style Sheets for Web Design", Wiley	India				
Reference B	ooks:					
1) Joel Sklar	, "Principal of web Design" Vikash and Thomas Learning					
2) Chris Bate	es, "Web Programing Building Internet Applications", 2nd Edition, WILEY, Dreamted	ch				
3) Ivan Bayr	oss," HTML, DHTML, Java Script, Perl & CGI", BPB Publication					
4) Ramesh E	angia, "Internet and Web Design", New Age International					
Links:						
Unit 1	https://www.coursehero.com/file/66643350/Lesson-1-Introduction-to-Web-Application-to-Web-	ion-				
	Develpment-1pdf/					
	https://www.youtube.com/watch?v=RsQ1tFLwIdY					
T T 1 (0						
Unit 2	https://www.youtube.com/watch?v=D-h8L5hgvv-w					
Unit 3	Unit 3 https://www.youtube.com/watch?v=hdl2bqOjy3c					
TT 1 (1						
Unit 4	https://www.w3schools.com/angular/angular_intro.asp					
	<u>nttps://www.youtube.com/watch?v=UnU4m5g2tnA</u>					
TT	https://www.youtube.com/watch:v=tivEboneloo					
Unit 5	https://www.voutube.com/watch?v=LooL6_chvN/4					
	$\frac{111195.77}{100} \text{ w w w you (1000.0011) w at CH (10-L00L0_011) 194}$					

B. TECH. THIRD YEAR (ELECTIVE III)				
Course code	ACSBS0613	LTP	Credits	
Course title	DATA MINING AND ANALYTICS	3 0 0	3	
Course object of using data min statistical analys	tive: Understand basic concepts and techniques of Data Miniming software for solving practical problems. This can be under techniques: regression, ANOVA, data reduction.	ng. It helps in erstood and ap	developing skills ply several	
Pre-requisites	S: Basic Knowledge of Data warehousing and Data Mining			
	Course Contents / Syllabus			
UNIT-I	INTRODUCTION TO DATA MINING		8 Hours	
Introduction: Stages of the Dat	What is data mining? Related technologies - Machine Lear a Mining Process, Data Mining Techniques, Knowledge Repre	rning, DBMS sentation Met	, OLAP, Statistics, hods, Applications.	
UNIT-II	DATA PREPROCESSING		8 Hours	
Data cleaning, Data transformation, Data reduction, Discretization and generating concept hierarchies, Installing Weka 3 Data Mining System, Experiments with Weka - filters, discretization.Data mining knowledge representation: Task relevant data, Background knowledge, Representing input data and output knowledge, Visualization techniques.Attribute-oriented analysis: Attribute generalization, Attribute relevance, Class comparison, Statistical measures.UNIT-IIIDATA MINING ALGORITHMS8 HoursAssociation rulesMotivation and terminology, Example: mining weather data, Basic idea: item sets, Generating item sets and rules afficiently. Correlation analysis				
Classification: Basic learning/mining tasks, Inferring rudimentary rules: 1R, algorithm, Decision trees, covering rules.Prediction: The prediction task, Statistical (Bayesian) classification, Bayesian networks, Instance-based methods (nearest neighbor), linear models.				
UNIT-IV	DESCRIPTIVE ANALYTICS		8 Hours	
Data Modeling, Trend Analysis, Simple Linear Regression Analysis. Forecasting models : Heuristic methods, predictive modeling and pattern discovery, Logistic Regression: Logit transform, ML estimation, Tests of hypotheses, Wald test, LR test, score test, test for overall regression, multiple logistic regression, forward, backward method, interpretation of parameters, relation with categorical data analysis. Interpreting Regression Models, Implementing Predictive Models.				
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Generalized Linear model: link functions such as Poisson, binomial, inverse binomial, inverse Gaussian, Gamma.

Non-Linear Regression (NLS): Linearization transforms, their uses & limitations, examination of nonlinearity, initial estimates, iterative procedures for NLS, grid search, Newton-Raphson, steepest descent, Marquardt's methods. Introduction to semiparametric regression models, additive regression models. Introduction to nonparametric regression methods.

UNIT-V TIME SERIES ANALYSIS

Auto - Covariance, Auto-correlation, and their properties. Exploratory time series analysis, Test for trend and seasonality, Exponential and moving average smoothing, Holt – Winter smoothing, forecasting based on smoothing.

Linear Time Series Models: Autoregressive, Moving Average, Autoregressive Moving Average and Autoregressive Integrated Moving Average models; Estimation of ARMA models such as Yule-Walker estimation for AR Processes, Maximum likelihood and least-squares estimation for ARMA Processes, Forecasting using ARIMA models.

Prescriptive Analytics: Mathematical optimization, Networks modeling-Multi-objective optimization-Stochastic modeling, Decision and Risk Analysis, Decision trees.

Course outcome: After completion of this course students will be able to:

CO 1	Student will be able to understand data warehouse and design model of data warehouse.	К3
CO 2	Student will be to learned steps of preprocessing.	K2
CO 3	Students will be able to understand the analytical operations on data	К3
CO4	Students will be able to discover patterns and knowledge from data warehouse.	K4
CO 5	Students will be able to understand and implement classical algorithm in data.	К3

Text books:

- 1. Jiawei Han and Micheline Kamber, "Data Mining: Concepts and Techniques", Morgan Kaufmann Publishers, 3rd ed, 2010.
- 2. Lior Rokach and Oded Maimon, "Data Mining and Knowledge Discovery Handbook", Springer, 2nd edition, 2010
- 3. Box, G.E.P and Jenkins G.M. (1970) Time Series Analysis, Forecasting and Control, Holden-Day.

Reference Books:

1. Draper, N. R. and Smith, H. (1998). Applied Regression Analysis (John Wiley) Third Edition.

Hosmer, D. W. and Lemeshow, S. (1989). Applied Logistic Regression (Wiley).

Links:	
Unit 1	https://www.youtube.com/watch?time_continue=4&v=IZZA_gajkLY&feature=emb_logo
Unit 2	https://www.youtube.com/watch?v=L8ZJajcQzew
Unit 3	https://www.youtube.com/watch?v=WPgslzdr60g
Unit 4	https://www.youtube.com/watch?v=mgxYPYRneyk
Unit 5	https://www.youtube.com/watch?v=ZQN2ehPcGx5c

Home Assi	gnments:
1	Experiments with Weka – Visualization Techniques, using filters and statistics, mining association rules, decision trees rules, Prediction
2	Mining real data: Preprocessing data from a real domain (Medical/ Retail/ Banking); Applying various data mining techniques to create a comprehensive and accurate model of the data
3	Analytics Assignment 1: Conduct and Present a summary report on an End-to-end statistical model building exercise using sample data – Data preprocessing, Descriptive Analysis (Exploratory Data Analysis), Hypothesis building, Model Fitting, Model Validation and Interpretation of results
4	Analytics Assignment 2: Build statistical models using any two linear and non-linear regression techniques: Simple Linear Regression; Multiple Regression; Variable Selection Problem; Multicollinearity and Ridge Regression; Nonlinear regression; non-parametric regression; Logistic regression (binary and multiple); Poisson/Negative binomial regression (Use sample data sets)

B. TECH. THIRD YEAR (ELECTIVE IV)				
Course code	ACSBS0614 L T P	Credits		
Course title	ENTERPRISE SYSTEMS3 0 0	3		
Course object The objective of t to enhance the kn	ive: This course is to understand the fundamental concepts of Various ERP Modules, C nowledge of Web Applications using MVC and Network Security and its Configu	CRM Modules and uration.		
Pre-requisites	Basic Knowledge of Statistics and Probability			
	Course Contents / Syllabus			
UNIT-I	INTRODUCTION TO MVC	8 Hours		
of software devel Technologies, Bi framework, PHP,	lopment in a 3 tier environment, Control (MVC) development in a 3 tier enviro rief overview of the following: Java server pages, Related Java Technologies, Ruby on Rails, Javascript, Ajax.,	nment, Tools and Microsoft .NET		
UNIT-II	ERP SYSTEMS	8 Hours		
as the implement ORACLE Applic Domain specific	atation vehicle protocols, usage, ERP systems and their Architecture, Overv ations, Generic ERP Modules: Finance, HR, Materials Management, Investment Modules	iew of SAP and etc., Examples of		
UNIT-III	CRM MODELS AND COTS	8 Hours		
Electronic Data E Software Acquisi Bespoke Impleme on using Open-so	Exchange, Customer Relationship Management (CRM), Supplier Relationship Ma tion Process, Tendering; conditions of contract, Commercial off the shelf softwa entations; Total cost of ownership, Issues on using Open-source software or free purce software or free software	nagement (SRM), re (COTS) versus e software, Issues		
UNIT-IV	NETWORK SECURITY	8 Hours		
Security Issues: Authentication, Authorization, Access Control, Roles; single-sign-on, Directory servers, Audit trails; Digital Signatures; Encryption: Review of IP Sec, SSL and other Technologies; simple applications demo, Overview of: MPLS, Virtual Private Networks (VPN), Firewalls, Network monitoring and enforcement of policies				
UNIT-V	CONFIGURATION OF NETWORKING	8 Hours		
Hardware Architectures for Enterprise Systems, Servers, Clustering, Storage area networks, Storage units, Back-up strategies, Local Area Network (LAN) technologies and products, Data Centres, Disaster recovery site design and implementation issues, Hardware Acquisition Issues				
Course outcome: After completion of this course students will be able to:				
CO 1	Design and deploy Simple Web Applications using MVC	K1		
CO 2	Design SOA and ERP models.	К2		

CO 3	Design of CRM models	К3					
CO4	Design interactive network and application	K4					
CO 5	Manage, Maintain and configuration of Networking	К5					
Text books:							
1) Enterprise I	1) Enterprise Resource Planning - Alexis Leon, Tata McGraw Hill.						
2) Enterprise I	Resource Planning – Diversified by Alexis Leon, TMH.						
Reference B	ooks:						
1) Enterprise I	Resource Planning - Ravi Shankar & S. Jaiswal, Galgotia.						
2) E-Business Success By	Network Resource planning using SAP R/3 Baan and Peoplesoft : A Practical Roa Dr. Ravi Kalakota	ıdmap For					
3) Enterprise I	Resource Planning - Ravi Shankar & S. Jaiswal , Galgotia.						
4) E-Business Success By	Network Resource planning using SAP R/3 Baan and Peoplesoft : A Practical Roa Dr. Ravi Kalakota	dmap For					
Links:							
Unit 1	https://www.youtube.com/watch?v=0vS0gvxll44						
Unit 2	https://www.youtube.com/watch?v=jNiEMmoTDoE						
	https://www.youtube.com/watch?v=aAzNVxEae2M						
Unit 3	https://www.youtube.com/watch?v=SElp-Gfgf1g						
	https://www.youtube.com/watch?v=13cpQt07040						
Unit 4	https://www.youtube.com/watch?v=6Jubl1UnJTE						
Cint 4	https://www.youtube.com/watch?v=JoeiLuFNBc4&list=PLBlnK6fEyqRgJU3EsC	OYDTW7m6SU					
	<u>mW6kII</u>						
Unit 5	https://www.youtube.com/watch?v=L2p3yMhKLa0						

B. TECH THIRD YEAR (ELECTIVE-IV)							
Cours	e Code		ACSBS0615	L	Т	Р	Credit
Cours	Course TitleADVANCE FINANCE3 0 0			0	3		
Course financia financia theory i	e Objecti al techniq al activition in corpora	ve: 7 ues a es of ate in	The objective of this course is to help students to develop in and instruments, imbibe knowledge about the decisions and dev the firm, develop skills for interpretation business information westment decisions, with special emphasis on working capital re-	n-dep cision n and nanag	th ki vari app geme	nowle ables licationt.	dge about the involved with on of financial
Prereq	uisites: S	Stude	nt must have basic understanding of financial Accounting.				
			Course Contents / Syllabus				
UNIT-1		Sour	ces of Funds				8 Hours
Types of Approa Issue of	of securit ch, Divid f bonus sł	ies, 1 lend 1 nares	Issuing the capital in market, Pricing of issue, Valuation of S Relevance Model, Miller and Modigliani Model, Stability of Di , Stock Split	Stocks	anc ds, I	l bonc Forms	ls, Traditional of Dividends,
UNIT-	II (Corp	oorate Restructuring				8 Hours
\Merger buy-out	rs and Aco t, Manage	quisi emen	tions- Types of Mergers, Evaluation of Merger Proposal ,Take-o t buy-out ,Corporate Failure and Liquidation , Evaluation of Le	over, A ease C	Amal ontr	gama acts	tion ,Leverage
UNIT-	III]	Fina	ncial Restructuring				8 Hours
Share S	plit, Con	solid	ation , Cancellation of Paid-up Capital, Other Mechanisms				
UNIT-	IV Y	Wor	king Capital Management				8 Hours
Workin the Con	g Capital nponents	Plan of W	nning, Monitoring and Control of Working Capital, Working Ca Vorking Capital, Cash Management, Receivable Management, I	apital nvent	Fina ory]	ncing Manaş	. Managing gement.
UNIT-	V 1	Intro	oduction to derivatives				8 Hours
Basics of Futures, Forwards, Options, Swaps, Interest rate Payoff Diagrams, Pricing of Futures, Put Call Parity, Option Pricing using Binomial Model and Black Scholes Model, Use of Derivatives for Risk-Return Management- Credit Default Swaps.							
Course	outcome	e:	At the end of course, the student will be able				
CO 1	1Develop in-depth knowledge about the financial techniques and instruments.K2, K1						
CO 2	Imbibe knowledge about the decisions and decision variablesK 3involved with financial activities of the firm.						
CO 3	Develop applicat with spe	o ski ion o ecial	ills for interpretation business information and financial theory in corporate investment decisions, emphasis on working capital management.		K2	2, K4	

CO 4	Familiarizing the students with the corporate and financial restructuring.	K2, K5				
CO 5	Familiarizing the students with the derivatives concept.	K2				
Text be	ooks					
1. Cas	 Brealey, Myers and Allen, <i>Principles of Corporate Finance</i> Case Study Materials: To be distributed for class discussion. 					
Refere	nce Books					
1 Richa	1 Richard Brealey and Stewart Myers Principles of Corporate Finance (SIE 14th Edition), 2022 McGraw Hill.					
2. Jaffe and Westerfield- "Corporate Finance" (SIE,13th Ed), 2022, McGraw Hill.						
3 Aswa	3 Aswath Damodaran "Corporate Finance Theory and Practice", 10e WileyPLUS					
4. Worl	4. Working Capital Management by R.P. Rustagi reprint 2021					

B. TECH. THIRD YEAR (ELECTIVE IV)						
Course cod	ode ACSBS0616N L T P					
Course title	ourse titleIMAGE PROCESSING AND PATTERN3 0 0RECOGNITION					
Course obj pattern recogn recognition to image process	Course objective: The objective of this course is to get adequate knowledge about image processing and pattern recognition. It helps students to acquire practical knowledge about image processing and pattern recognition tools. It will provide students the necessary knowledge to design and implement a prototype of image processing and pattern recognition applications.					
Pre-requisi	tes: Linear Systems, Probability, and Statistics, Machine Learning					
	Course Contents / Syllabus					
UNIT-I	INTRODUCTION TO IMAGE PROCESSING & IMAGE FORMATION		8 HOURS			
Image proces Digitization -	sing systems and their applications, Basic image file formats, Structure sampling, quantization; Image definition, its representation, and neighborho	of to od m	he human eye; etrics.			
UNIT-II	INTENSITY TRANSFORMATIONS & SPATIAL FILTERING		8 HOURS			
Enhancement, order statistic	contrast stretching, histogram specification, local contrast enhancement; Specification, sharpening, spatial convolution, Gaussian smoothing, DoG, LoG.	nootl	ning, linear and			
UNIT-III	IMAGE SEGMENTATION & IMAGE/OBJECT FEATURES EXTRACTION		8 HOURS			
Pixel classification; Grey level thresholding, global/local thresholding; Optimum thresholding - Bayes analysis, Otsu method; Derivative based edge detection operators, edge detection/linking, Canny edge detector; Region growing, split/merge techniques, line detection, Hough transform, Textural features - gray level co-occurrence matrix; Moments.						
UNIT-IV	IMAGE REGISTRATION		8 HOURS			
Mono-modal/ registration; I medial axis tra	multimodal image registration, Global/local registration; Transform and sin ntensity/pixel interpolation. Connected component analysis; Convex hull; ansform, skeletonization/thinning, shape properties	nilari Dist	ty measures for ance transform,			
UNIT-V	COLOUR IMAGE PROCESSING & MORPHOLOGICAL FILTERI BASICS	NG	8 HOURS			
Fundamentals Enhancement;	of different color models - RGB, CMY, HSI, YCbCr, Lab; False of Segmentation, Dilation, and Erosion Operators.	color;	Pseudo color;			
Course out	come: After completion of this course students will be able to:					
CO 1	Understanding the concept of image processing and its techniques.		K2			
CO 2	Explain and exemplify spatial filtering and intensity transformation.		K2			
CO 3	Performing Image Segmentation and understanding image/object features extraction techniques.		К3			
CO4	Analyze different image registration types.		K4			

CO 5	Illustrate color image processing techniques and doing morphological filtering.	K3					
Textbooks	Textbooks:						
3) Digital In	nage Processing. R. C. Gonzalez and R. E. Woods, Prentice Hall.						
Reference	Books:						
5) Image Pro	ocessing: The Fundamentals. Maria Petrou and Panagiota Bosdogianni, John Wiley	& Sons, Ltd.					
6) Digital In	nage Processing. K. R. Castleman:, Prentice Hall, Englewood Cliffs.						
7) Visual Re	construction. A. Blake and A. Zisserman, MIT Press, Cambridge.						
Links:							
Unit 1	https://www.youtube.com/watch?v=YHgmvF9Zc						
	https://www.youtube.com/watch?v=MiSS_aEEf8w						
Unit 2	https://www.youtube.com/watch?v=F3ZvWQMyj4I						
Unit 3	https://www.youtube.com/watch?v=onWJQY5oFhs						
Unit 4	https://www.youtube.com/watch?v=ecu8kreTwYM						
Unit 5	https://www.youtube.com/watch?v=7ImSbCj8bRI						
	https://www.youtube.com/watch?v=yKFaHFwTg00						

B. TECH. THIRD YEAR (ELECTIVE III)			
Course Code	ACSBS0611P	LTP	Credit
Course Title	ROBOTICS AND EMBEDDED SYSTEMS LAB	0 0 2	1
List of Experim	ients:		
Sr. No.	Name of Experiment		СО
1	To study an introduction of the robot configuration.		CO1
2	To study and implement the basic concept of RPA with one simulation	on.	CO1
3	To study and apply the computer vision with tensor flow.		CO2
4	To study and apply the autonomous driving .		CO2
5	5 To demonstrate the training of a robot using AI.		CO3
6	To demonstrate the usage of the industrial robotics.		CO3
7	To demonstrate and apply the cloud computing in robotics.		CO4
8	To demonstrate and apply the google cloud robotics .		CO4
9	To demonstrate robot with 2 dof, 3 dof, 4 dof		CO5
10	Two assignments on programming the robot for applications		CO5
11	To implement the modern based development of robotic system	18.	CO5
12	To explore and apply the basic commands of ROS using Pythor	n.	CO5
Lab Course Outcome:	After the completion of the lab the students are able to :		
CO 1	Understand the basic concepts of RPA and robotic configuration	n.	K3
CO 2	Develop the skills of using the advance software for autonomou	us driving.	K4
CO 3	To be able to apply the concept of the industrial robotics.		К3
CO 4	Develop and apply the concept of the cloud computing in robot	ics.	K3
CO 5	Evaluate and examine the concept of ROS.		K5

B. TECH. THIRD YEAR (ELECTIVE-III)				
Course c	ode	ACSBS0612P	LT P	Credit
Course t	itle	MODERN WEB APPLICATIONS LAB	0 0 2	1
List of E	xperin	nents:		L
Sr. No.	Nam	e of Experiment		СО
1	Draft a reason	a survey document of ten websites which you like and dislike wi	th various	CO1
2	Impler	ment Basic Html Tags		CO2
	Implei	ment Table Tags		
	Implei	ment Frames		
3	Create	e your profile page i.e. educational details, Hobbies, Achievemen	t, My Ideals etc	CO2
4	Design	n the following static web pages required for an online book store	e web site.	CO2
	a) HO	ME PAGE: The static home page must contain three frames.		
	b) LOGIN PAGE			
	c) CATOLOGUE PAGE: The catalogue page should contain the details of all the			
	books	available in the web site in a table.		
	d) RE	GISTRATION PAGE		
5	Develo CSS	op and demonstrate the usage of inline, internal and external styl	e sheet using	CO2
6	Write	an HTML page that contains a selection box with a list of 5 cour	tries. When the	CO2
	user s	nize the properties of the font of the capital (color, bold and font s	st. Add CSS to size).	
7	Write	a JavaScript to design a simple calculator to perform the following	ng operations:	CO3
	sum, p	product, difference and quotient		
8	Write a) Firs 6 char	JavaScript to validate the following fields of the Registration page at Name (Name should contains alphabets and the length should acters).	ge. not be less than	CO3
	b) Pas	sword (Password should not be less than 6 characters length).		
	c) E-n name@	nail id (should not contain any invalid and must follow the s @domain.com)	standard pattern	
	d) Mo Addre	bile Number (Phone number should contain 10 digits only). e) ss (should not be Empty).	Last Name and	
9	Write size ir display	a JavaScript code that displays text "TEXT-GROWING" with a the interval of 100ms in RED COLOR, when the font size ys "TEXT-SHRINKING" in BLUE color. Then the font size dec	increasing font reaches 50pt it reases to 5pt.	CO3

10	Develop and demonstrate a HTML file that includes JavaScript script that use	s CO3
	functions for the following problems:	
	a) Parameter: A string Output: The position in the string of the left-most vowel	
	b) Parameter: A number Output: The number with its digits in the reverse order	
11	Using JQuery Implement:	CO4
	a) Selecting Element, Getting Values, Setting Values.	
	b) Events	
12	Using Angular JS Implement:	CO4
	a) Input Validation	
	b) Backend Building	
13	Write a backend application program to keep track of the number of visitors visiting the	e CO5
	web page and to display this count of visitors, with proper headings, current time o	f
	server.	
14	Write a backend application program to sort the student records which are stored in the	
	database using selection sort.	
15	White the baston damption to do the fallowing.	CO5
15	write the backend application to do the following:	COS
	a) Implement simple calculator operations.	
	b) Find the transpose of a matrix.	
	c) Multiplication of two matrices.	
	d) Addition of two matrices	
Lab Cou	irse Outcome:	
CO 1	Understand the basic concepts of websites, their types, web pages.	K2
CO 2	Implement web pages on HTML and CSS	K3
CO 3	Demonstrate dynamic behaviour of applications with Javascript	K2
CO 4	Design the web applications using front end technologies	K6
CO 5	Analyze and design the web applications using back end technologies	K4, K6

B. TECH. THIRD YEAR (ELECTIVE III)				
Course Code	ACSBS0613P	LT P	Credit	
Course Title	DATA MINING AND ANALYTICS LAB	0 0 2	1	
List of Experim	nents:			
Sr. No.	Name of Experiment		СО	
1	Build Data Warehouse and Explore WEKA.		CO1	
2	Perform data preprocessing tasks and demonstrate performing association rule mining on data sets.			
3	Demonstrate performing classification on data sets.		CO1	
4	Demonstrate performing clustering on data sets.			
5	5 Demonstrate performing Regression on data sets.		CO2	
6 Task 1: Credit Risk Assessment. Sample Programs using German Credit Data.		CO2		
7	Task 2: Sample Programs using Hospital Management System		CO3	
8	Demonstrate performing on preprocessing data from a r (Medical/ Retail/ Banking).	eal domain	CO3	
9 Demonstrate performing on applying various data mining techniques to create a comprehensive and accurate model of the data.			CO3	
10	10 Demonstrate performing on visualization Techniques using filters and statistics, mining association rules, decision trees rules, Prediction			
Lab Course Ou	itcome:			
CO 1	Understand the implementation procedures for Data mining op	erations.	K2	
CO 2	Analyze different programming concept.		K4	
CO 3	Solve and classification on WEKA data-set on different algorit	hm.	K3	
CO 4	Understand the clustering on different algorithm.K2			
CO 5	Design apriori algorithm for various data set.		K6	

B. TECH. THIRD YEAR (CSBS- ELECTIVE IV)				
Course Code	ACSBS0614P	LT P	Credit	
Course Title	ENTERPRISE SYSTEMS LAB	0 0 2	1	
List of Experin	nents:		•	
Sr. No.	Name of Experiment		СО	
1	Create a Movie Database Application using MVC		CO1	
2	Creating an ASP.NET MVC Web Application Project.		CO1	
3	Creating an ASP.NET MVC Web Application Project.		CO1	
4	Explore the client/server architecture of SAP. Learn how to us interface.	e the user	CO2	
5	Create customer, material master data. Execute the Sales proc	ess in SAP.	CO2	
6	Create vendor, material master data for purchasing. Execute the Purchasing process in SAP.	ne	CO2	
7	A model of customer relationship management and business i systems for catalogue and online retailers.	ntelligence	CO3	
8	A model of customer relationship management and business ir systems for catalogue and online retailers.	telligence	CO3	
9	Work on case study.		CO3	
10	Firewalls configuration		CO4	
11	COTS configuration and Implementation		CO4	
12	Work on case study on NETWORK SECURITY and Manage, and configuration of Networking	Maintain	CO4,CO5	
	Lab Course Outcome:			
CO 1	Develop web based application using MVC		K3	
CO 2	Implement different ERP modules		K3	
CO 3	Explore different types of CRM models		K2	
CO 4	Perform cryptographic concept		K3	
CO 5	Apply network security technologies		K3	

B. TECH. THIRD YEAR (CSBS- ELECTIVE IV)						
Course Code	ACSBS0615P	LT P	Credit			
Course Title	ADVANCE FINANCE LAB	0 0 2	1			
List of Experin	List of Experiments:					
Sr. No.	Name of Experiment		СО			
1 Practical of Miller and Modigliani Model			CO1			
2 Activity on Mergers and Acquisitions			CO2			
3 Share Split		CO3				
4 Evaluation of Working Capital		CO4				
5 Use of Derivatives for Risk-Return Management		CO5				
	Lab Course Outcome:					
CO 1	Develop in-depth knowledge about the financial techniques and instruments.	l	K2, K1			
CO 2	Imbibe knowledge about the decisions and decision variables in with financial activities of the firm.	volved	К 3			
CO 3	Develop skills for interpretation business information and appli financial theory in corporate investment decisions, with special on working capital management.	cation of emphasis	K2, K4			
CO 4	Familiarizing the students with the corporate and financial restr	ucturing.	K2, K5			
CO 5	Familiarizing the students with the derivatives concept.		K2			

B.TECH THIRD YEAR					
Cou	ourse code ACSBS0616P LT P				
Course title		IMAGE PROCESSING AND PATTERN	0 0 2	1	
Cours	se lille	RECOGNITION LAB	002	L	
List o	of Experim	ents:			
Sr.				60	
No.		Name of Experiment			
	Lab1: To cr	eate a program to display grayscale image using read and write or	eration.		
1	Lab2: To cr	eate a vision program to find histogram value and display histogra	ph of a	CO1	
	grayscale a	nd color image.			
2	2 Lab3: To create a program for Non-Linear Filtering technique			CO2	
3	3 Lab5: To create a program to discretize an image using Fourier transformation.			CO1	
	Lab6: To cr	eate a program to eliminate the high frequency components of ar	image.		
л	Lab7: To cr	eate a color image and perform read and write operation		CO2	
-	HIS, and YC	BCR model:	er, CIVIY,	02	
	Lab9: To cr	eate a program for the segmentation of an image.			
	Lab 10: Imp	plementation of Canny edge detection.			
5	Lab 11: Imp	plementation of Image determines the edge detection of an image	using	CO2	
	different o	perators.			
	Lab 12: Program to perform morphological operations: erosion and dilation				
Lab Course Outcome: After completion of this course students will be able to					
CO1	Gain all rou	ind knowledge of image processing techniques.		K2	
CO2	Analyze an	d implement Image edge detection technique and pattern recogn	tion	K4	
	techniques				