



- (c) Laptops
- (d) Mobile devices
- 1-d. An activity in android is: (CO2) 1
- (a) android class
- (b) android package
- (c) A single screen in an application with supporting java code
- (d) None of the above
- 1-e. Choose the life cycle of services in android? (CO3) 1
- (a) onCreate()->onStartCommand()->onDestory()
- (b) onRecieve()
- (c) final()
- (d) Service life cycle is same as activity life cycle.
- 1-f. Which of the following is the parent class of service? (CO3) 1
- (a) context
- (b) object
- (c) contextThemeWrapper
- (d) contextWrapper
- 1-g. Although most people's first thought when they think of Android is Google, Android is not actually owned by Google. Who owns the Android platform? (CO4) 1
- (a) Oracle Technology
- (b) Dalvik
- (c) Open Handset Alliance
- (d) Android is owned by Google
- 1-h. Which among these are NOT a part of Android's native libraries? (CO4) 1
- (a) Webkit
- (b) Dalvik
- (c) OpenGL
- (d) SQLite
- 1-i. iOS remote push notifications are introduced by apple in (CO5) 1
- (a) iOS 2.0
- (b) iOS 3.0
- (c) iOS 4.0

(d) iOS 6.0

- 1-j. To free an object, syntax is (CO5) 1
- (a) free(obj)
  - (b) None of the above
  - (c) [obj free]
  - (d) [obj release]

**2. Attempt all parts:-**

- 2.a. List down the quality constraints of mobile applications. (CO1) 2
- 2.b. List out and explain the dialog boxes that are supported by the Android platform. (CO2) 2
- 2.c. Define and explain Multimedia Supported audio and video format. (CO3) 2
- 2.d. Enlist presentation logic languages with examples. (CO4) 2
- 2.e. How to convert an NSArray to a string in Objective-C? (CO5) 2

**SECTION B**

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**3. Answer any five of the following:-**

- 3-a. Discuss the apple iOS platform for mobile applications. (CO1) 6
- 3-b. Design the Architecture of iOS based native Mobile App. (CO1) 6
- 3-c. Discuss about fragments and Intents with examples. (CO2) 6
- 3-d. Explain briefly about understanding the different activities in android. Cite relevant examples. (CO2) 6
- 3.e. Define the Class in google maps? Write the code of it. (CO3) 6
- 3.f. State and explain the concept of digitally signing. How it is used in android. (CO4) 6
- 3.g. Explain the terms in iOS: Live Text, Visual Search, App privacy report, Mail privacy protection, and On-device Siri. (CO5) 6

**SECTION C**

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**4. Answer any one of the following:-**

- 4-a. Discuss the SoC Architecture with diagram and give some examples of SoC? (CO1) 10
- 4-b. Briefly explain real time operating systems and mobile real time operating systems. Write down the characteristics and types of mobile applications. (CO1) 10

**5. Answer any one of the following:-**

- 5-a. How the communication is established between a service & activity. Explain 10

with diagram. (CO2)

- 5-b. Explain Android perspectives and create a simple android application in constraint layout. (CO2) 10

**6. Answer any one of the following:-**

- 6-a. Discuss the concept of communication between sensor data and android application. Write a android code stating communication between android device and sensor. (CO3) 10
- 6-b. Briefly explain types of animations? Show with demo code interfacing of android animation. (CO3) 10

**7. Answer any one of the following:-**

- 7-a. Mention the difference between SQL, SQLite, and Firebase along with the properties and usage in android applications. (CO4) 10
- 7-b. Write down the steps for Creating And Updating Database In Android. (CO4) 10

**8. Answer any one of the following:-**

- 8-a. Create an iOS application with UI components and write the procedure. (CO5) 10
- 8-b. Explain with sample code the process to integrate mapkit and Wi-Fi calendar in iOS. (CO5) 10

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