

NOIDA INSTITUTE OF ENGG. & TECHNOLOGY, GREATER NOIDA, GAUTAM BUDDH NAGAR

(AN AUTONOMOUS INSTITUTE)



Affiliated to

DR. A.P.J. ABDUL KALAM TECHNICAL UNIVERSITY, LUCKNOW



Evaluation Scheme & Syllabus

For

Bachelor of Technology in Computer Science and Engineering

(Artificial Intelligence and Machine Learning-Collaboration & Twinning Program)

First Year

(Effective from the Session: 2026-27)

NOIDA INSTITUTE OF ENGINEERING & TECHNOLOGY, GREATER NOIDA, GAUTAM BUDDH NAGAR
(AN AUTONOMOUS INSTITUTE)

Bachelor of Technology

Computer Science and Engineering (Artificial Intelligence & Machine Learning -Twin)

Evaluation Scheme

SEMESTER-I

Sl. No.	Subject code	Subject	Types of Subjects	Periods			Evaluation Schemes				End Semester		Total	Credit
				L	T	P	CT	TA	TOTAL	PS	TE	PE		
1	DAS0103	Calculus and Linear Algebra	Mandatory	3	1	0	30	20	50		100		150	4
2	DEC0101	Digital Electronics and IoT Systems	Mandatory	3	0	0	30	20	50		100		150	3
3	DCSAI0101	Fundamentals of Artificial Intelligence	Mandatory	2	0	0	30	20	50		50		100	2
		Foreign Language	Core Elective	2	0	0	60	40	100				100	2
4	DEC0151	Digital Electronics and IoT Systems Lab	Mandatory	0	0	2				25		25	50	1
5	DCSE0151	C Programming	Mandatory	0	0	4				50		50	100	2
7	DCSE0152	Web Designing	Mandatory	0	0	2				25		25	50	1
8	DASL0151	Acquiring Business Communication (ABC) Lab	Mandatory	0	0	4				50		50	100	2
9	DMB0101	Innovation and Entrepreneurship	Mandatory	2	0	0	60	40	100				100	2
10	DNC0103/ DNC0102	Essence of Indian Traditional Knowledge / Constitution of India, Law and Engineering	Compulsory Audit	2	0	0	30	20	50				50	NA
		*Massive Open Online Courses (For B.Tech. Hons. Degree)	*MOOCs											
		TOTAL		14	1	12			350	150	250	150	900	19

Foreign Language:

S. No.	Subject Code	Course Name	Types of Subjects
1.	DASL0102	French	Core Elective
2.	DASL0103	German	Core Elective
3.	DASL0104	Japanese	Core Elective

***List of MOOCs Based Recommended Courses for First Year (Semester-I)**

S. No.	Subject Code	Course Name	University / Industry Partner Name	No of Hours	Credits
1	DMC0012	Programming In C	Infosys Wingspan (Infosys Springboard)	17h 7m	1
2	DMC0005	Next Gen Technologies	Infosys Wingspan (Infosys Springboard)	10h 14m	0.5
3	DMC0013	TechA Web Development using HTML and CSS Foundation Certification	Infosys Wingspan (Infosys Springboard)	17h 46m	1

PLEASE NOTE: -

Compulsory Audit (CA) Courses (Non-Credit - DNC0103/ DNC0102)

- All Compulsory Audit Courses (a qualifying exam) do not require any credit.
- The total and obtained marks are not added in the grand total.

Abbreviation Used:

L: Lecture, T: Tutorial, P: Practical, CT: Class Test, TA: Teacher Assessment, PS: Practical Sessional, TE: Theory End Semester Exam.,
 CE: Core Elective, OE: Open Elective, DE: Departmental Elective, PE: Practical End Semester Exam, CA: Compulsory Audit,
 MOOCs: Massive Open Online Courses.

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(AN AUTONOMOUS INSTITUTE)

Bachelor of Technology

Computer Science and Engineering (Artificial Intelligence & Machine Learning -Twin)

Evaluation Scheme

SEMESTER-II

Sl. No.	Subject code	Subject	Types of Subjects	Periods			Evaluation Schemes				End Semester		Total	Credit
				L	T	P	CT	TA	TOTAL	PS	TE	PE		
1	DAS0203A	Differential Equations and Linear Transformations	Mandatory	3	1	0	30	20	50		100		150	4
2	DAS0202	Semiconductor Physics & Devices	Mandatory	3	0	0	30	20	50		100		150	3
3	DCSE0201	Data Structures and Algorithm-I	Mandatory	3	0	0	30	20	50		100		150	3
4	DCSAI0202	Artificial Intelligence	Mandatory	2	0	0	30	20	50		50		100	2
5	DASCC0201	Design Thinking-I	Mandatory	2	0	0	60	40	100				100	2
6	DCSE0251	Data Structures and Algorithm-I Lab	Mandatory	0	0	4				50		50	100	2
7	DME0251	CAD and Digital Manufacturing Lab	Mandatory	0	0	2				25		25	50	1
8	DAS0252	Semiconductor Physics & Devices Lab	Mandatory	0	0	2				25		25	50	1
9	DCSE0252	Problem Solving using Python	Mandatory	0	0	6				50		100	150	3
10	DASL0251	Communication for Career Enhancement	Mandatory	0	0	4				50		50	100	2
11	DNC0202/ DNC0203	Constitution of India, Law and Engineering/ Essence of Indian Traditional Knowledge	Compulsory Audit	2	0	0	30	20	50				50	NA
		*Massive Open Online Courses (For B.Tech. Hons. Degree)	*MOOCs											
		TOTAL		15	1	18			300	200	350	250	1100	23

*List of MOOCs Based Recommended Courses for First Year (Semester-II)

S. No.	Subject Code	Course Name	University / Industry Partner Name	No of Hours	Credits
1	DMC0014	Data Structures and Algorithms using Python - Part 1	Infosys Wingspan (Infosys Springboard)	29h 27m	2
2	DMC0001	Digital Edge 101	NASSCOM	30 h	2
3	DMC0002	Programming Fundamentals using Python	Infosys Wingspan (Infosys Springboard)	66h 10m	4

PLEASE NOTE: -

- A 3-4 weeks Internship shall be conducted during summer break after semester-II and will be assessed during semester-III
- Compulsory Audit (CA) Courses (Non-Credit - DNC0202/ DNC0203)
 - All Compulsory Audit Courses (a qualifying exam) do not require any credit.
 - The total and obtained marks are not added in the grand total.

Abbreviation Used:

L: Lecture, T: Tutorial, P: Practical, CT: Class Test, TA: Teacher Assessment, PS: Practical Sessional, TE: Theory End Semester Exam.,
 CE: Core Elective, OE: Open Elective, DE: Departmental Elective, PE: Practical End Semester Exam, CA: Compulsory Audit,
 MOOCs: Massive Open Online Courses.

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A student will be eligible to get Under Graduate degree with Honours only, if he/she completes the additional MOOCs courses such as Coursera certifications, or any other online courses recommended by the Institute (Equivalent to 20 credits). During Complete B.Tech. Program Guidelines for credit calculations are as follows.

1. For 6 to 12 Hours =0.5 Credit
2. For 13 to 18 =1 Credit
3. For 19 to 24 =1.5 Credit
4. For 25 to 30 =2 Credit
5. For 31 to 35 =2.5 Credit
6. For 36 to 41 =3 Credit
7. For 42 to 47 =3.5 Credit
8. For 48 and above =4 Credit

For registration to MOOCs Courses, the students shall follow Coursera registration details as per the assigned login and password by the Institute these courses may be cleared during the B. Tech degree program (as per the list provided). After successful completion of these MOOCs courses, the students shall provide their successful completion status/certificates to the Controller of Examination (COE) of the Institute through their coordinators/Mentors only.

The students shall be awarded Honours Degree as per following criterion.

- i. If he / she secures 7.50 as above CGPA.
- ii. Passed each subject of that degree program in the single attempt without any grace.
- iii. Successful completion of MOOCs based 20 credits

Course Code: DAS0103		Course Name: Calculus and Linear Algebra										L	T	P	C
Course Offered in: B.Tech- First Semester AI/AIML/AI(Twin)/AIML(Twin)/ IOT/CS/CYS/DS												3	1	0	4
Pre-requisite: Knowledge of Mathematics up to 12th standard															
Course Objectives: The objective of this course is to familiarize the graduate engineers with techniques in linear algebra, differential calculus-I, differential calculus-II and multivariable calculus. It aims to equip the students with standard concepts and tools from intermediate to advanced level that will enable them to tackle more advanced level of mathematics and applications that they would find useful in their disciplines.															
Course Outcome: After completion of the course, the student will be able to												Bloom's Knowledge Level (KL)			
CO1	Apply the concept of matrices to solve linear simultaneous equations											K3			
CO2	Apply the concept of successive differentiation and partial differentiation to solve problems of Leibnitz theorems and total derivatives.											K3			
CO3	Apply partial differentiation for evaluating maxima, minima, Taylor's series and Jacobians.											K3			
CO4	Apply the concept of multiple integral to find area, volume, centre of mass and centre of gravity.											K3			
CO5	Apply the concept of vector calculus to evaluate line, surface and volume integrals.											K3			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2		
CO1	3	2	1	1	3	2	-	-	-	1	2				
CO2	3	3	2	3	3	-	-	-	-	1	3				
CO3	3	2	3	3	3	2	-	-	-	1	3				
CO4	3	2	3	3	2	2	-	-	-	1	2				
CO5	3	2	3	2	3	1	-	-	-	1	1				
Course Contents / Syllabus															
Unit 1		Matrices										9 hours			
Types of Matrices: Symmetric, Skew-symmetric and Orthogonal Matrices; Complex Matrices, Inverse and Rank of matrix using elementary transformations, System of linear equations, Characteristic equation, Cayley-Hamilton Theorem and its application, Eigen values and eigenvectors; Diagonalization of a Matrix.															
Unit 2		Differential Calculus -I										9 hours			
Successive Differentiation (nth order derivatives), Leibnitz theorem and its application, Asymptotes, Curve tracing: Cartesian and Polar co-ordinates. Partial derivatives, Total derivative, Euler's Theorem for homogeneous functions.															
Unit 3		Differential Calculus -II										9 hours			
Taylor and Maclaurin's theorems for a function of one and two variables, Jacobians, Approximation of errors. Maxima and Minima of functions of several variables, Lagrange Method of Multipliers.															
Unit 4		Multivariable Calculus										9 hours			

Multiple integration: Double integral, Triple integral, Change of order of integration, Change of variables, Application: Areas and volumes, Beta & Gamma function and their properties, Dirichlet's integral and its applications.

Unit 5	Vector Calculus	9 hours
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Vector differentiation: Gradient, Curl and Divergence and their Physical interpretation, Directional derivatives, Tangent and Normal planes. Vector Integration: Line integral, Surface integral, Volume integral, Gauss's Divergence Theorem, Green's theorem, Stoke's theorem (without proof) and their applications.

Total Lecture Hours	45 hours
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Textbook:

S.No	Book Title	Author
1	Higher Engineering Mathematics, Tata Mc Grew-Hill Publishing Company Ltd.	B. V. Ramana
2	Higher Engineering Mathematics, Khanna Publisher.	B. S. Grewal
3	Advance Engineering Mathematics, Narosa Publishing House.	R K. Jain & S R K. Iyenger
4	Advance Engineering Mathematics, University Science Press	N.P. Bali

Reference Books:

S.No	Book Title	Author
1	Advance Engineering Mathematics, John Wiley & Sons.	E. Kreyszig
2	Advance Engineering Mathematics, Thomson (Cengage) Learning.	Peter V. O'Neil
3	Linear Algebra: A Modern Introduction, 2nd Edition, Brooks/Cole.	D. Poole
4	Engineering Mathematics for first year, Tata McGraw-Hill, New Delhi.	Veerarajan T.
5	Advanced Engineering Mathematics, Tata Mc-Grew-Hill; Sixth Edition.	Ray Wylie C and Louis C Barret
6	Engineering Mathematics, 1st Edition, Pearson India Education Services Pvt. Ltd.	P. Siva Ramakrishna Das and C. Vijayakumari
7	Advanced Engineering Mathematics.	Chandrika Prasad, Reena Garg.
8	Engineering Mathematics – I.	Reena Garg
9	Calculus, Eleventh Edition, Pearson.	Maurice D. Weir, Joel Hass, Frank R. Giordano, Thomas

Self-Study Content Links:		Duration (in Hrs)
MOOCs	https://www.coursera.org/specializations/mathematics-engineers#courses https://onlinecourses.nptel.ac.in/e-learning/preview/noc26_ma133	30 Hrs 18 Hrs
Video Lectures	Unit 1 https://sl1nk.com/x4pwhm1 https://sl1nk.com/hp4zh3q https://l1nq.com/tar0utj https://sl1nk.com/qx5w2s0 https://l1nq.com/bsa5tsz https://l1nq.com/krijyuz7	27.32m 33.44m 34.32m 30.35m 33.49m 35.25m

	https://11nq.com/nxmkv1j https://11nq.com/d5rjml3 https://sl1nk.com/u7t3pus https://www.youtube.com/watch?v=U9LW_TWVNGw	26.51m 34.05m 37.55m 19.40m
	Unit 2 https://11nq.com/osdcq89 https://11nq.com/o7scg0e https://sl1nk.com/lin5ffj https://11nq.com/zwk339w https://11nq.com/yz99yyw https://sl1nk.com/tx5go1h https://11nq.com/cf4q9j4 https://11nq.com/hhv83kc	27.43m 31.52m 33.23m 46.04m 36.36m 31.04m 39.00m 38.01m
	Unit 3 https://sl1nk.com/kck8o3w https://11nq.com/yb60xlp https://11nq.com/mxg66jf https://sl1nk.com/842fc8v https://11nq.com/sagxjsv https://11nq.com/z8wl5el https://11nq.com/eiby96a https://11nq.com/nldopta https://11nq.com/t07w04e	32.41m 39.00m 33.56m 15.55m 19.39m 28.48m 26.36m 25.28m 27.32m
	Unit 4 https://11nq.com/m49dsnl https://11nq.com/ynv465n https://sl1nk.com/wy1yimg https://11nq.com/y0f63oj https://11nq.com/wph06ly https://sl1nk.com/3arnc7z https://11nq.com/e54jst9 https://sl1nk.com/v8wtn85	28.08m 28.25m 26.40m 29.05m 27.53m 29.36m 29.59m 33.05m
	Unit 5 https://youtu.be/v3ZC4Mo1fS0?si=1YuVCjiJ7biZ3T2l https://youtu.be/SZCsFS9izfQ?si=za8c9AZts1yFt4yh https://youtu.be/M_Irtxhbq3E?si=_IZ8NUCpu7KtbN69 https://youtu.be/v5J_3o5AFoY?si=x5p4NQilGTiUxWt5 https://youtu.be/hCkbBU9E_40?si=3URVgydtevljnsLR https://youtu.be/8h3yY0im5XU?si=1f63BZgYIk_jiUsr https://youtu.be/1qLb0B40YnA?si=QRQJTmVO3ZEqW8e https://youtu.be/1aS7nTIYMx0?si=jRDP8V4gsvKT7Oq2	14:59m 51:01m 30:03m 28:40m 30:38m 32:27m 53:56m 52:34m
Web Reference s		

Course Code: DEC0101				Course Name: Digital Electronics and IoT Systems									L	T	P	C
Course Offered in: B.Tech- First Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS													3	0	0	3
Pre-requisite: Number system																
Course Objective: The objective of the course is to equip students with the necessary theoretical knowledge, practical skills, and critical thinking abilities to understand, the design and implementation of digital logic circuits and IoT systems effectively.																
Course Outcome: After completion of the course, the student will be able to													Bloom's Knowledge Level (KL)			
CO1	Understand the fundamentals of Number systems and Boolean algebra.												K2			
CO2	Design and analyze combinational logic circuits.												K3			
CO3	Explain the fundamental of sequential logic circuits												K2			
CO4	Design and analyze the sequential logic circuits												K3			
CO5	Understand the fundamental concepts, principles, and architecture of the Internet of Things (IoT)												K3			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)																
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3		
CO1	3	3	2	-	-	-	-	-	-	-	-	2	2	1		
CO2	3	3	3	-	-	-	-	-	-	-	-	2	2	2		
CO3	3	3	3	-	-	-	-	-	-	-	-	3	3	2		
CO4	3	3	3	-	-	-	-	-	-	-	-	3	3	3		
CO5	3	3	3	-	-	-	-	-	-	-	-	3	3	3		
Course Contents / Syllabus																
Unit 1			Number System and Boolean Algebra											9 hours		
Number System and its arithmetic, signed binary numbers, compliments, Binary codes, Cyclic codes, Hamming Code. Boolean Algebra, De Morgan's Theorem, Logic Gates, Canonical SOP & POS Forms representation of Boolean function.																
Unit 2			Combinational Logic Circuits											9 hours		
Simplification of Boolean Expression using K-map method in SOP and POS forms, Code Converters, Comparators, Half Adder, Full Adder, Half Subtractor, Full Subtractor, Multiplexers, Demultiplexers, Encoders, and Decoders.																
Unit 3			Fundamental of Sequential Logic Circuits											9 hours		
Basic Building Blocks of Sequential circuits like SR Latch, Flip Flops: SR, JK, JK Master Slave, D and T Type Flip Flops, Excitation and characteristics Table of all Flip Flops, Conversion of Flip-Flops.																
Unit 4			Synchronous & Asynchronous Sequential Circuits											9 hours		
Design of clocked sequential circuits, mealy and moore model, Synchronous and Asynchronous counters, MOD counters, Shift Registers, Shift register counters, RAM and ROM.																
Unit 5			Introduction to IOT											9 hours		
Introduction to IoT and its Characteristics, Components of the IoT, Conceptual & Architectural Framework of IOT, Microcontroller for IoT. Overview of IoT programming Boards such as Arduino UNO, Arduino NANO, Arduino IDE coding, and Libraries. Interfacing of IO Sensors and Actuators using Arduino board.																
Total Lecture Hours													45 hours			

Textbook:

S.No.	Book Title	Author
1.	"Digital Design", Pearson Education, Global Edition, 2018	M. Morris R. Mano and Michael D. Ciletti
2.	"The Internet of Things" Pearson, 1st Edition March 2015	Michael Miller

Reference Books:

S.No.	Book Title	Author
1.	"Modern digital Electronics", Tata McGraw Hill, 4th edition, 2009	R.P. Jain
2.	"Internet of Things: A Hands-On Approach", Orient Blackswan Private Limited, 1st New Delhi, 2015.	Arshdeep Bahga and Vijay Madisetti

Self-Study Content Links:

		Duration (in Hrs)
MOOCs	https://www.coursera.org/learn/digital-systems	29
	https://www.coursera.org/learn/packt-arduino-for-beginners-2023-complete-course-n0axt	21.5
Video Lectures	Unit-1	
	https://www.youtube.com/watch?v=juJR_JDJRa	60
	https://www.youtube.com/watch?v=2cpl_HjcI3A	23
	https://www.youtube.com/watch?v=hCmbZ0bWPfE&list=PL8aIjWXnCcnReye61TfoB02x81Be6Mh3D	100
	https://www.youtube.com/watch?v=KergVtV3SxU	30
	https://www.youtube.com/watch?v=xDARFvArIpc	16
	https://www.youtube.com/watch?v=iogRGU7nbJw	14
	Unit-2	
	https://www.youtube.com/watch?v=EznCqZ1eh5Q	52
	https://www.youtube.com/watch?v=kgL5UaSVuro	54
	https://www.youtube.com/watch?v=sUutDs7FFeA	49
	https://www.youtube.com/watch?v=XCiLHOZsQl8	53
	https://www.youtube.com/watch?v=wgje9eH3TT0	21
	https://www.youtube.com/watch?v=aLUY-s7LSns&list=PL4h2nw12GXryviGVh9-QzkNW6AW23MPto	97
	https://www.youtube.com/watch?v=FKvnmxt98A	12
	https://www.youtube.com/watch?v=g1Lfz1XgrH8&list=PLw4vax4iD7VCB-bJiDL6dCWex6a4E-0lh&index=2	5
	https://www.youtube.com/watch?v=b0z7YKKCCyY&list=PLw4vax4iD7VCB-bJiDL6dCWex6a4E-0lh&index=3	5
	https://www.youtube.com/watch?v=uoBZZ53Okvo&list=PLw4vax4iD7VCB-bJiDL6dCWex6a4E-0lh&index=7	5
	https://www.youtube.com/watch?v=t3Ed13z9uz8	9
	https://www.youtube.com/watch?v=4kgPMT9k3bg	6
	https://www.youtube.com/watch?v=feBvhLFQEDk&list=PLw4vax4iD7VC0ztyX0MIQwkhDtHs81L-y	32
	Unit-3	
	https://www.youtube.com/watch?v=ibQBb5yEDIQ	50
	https://www.youtube.com/watch?v=kt8d3CYWGH4&t=876s	16
	https://www.youtube.com/watch?v=HZg7fNu-l24	8
	https://www.youtube.com/watch?v=uiKKRPZbuXA	8
	https://www.youtube.com/watch?v=dnfXXpW7tIw&t=1s	4
	https://www.youtube.com/watch?v=4c6z9RKRc8Q	4
	https://www.youtube.com/watch?v=j6krFp511HA	7
	https://www.youtube.com/watch?v=lnQD2_M9uDI	9
	https://www.youtube.com/watch?v=trPGhO7MPnw	8
	https://www.youtube.com/watch?v=wcfnEla_Y78	3
	https://www.youtube.com/watch?v=9mh-2QwxmF4	5

	https://www.youtube.com/watch?v=NytpDrESCV8 https://www.youtube.com/watch?v=k-jzR07dY1s	7 8
	Unit-4 https://www.youtube.com/watch?v=0_OZKWdCixw https://www.youtube.com/watch?v=vdZKehWMJSM https://www.youtube.com/watch?v=LHAbLXfRYXk https://www.youtube.com/watch?v=Gc3DL-tmr-g https://www.youtube.com/watch?v=-paFaxfTCKI&list=PLBlnK6fEyqRjed9IBEAaOrchYy4zgIMJ https://www.youtube.com/watch?v=Cd19ohX0770 https://www.youtube.com/watch?v=p4R0Ej6FCn0&list=PLgwJf8NK-2e517yYqs3WF7VHUGtrIjKKk&index=1	9 4 77 90 77 10 13
	Unit-5 https://www.youtube.com/watch?v=WUYAjsxwjU4&list=PLE7VH8RC_N3bpVn-e8QzOAHziEgmjQ2qE&index=1 https://www.youtube.com/watch?v=BXDxYh1EV2w&list=PLE7VH8RC_N3bpVn-e8QzOAHziEgmjQ2qE&index=2 https://www.youtube.com/watch?v=fiIGwWieegM&list=PLV1__93X7ZlxnDtEY1_ibH-fECYEAKAQC&index=3	37 19 299
Web References		

Course Code: DCSAI0101						Course Name: Fundamentals of Artificial Intelligence						L	T	P	C
Course Offered in: B.Tech- First Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS												2	0	0	2
Pre-requisite: Basic Programming, Basic Data Interpretation Skills															
Course Objectives: This subject aims to introduce students to the core principles, branches, applications, tools, and ethical considerations of Artificial Intelligence, empowering them with essential theoretical knowledge and practical skills to explore intelligent systems and pursue advanced AI research and development.															
Course Outcome: After completion of the course, the student will be able to												Bloom’s Knowledge Level (KL)			
CO1	Explain the foundations of Artificial Intelligence and its historical evolution											K2			
CO2	Interpret and differentiate types of data											K3			
CO3	Develop Python-based data processing workflows											K3			
CO4	Analyze the impact and real-world applications of AI											K4			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3	
CO1	3	2	-	-	2	-	-	-	-	-	-	1	1	2	
CO2	2	3	-	-	2	-	-	-	-	-	-	1	1	2	
CO3	2	2	2	2	3	-	-	-	-	-	-	1	2	2	
CO4	2	2	2	2	3	2	1	2	-	-	-	1	1	2	
Course Contents / Syllabus															
Unit 1				Introduction to AI								8 hours			
Introduction to AI – History, Approaches and Philosophy, Application of AI, Intelligent Agent, Types of Agent, Domains of AI- Machine Learning, Deep Learning, Natural Language Processing, Computer Vision, Generative AI															
Unit 2				Data Literacy and Analysis								8 hours			
Importance of Data, Information, Knowledge, Wisdom, Types of Data [Unstructured, Structured], Data Collection, Data Processing, Data Analysis – Descriptive and Inferential.															
Unit 3				Compute, Analysis and Visualization								10 hours			
Introduction to Python, Libraries (Pandas, NumPy, Matplotlib), Import and Export of Data, IDE, Google Colab, Kaggle Kernel.															
Unit 4				Applications of AI								4 hours			
AI in Healthcare, Finance, Agriculture, Transportation, Retail and E-commerce, Entertainment and Media, Smart Homes and IoT, Robotics and Automation.															
Total Lecture Hours												30 hours			
Textbook:															
S.No	Book Title										Author				
1	Artificial Intelligence: A Modern Approach, Pearson Education, 4 th Edition, 2020										Stuart Russell & Peter Norvig				

2	Artificial Intelligence, McGraw-Hill Education, 3rd Edition, 2009	Elaine Rich, Kevin Knight, Shivashankar B. Nair
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Reference Books:

S.No	Book Title	Author
1	Artificial Intelligence and Machine Learning, Dreamtech Press, 1st Edition, 2020	P. S. Deshpande
2	Python Data Analytics: With Pandas, Numpy, and Matplotlib, Apress; 2nd edition (1 January 2018)	Wolfgang Ertel

Self-Study Content Links:

		Duration (in Hrs)
MOOCs	1. https://swayam-plus.swayam2.ac.in/courses/course-details?id=P_SMARTBRIDGE_01	90 hrs
	2. https://www.udemy.com/course/artificial-intelligence-in-the-classroom/?utm_campaign=BG-Search_DSA_Beta_Prof_Ia.EN_cc.India&utm_source=bing&utm_medium=paid-search&portfolio=Bing-India&utm_audience=mx&utm_tactic=nb&utm_term=.ag_1318316830212069_.ad_.kw_Teacher+Training+en&utm_content=o&funnel=&test=&utm_campaign_id=638596187&msclkid=df2935f4c5d1177d62255fb858b9eda4&couponCode=PMNVD2025	8 hrs 45 min
	3. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_01333063698060902494_shared/overview	10 hrs 45 min
Video Lectures	1. https://www.youtube.com/watch?v=D1eL1EnXXXQ	1 hrs 6 mins
	2. https://www.youtube.com/watch?v=qrMnoY8qBJM	1 hrs 13 min
	3. https://www.youtube.com/watch?v=GHpchgLoDvI&list=PLp6ek2hDcoNB_YJCruBFjhF79f5ZHyBuz	32 hrs
Web References	1. https://www.ibm.com/think/topics/artificial-intelligence	10 hrs



LAB Course Code: DEC0151						LAB Course Name: Digital Electronics and IoT Systems Lab						L	T	P	C
Course Offered in: B.Tech- First Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS												0	0	2	1
Pre-requisite:															
Course Objectives: The student will learn about															
1. Verification of truth table of various type of logic gates. 2. Designing and verification of different type of combinational circuits. 3. Implementation and verification of truth table of various type of flip-flops. 4. Designing and implementation of different types of sequential circuits. 5. Implementation of Programming in IoT development boards with IO sensors.															
Course Outcome: After completion of the course, the student will be able to													Bloom's Knowledge Level (KL)		
CO1	Verify truth table of various type of Logic Gates.											K2			
CO2	Design, implement and verify combinational logic circuits.											K4			
CO3	Implement and verify truth table of various types of flip-flops.											K3			
CO4	Design and analyze different types of sequential logic circuits.											K4			
CO5	Implement programming in IoT development boards with IO sensors											K3			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3	
CO1	3	2	-	-	-	-	-	-	3	2	2	1	2	2	
CO2	3	3	3	-	-	-	-	-	3	2	2	1	2	2	
CO3	3	2	3	-	-	-	-	-	3	2	2	1	2	2	
CO4	3	3	3	-	-	-	-	-	3	2	2	1	2	2	
CO5	3	3	3	-	-	-	-	-	-	2	2	1	2	2	
List Of Practical's (Indicative & Not Limited To)															
1. Verification of the truth tables of Basic Logic Gates and Universal Logic Gates using TTL ICs. a) AND (7408) b) OR (7432) c) NOT (7404) d) NAND (7400) e) NOR (7402)															
2. Implementation of the given Boolean function using TTL Logic Gates (NOT, AND and OR Gates) in SOP for following Boolean expressions: a) $Y1=AB' + A'B$ b) $Y2=ABC + A'B'C' + A'C$															

c) $F(A,B,C,D)=\sum(0,2,5,7,8,10,13,15)$
3. Implementation of the given Boolean function using TTL Logic gates (NOT, AND and OR Gates) in POS forms for following Boolean expressions: a) $Y1=(A'+B)(A+B')$ b) $Y2= (A+B+C)(A'+B'+C')(A'+C)$ c) $F(A,B,C,D)= M(0,2,5,7,8,10,12,15)$
4. Implementation of Half-adder, Full-adder and Full-adder using two Half-adder with TTL Logic Gates (EXOR-7486, AND-7408, OR-7432) and verify its truth table.
5. Implementation of Half-subtractor, Full-subtractor and Full-subtractor using two Half-subtractor with TTL Logic Gates (EXOR-7486, AND-7408, OR-7432) and verify its truth table.
6. Implement 2 Bit magnitude comparator using logic gates and verify the truth table.
7. Implement and verify $F(A,B,C) = \sum(3, 5, 6, 7)$ using a) 8:1 multiplexer. b) 4:1 multiplexer
8. Verification of truth table of flip-flop using NAND gate (7400) & NOR gates (7402). a) RS Flip Flop b) JK Flip Flop c) D Flip Flop d) T Flip Flop
9. Implement D flip flop using SR flip flop and verify the truth table.
10. Design Mod – N Synchronous Up Counter & Down Counter using 7476 JK Flip-flop
11. Describing hardware in IoT: Hardware Architecture of Arduino UNO Board, Types of Arduino Board
12. Fundamentals of Arduino Programming: Installation of Arduino IDE, Working with structures, Variables, Flow control, Digital i/o f. Analog i/o, Time, Math, Random, Serial
13. Interfacing Arduino with I/O Devices: Push button, LED, Ultrasonic Sensor
Total Hours: 30 hrs.



LAB Course Code: DCSE0151					LAB Course Name: C Programming								L	T	P	C
Course Offered in: B.Tech- First Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS													0	0	4	2
Pre-requisite: Basic Mathematics and Number Systems																
Course Objectives: The objective of a C programming course is to provide students with a solid foundation in the C programming language. The course aims to familiarize students with the syntax, concepts, and principles of C programming, as well as develop their ability to write efficient and effective C code. They will be able to develop complex real-world applications.																
Course Outcome: After completion of the course, the student will be able to													Bloom's Knowledge Level (KL)			
CO1	Understand the fundamentals, flowcharts, program structure, data types, operators, and the compilation process to develop error-free and logically correct programs.												K2			
CO2	Apply modular and efficient programs using conditional branching, loops, functions (including recursion), input/output operations, storage classes, and pointers.												K3			
CO3	Implement and manipulate one-dimensional and two-dimensional arrays and strings, applying them to solve problems like searching, sorting, matrix operations, structures, unions and file handling.												K3			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)																
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3	PSO4	
CO1	3	3	1	2	2	1	1	1	3	1	2	3	2	1	2	
CO2	3	2	3	2	2	1	1	1	1	1	2	3	2	1	2	
CO3	3	3	3	2	3	2	1	1	1	1	1	3	2	1	2	
Course Contents / Syllabus																
Unit 1			Introduction to Algorithm and C Program												12 hours	
Computer systems, Types of Software's, Linker, Loader Types of Computing Environments, Evolutional of Programming Languages Machine Language, Assembly Language, high level low level, Compilers etc, Introduction to Algorithms: Definition, Properties of Algorithms, pseudocode and Flowchart, Algorithm vs Pseudocode. Programming Using C: C Tokens (Constants, variables, keywords), Datatypes, formatted and unformatted I/O functions, Structure of C program, Overview of compilation and execution process, Compiler vs Interpreter, Assembler, transition from algorithm to program, Syntax, logical errors, runtime errors, object and executable code, Application of C Programming.																
Unit 2			Expression & Statements												12 hours	
Operators and their types, Arithmetic expressions, and precedence: operators, operator precedence and associativity, type conversion. Control statements -Conditional Statements (if, else-if, nested if else, switch statements) use of break, and default with switch, Iteration and loops: Concept of loops, for, while, and do-while; while, multiple-loop variables; use of break and continue statements; nested loop, Expression statements-Null, Expression, Return, Compound statements. Array notation and one-dimensional arrays, Declaration of one-dimensional arrays, initialization of one-dimensional arrays, Example programs: (searching and sorting), Two-dimensional arrays, declaration of Two-dimensional arrays, Initialization of Two-dimensional																

Arrays, Example programs: Matrix multiplication, transpose of a matrix.

Strings: Declaring and Initializing String Variables, Reading Strings from Terminal, Writing Strings to Screen, Arithmetic Operations on Characters, String-handling Functions, Example Programs (with and without using built-in string functions).

Unit 3	Functions & Pointers	12 hours
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Functions: Introduction to function, function, Built in Function, User defined functions, types of functions, passing parameters to techniques: call by value, call by reference. Recursion: Definition, Types of Recursive Functions, Attributes value, scope of variable, address, local and global variables, Nesting of scope Storage classes: Auto, Register, static, and External.

Pointers: defining and declaring pointer, & and * Operators, pointer arithmetic and scaling, Dangling Pointers, Void and Null Pointer, wild Pointer, Pointer and Array, Array of Pointer, Pointer & Structure.

Unit 4	Structure & Union	12 hours
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Introduction, Initializing, defining, and declaring structure, Nesting Structures, accessing members, Operations on individual Structure within structures Array of structure, Structure Padding and Alignment

Union: Introduction, Initializing, defining, and declaring structure, Accessing members, Operations on individual members, Operations on the union, Difference between Structure and Union. Enumerations and typedef.

Unit 5	Memory Allocation and File Handling	12 hours
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Dynamic Memory Allocation: Introduction, Library functions malloc, calloc, realloc, and free.

File Handling: Introductory Concepts of File Stream. File Types-text, Binary Files, File Opening Modes, Input Output operations on File (getc() ,putc(),fprintf(),fscanf(),getw(), File Positioning functions -fseek.

Total Lecture Hours	60 hours
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Textbook:

S.No	Book Title with publication agency & year	Author
1	C: The Complete Reference, McGrawHill, 4thEdition,2002.	Herbert Schildt
2	Computer Concepts and Programming in C, PHI Learning Pvt. Ltd., 2nd Edition, 2004.	E Balaguruswami,
3	Let Us C, BPB Publications, 19th Edition, 2022	Yashwant P.Kanetkar.
4	Mastering C, McGraw-Hill Education, 2nd Edition, 2010.	K.R Venugopal
5	Working with C , BPB Publications, 1996.	Yashwant P. Kanetkar

Reference Books:

S.No	Book Title with publication agency & year	Author
1	The C programming, Pearson Education	Kernighan Brain W.and Ritchie Dennis M
2	Computer Science-A Structured Programming Approach Using C,Third Edition, Cengage Learning-2007.	Behrouz A. Forouzan, RichardF. Gilberg, Thomson,
3	Computer Basics and C Programming, PHI Learning pvt. Limited,2015.	V. Rajaraman
4	Schrum's Outline of Programming with C,McGraw-Hill	Byron ,Gottfried
5	Computer Fundamentals and Programming in C,Oxford Publication	Reema Thareja

Self-Study Content Links:	Duration (in Hrs)
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MOOCs	1. Programming in C https://onlinecourses.nptel.ac.in/ 2. Problem Solving Through Programming in C https://swayam.gov.in/ 3. Joy of Computing using Python (Algorithmic Thinking) https://swayam.gov.in/ 4. C Programming for Beginners https://www.udemy.com/topic/c-programming/ 5. C Programming Bootcamp https://www.udemy.com/	8 week 8 weeks 12 weeks 26 hours 44 hours
Video Lectures	Unit 1: Introduction to C Programming https://youtu.be/XM7f5x94068 Unit 2: Operators, Loops and Decision Making https://youtu.be/FYdYkiIHvRQ Unit 3: Functions and Pointers https://youtu.be/IVD74GSU-3w Unit 4 : Structures and Unions https://www.youtube.com/results?search_query=structures+and+unions+in+c+neso+academy Unit 5: Dynamic Memory Allocation https://www.youtube.com/results?search_query=dynamic+memory+allocation+in+c+programming	3h 46m 31m 3hrs 47m 3hr 53m 31m
Web References	Wikibooks – C Programming https://en.wikibooks.org/wiki/C_Programming A Little C Primer https://en.wikibooks.org/wiki/A_Little_C_Primer	

Lab No.	Unit	Title of Program	CO Mapping
1.1	1	Write a C program to print "Hello, World!" and understand the basic structure of a C program.	CO1
1.2	1	Write a C program to demonstrate different data types (int, float, double, char) and use sizeof() operator.	CO1
1.3	1	Write a C program to demonstrate all arithmetic operators and understand operator precedence.	CO1
1.4	1	Write a C program using if, else-if, nested if-else to determine grade from marks.	CO1
1.5	1	Write a C program to implement a simple calculator using switch-case statement.	CO1
1.6	1	Write a C program demonstrating for, while, and do-while loops with break and continue.	CO1
1.7	1	Write a C Program to implement a half pyramid of *	CO1
1.8	1	Write a C Program to implement a Half pyramid of numbers	CO1
1.9	1	Write a C Program to implement a half pyramid of alphabets	CO1
1.10	1	Write a C Program to implement an inverted half pyramid of *	CO1
1.5	1	Write a C Program to implement an inverted half pyramid of numbers	CO1
1.6	1	Write a C Program to implement a full pyramid of *	CO1
1.7	1	Write a C Program to implement a full pyramid of numbers	CO1
1.8	1	Write a C Program to implement an inverted full pyramid of *	CO1
1.9	1	Write a C Program to implement Pascal's triangle	CO1
1.10	1	Write a C Program to implement Floyd's triangle	CO1
1.11	1	C Program to Print Diamond Pattern	CO1
1.12	1	C Program to Print Binary Triangle Pattern	CO1
1.13	1	C Program to Print Character Triangle	CO1
1.14	1	Star Pattern Programs in C	CO1
1.15	1	Pyramid Patterns in C	CO1

1.16	1	Write a C program for a matchstick game being played between the computer and a user. Your program should ensure that the computer always wins. Rules for the game are as follows: There are 21 matchsticks. The computer asks the player to pick 1, 2, 3 or 4 matchsticks. After the person picks, the computer does its picking. – Whoever is forced to pick up the last matchstick loses the game.	CO1
1.17	1	Write a program that plays tic-tac-toe. The tic-tac-toe game is played on a 3x3 grid the game is played by two players, who take turns. The first player marks move with a circle, the second with a cross. The player who has formed a horizontal, vertical, or diagonal sequence of three marks wins. Your program should draw the game board, ask the user for the coordinates of the next mark, change the players after every successful move, and pronounce the winner.	CO1
1.18	1	Design a calculator that performs Number system conversion	CO1
1.19	1	C Program to Simulate a Simple arithmetic Calculator	CO1
1.20	1	C Program to Evaluate the Given Polynomial Equation	CO1
1.21	1	C Program to Find Mean, Variance and Standard Deviation	CO1
1.22	1	C Program to Add Two Complex Numbers	CO1
1.23	1	C Program to Find Power of a Number	CO1
1.24	1	C Program to Calculate Pow (x,n)	CO1
1.25	1	C program to Find the Sum of Arithmetic Progression Series	CO1
1.26	1	C program to Find the Sum of Geometric Progression Series	CO1
1.27	1	C program to Find the Sum of Harmonic Progression Series	CO1
1.28	1	C Program to Find Sum of Series $1 + 1/2 + 1/3 + 1/4 + \dots + 1/N$	CO1
1.29	1	C Program to Find Sum of Series $1^2 + 2^2 + \dots + n^2$	CO1
1.30	1	C Program to Find Sum of Series $1^3 + 2^3 + 3^3 + \dots + n^3$	CO1
1.31	1	C Program to Find Sum of the Series $1/1! + 2/2! + 3/3! + \dots + 1/N!$	CO1
1.32	1	Design a program which displays following options on screen Figure Exit Enter Choice Once valid choice is entered it executes further. If choice one is entered, then it should display TRAINGLE SQUARE RHOMBUS TRAPEZIUM RETURN TO PREVIOUS MENU ENTER CHOICE Once valid choice is entered it executes further. After that it ask for specific data and prints the area and volume and perimeter/circumference of the respective figure. After that a choice is to be asked for	CO1
1.33	1	Do you wish to continue (Y/N)? And should work accordingly. Before every menu, the screen should be cleared.	CO1

1.34	1	C Program to Find the Largest Number Among Three Numbers	CO1
1.35	1	C Program to Find the Roots of a Quadratic Equation	CO1
1.36	1	C Program to Check Leap Year. Evaluate all the cases.	CO1
1.37	1	C Program to Check Whether a Number is Positive or Negative	CO1
1.38	1	C Program to Check Whether a Character is an Alphabet or not	CO1
1.39	1	C Program to Calculate the Sum of Natural Numbers	CO1
1.40	1	C Program to Find Factorial of a Number	CO1
1.41	1	C Program to Generate Multiplication Table	CO1
1.42	1	C Program to Display Fibonacci Sequence	CO1
1.43	1	C Program to Find GCD of two Numbers	CO1
1.44	1	C Program to Find LCM of two Numbers	CO1
1.45	1	C Program to Display Characters from A to Z Using Loop	CO1
1.46	1	C Program to Reverse a Number using looping concepts	CO1
1.47	1	C Program to Check Whether a Number is Palindrome or Not	CO1
1.48	1	C Program to Check Whether a Number is Prime or Not	CO1
1.49	1	C Program to Check Armstrong Number	CO1
1.50	1	C Program to Display Armstrong Number Between Two Intervals	CO1
1.51	1	C Program to Display Factors of a Number	CO1
1.52	1	C Program to Reverse a Number using looping concepts	CO1
1.53	1	C Program to Check Whether a Number is Palindrome or Not	CO1
1.54	1	C Program to Check Whether a Number is Prime or Not	CO1
1.55	1	C Program to Check Armstrong Number	CO1
1.56	1	C Program to Display Armstrong Number Between Two Intervals	CO1
1.57	1	C Program to Display Factors of a Number	CO1
1.58	1	C Program to Make a Simple Calculator Using switch...case	CO1
1.59	1	C Program to Check Whether a Number is Even or Odd	CO1
1.60	1	C Program to Check Whether a Character is a Vowel or Consonant	CO1
1.61	1	C Program to Find the Largest Number Among Three Numbers	CO1
1.62	1	C Program to Check Whether a Number is Positive or Negative	CO1
1.63	1	C Program to Calculate the Sum of Natural Numbers	CO1
1.64	1	C Program to Find Factorial of a Number	CO1
1.65	1	C Program to Generate Multiplication Table	CO1
1.66	1	C Program to Display Fibonacci Sequence	CO1
1.67	1	C Program to Display Prime Numbers Between Intervals Using Function	CO1
1.68	1	C Program to Check Prime or Armstrong Number Using User-defined Function	CO1
1.69	1	C Program to Check Whether a Number can be Expressed as Sum of Two Prime Numbers	CO1
1.70	1	C Program to Find the Sum of Natural Numbers using Recursion	CO1
2.1	2	Write a C program demonstrating formatted input and output using scanf() and printf() with various format specifiers and field widths.	CO2
2.2	2	Write a C program to find the roots of the equation $ax^2 + bx + c = 0$ using the discriminant.	CO2
2.3	2	Write C programs to (a) print Fibonacci series, (b) check prime number, (c) check Armstrong number.	CO2

2.4	2	Write a C program demonstrating function definition, call by value, and different types of functions (no-arg, with-arg, return value).	CO2
2.5	2	Write a C program to implement recursive functions for finding the reverse of a number and checking palindrome.	CO2
2.6	2	C Program to Find Factorial of a Number Using Recursion	CO2
2.7	2	C Program to Find G.C.D Using Recursion	CO2
2.8	2	C Program to Convert Binary Number to Decimal and vice-versa	CO2
2.9	2	C program to calculate the power using recursion	CO2
2.10	2	C Program to Check Prime or Armstrong Number Using User-defined Function	CO2
2.11	2	C Program to Find the Sum of Natural Numbers using Recursion	CO2
2.12	2	Design a calculator	CO2
2.13	2	Design a Menu Driven program which performs the functions as per the menu Add Details of students Search the student data Display the records Name must not be blank, and first letter should be alphabet Student details should contain Name. Age, Class, Roll-No Exit Enter the Choice: Note: Choice must be between 1-4 Only. Other than that, an error message must be displayed and entry should be done again	CO2
2.14	2	C Program to Add Two Numbers Using Recursion.	CO2
2.15	2	C Program to find the sum of digits of a number using recursion.	CO2
2.16	2	Write a method in C that will remove any given character from a string.	CO2
3.1	3	Write a C program demonstrating function definition, call by value, and different types of functions (no-arg, with-arg, return value).	CO3
3.2	3	C Program to Calculate Average Using Arrays	CO3
3.3	3	C Program to Find Largest Element in an Array	CO3
3.4	3	C Program to search an element	CO3
3.5	3	C Program to Add Two Matrices Using Multi-dimensional Arrays	CO3
3.6	3	C Program to Multiply Two Matrices Using Multi- dimensional Arrays	CO3
3.7	3	C Program to Find Transpose of a Matrix	CO3
3.8	3	Write a C program to declare a pointer, store the address of a variable in it, and display the value and address of the variable using the pointer.	CO3
3.9	3	C Program to Access Array Elements Using Pointer	CO3
3.10	3	Write a C program to swap two numbers using pointers and a user-defined function.	CO3
3.11	3	C Program to Calculate Average Using Arrays	CO3
3.12	3	C Program to Find Largest Number Using Dynamic Memory Allocation	CO3
3.13	3	C Program to Calculate Standard Deviation	CO3
3.14	3	C Program to Find the Frequency of Characters in a String	CO3
3.15	3	C Program to Count the Number of Vowels, Consonants and so on	CO3
3.16	3	C Program to Remove all Characters in a String Except Alphabets	CO3
3.17	3	C Program to Find the Length of a String	CO3
3.18	3	C Program to Concatenate Two Strings	CO3
3.19	3	C Program to Copy String Without Using strcpy()	CO3

3.20	3	C Program to Sort Elements in Lexicographical Order (Dictionary Order)	CO3
3.21	3	C Program to Find the Frequency of Characters in a String	CO3
3.22	3	Write a method in C which will remove any given character from a String.	CO3
3.23	3	Write a program in C to count occurrence of a given character in a String.	CO3
3.24	3	Write a program in C to check if two Strings are Anagram.	CO3
3.25	3	Write a program in C to check a String is palindrome or not.	CO3
3.26	3	C program to check given character is vowel or consonant.	CO3
3.27	3	C program to check given character is digit or not.	CO3
3.28	3	C program to replace the string space with a given character.	CO3
3.29	3	C program to convert lowercase char to uppercase of string.	CO3
3.30	3	C program to convert lowercase vowel to uppercase in string.	CO3
3.31	3	C program to delete vowels in a given string.	CO3
3.32	3	C program to count Occurrence Of Vowels & Consonants in a String.	CO3
3.33	3	C program to print the highest frequency character in a String.	CO3
3.34	3	C program to Replace First Occurrence Of Vowel With '-' in String.	CO3
3.35	3	C program to count alphabets, digits and special characters.	CO3
3.36	3	C program to separate characters in a given string.	CO3
3.37	3	C program to remove blank space from string.	CO3
3.38	3	C program to count blank space from string.	CO3
3.39	3	C program to concatenate two strings.	CO3
3.40	3	C program to remove repeated character from string.	CO3
3.41	3	C program to calculate sum of integers in string.	CO3
3.42	3	C program to print all non-repeating character in string.	CO3
3.43	3	C program to copy one string to another string.	CO3
3.44	3	C Program to sort characters of string.	CO3
3.45	3	C Program to sort character of string in descending order.	CO3
3.46	3	Write a program in C for, In array 1-100 numbers are stored, one number is missing how do you find it.	CO3
3.47	3	Write a program in C for, In a array 1-100 multiple numbers are duplicates, how do you find it.	CO3
3.48	3	Write a program in C to find first duplicate number in a given array.	CO3
3.49	3	Write a program in C to remove duplicate elements form array in C.	CO3
3.50	3	Write a program in C for, Given two arrays 1,2,3,4,5 and 2,3,1,0,5 find which number is not present in the second array.	CO3
3.51	3	Write a program in C for, How to compare two array is equal in size or not.	CO3
3.52	3	Write a program in C to find largest and smallest number in array.	CO3
3.53	3	Write a program in C to find second highest number in an integer array.	CO3
3.54	3	Write a program in C to find top two maximum number in array?	CO3
3.55	3	C program to print array in reverse Order.	CO3
3.56	3	C program to reverse an Array in two ways.	CO3
3.57	3	C Program to calculate length of an array.	CO3
3.58	3	C program to insert an element at end of an Array.	CO3
3.59	3	C program to insert element at a given location in Array.	CO3
3.60	3	C Program to delete element at end of Array.	CO3
3.61	3	C Program to delete given element from Array.	CO3

3.62	3	C Program to delete element from array at given index.	CO3
3.63	3	C Program to find sum of array elements.	CO3
3.64	3	C Program to print all even numbers in array.	CO3
3.65	3	C Program to print all odd numbers in array.	CO3
3.66	3	C program to perform left rotation of array elements by two positions.	CO3
3.67	3	C program to perform right rotation in array by 2 positions.	CO3
3.68	3	C Program to merge two arrays.	CO3
3.69	3	C Program to find highest frequency element in array.	CO3
3.70	3	Write a C program to compute factorial and Fibonacci using recursion, and solve the Tower of Hanoi problem.	CO3
4.1	4	Write a C program to implement (a) linear search and (b) bubble sort on a 1D array.	CO3
4.2	4	Write a C program to perform matrix multiplication and find the transpose of a matrix using 2D arrays.	CO3
4.3	4	Write a C program to perform string operations: length, copy, concatenate, compare, reverse – both using and without using built-in functions.	CO3
4.4	4	C Program to Store Information of a Student Using Structure	CO3
4.5	4	C Program to Store Information of Students Using Structure	CO3
4.6	4	C Program to Store Data in Structures Dynamically	CO3
4.7	4	C Program to Store Information of a Student Using Structure	CO3
4.8	4	C Program to Add Two Distances (in inch-feet system) using Structures	CO3
4.9	4	Snake Game Mini Project in C is a basic console program with no graphics. You may play the famous "Snake Game" in this project exactly as you would anywhere else. To move the snake, use the up, down, right, and left arrows. Food is placed at various co-ordinates on the screen for the snake to consume. The snake's length and score will both rise by one element each time it consumes the food.	CO3
5.1	5	Write a C program to demonstrate dynamic memory allocation using malloc(), calloc(), realloc(), and free().	CO3
5.2	5	C Program to Write a Sentence to a File	CO3
5.3	5	C Program to Read the First Line From a File	CO3
5.4	5	C Program to showcase use of DMA	CO3
5.5	5	C Program to Write a record to a File	CO3
5.6	5	C Program to Read the last Line From a File	CO3
5.7	5	Program to create a file using command line argument	CO3
5.8	5	Program to copy one file into another	CO3
5.9	5	Implement macro handling	CO3
5.10	5	Program to write a structure into a file and display its content	CO3
5.11	5	Program to search a record in a file	CO3
5.12	5	Program to implement multi line macro and Conditional Macros	CO3
5.13	5	Program to draw Circle/Rectangle/Triangle/ A Hut/with colors in it	CO3
5.14	5	Program to shut down/ sleep a system if not component is being touched	CO3
5.15	5	Write a program in C to create and store information in a text file.	CO3
5.16	5	Write a program in C to read an existing file.:	CO3
5.17	5	Write a program in C to write multiple lines to a text file.:	CO3
5.18	5	Write a program in C to read the file and store the lines in an array.	CO3
5.19	5	Write a program in C to find the number of lines in a text file.	CO3

5.20	5	Write a program in C to find the content of a file and the number of lines in a text file.	CO3
5.21	5	Write a program in C to count the number of words and characters in a file.	CO3
5.22	5	C Program to list all files and sub-directories in a directory	CO3
5.23	5	C Program to count number of lines in a file	CO3
5.24	5	C Program to print contents of file	CO3
5.25	5	C Program to copy contents of one file to another file	CO3
5.26	5	C Program to merge contents of two files into a third file	CO3
5.27	5	C Program to read records from a data file	CO3
5.28	5	C Program to count number of lines, words, characters, blank space in a file	CO3
5.29	5	C Program to Illustrate how User Authentication is Done	CO3
5.30	5	C Program to Shutdown Computer in Linux	CO3
5.31	5	C Program to Compute First N Fibonacci Numbers using Command Line Arguments	CO3
5.32	5	C Program to Generate Fibonacci Series using Command Line Argument	CO3
5.33	5	Design an ATM Simulation using C manage the information of workers working in a firm or organization using this Employee Management System. The file handling technique is used here to save the data in a particular file, and you get the notion of this project as soon as you hear the name. This project uses the Insert, Edit, and Delete file actions, but the sole constraint is that you can only display the data, not search for any data item in particular. If you have more experience with C, you may alter this program by using the searching strategies.	CO3
5.34	5	The following modules are included in this project. Add Employee Details Edit Employee details Modify Employee Delete Employee Create a Database using C file structure	CO3
5.35	5	A Library in charge is facing problems in handling books and customers. Design a solution using C regarding his problem	CO3
5.36	5	Design a Simple Result System in the C programming language. You can keep track of the pupils' grades and update them at any time. Students might be given marks based on their performance in each subject. The project is straightforward and straightforward to use. The system is written entirely in the C programming language.	CO3



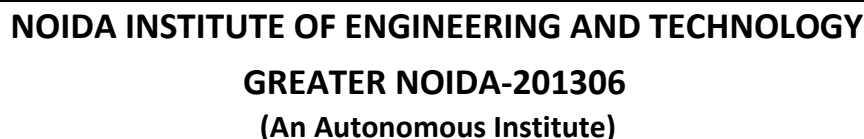
Course Code: DASL0102					Course Name: French Language							L	T	P	C
Course Offered in: B.Tech- First Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS												2	0	0	2
Pre-requisite: Basic understanding of the English language.															
Course Objectives:															
1. To help students learn to articulate in French language in day-to-day real-life situations.															
2. To enable students acquire and develop the four fundamental language skills-Listening, Speaking, Reading, and Writing (LSRW).															
Course Outcome: After completion of the course, the student will be able to												Bloom's Knowledge Level (KL)			
CO1	Identify and recall basic elements of the French language, including greetings, simple vocabulary, and expressions related to identity.											K1			
CO2	Recall and reproduce common phrases used for self-introduction and basic everyday communication in French.											K1			
CO3	Explain and use simple French expressions to ask questions and navigate everyday situations such as directions and locations.											K2			
CO4	Describe routine activities and personal preferences using basic French vocabulary and sentence structures.											K2			
CO5	Apply appropriate French language structures to describe people, family relationships, and personal interests in simple conversational contexts.											K3			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2		
CO1	-	1	1	-	-	-	-	-	-	2	-	-	-		
CO2	-	1	-	-	-	1	-	-	1	3	-	-	-		
CO3	-	2	-	-	-	2	-	-	2	3	-	-	-		
CO4	-	-	-	-	-	2	-	-	2	3	-	-	-		
CO5	-	-	-	-	-	3	1	2	2	3	-	-	-		
Course Contents / Syllabus															
Unit 1			Basics of French language and Identity										6 hours		
• Culture & Civilization • Salutations (formal and informal) • Alphabets and Accents • Numbers • Definite articles • Vocabulary: Countries and Nationalities; Professions • Filling a registration Form/ ID card															
Unit 2			Introducing Oneself and Everyday Communication										6 hours		
• Subject pronouns; Use of ‘tu’ and ‘vous’ • Verbs: Être and Avoir • Possessive Adjectives • Introduction (1st person, 3rd person) • Give and take Personal Information • Indefinite Articles															

- Days of the Week, Months of the Year
- Vocabulary: Daily Life Objects
- Talk about Likes and Dislikes (Aimer, Adorer, Détester, Préférer + Noun/ Verb)
- Negation (ne...pas)

Unit 3	Navigating the City and Asking Questions	6 hours
• Vocabulary: Places in a city • Prepositions • Contracted Articles • Vocabulary: Modes of Transports • Verbs: Prendre, Descendre, Aller • Talk about one's city • Interrogation (close-ended); Interrogation (open-ended) • Directions; Time • Invitation to a Place: Acceptance & Refusal		
Unit 4	Talking About Activities and Preferences	6 hours
• Talk about activities, places, weather, etc • Verbs: Venir, Faire • Vocabulary: Professions, Sports and Cultural Activities • Verbs: Faire, Aller + Contracted Articles + Activities		
Unit 5	Describing People, Family, and Interests	6 hours
• Qualitative Adjectives • Talk about interests and hobbies • Vocabulary: Family • Talk about a family		
Total Lecture Hours		30 hours
Text Book :		
S.No	Book Title	Author
1.	Alter Ego	Annie Berthet, Catherine Hugot, Véronique M. Kizirian, Emmanuelle Daill
Reference Books :		
S.No	Book Title	Author
1.	Edito 1 (Méthode de français/Cahiers d'exercices)	Lucie Mensdorff-Pouilly, Caroline Spérandio, Roxane Amoravain (et al.)
2.	Saison A1 (Méthode de français/Cahier d'exercices)	Marie-Noëlle Cocton, Delphine Ripaud, Anne-Laure Kieffer

Self-Study Content Links:		Duration (in Hrs)
MOOCs	https://www.udemy.com/share/103BEs3@_JNcFDcpMjZHwIefu_aoNEGRrOgcZH0W8oJB_366JGb1_4wajJLW7WoGRRe8j_JAwcg==/ https://www.udemy.com/share/101CD03@1rBLasBniB-WwikfO2XBbfgg050QZagfzpo6TEiBkSqIajUNMDfKsE9MSQCiAeELDg==/ https://www.coursera.org/learn/french-beginner#modules	10hrs

Video Lectures	https://www.youtube.com/playlist?list=PL8zIR8aXkW8E2RNQbZvLdprSzhvgBfmax https://apprendre.tv5monde.com/fr/exercices/premiere-classe	6hrs
Web References	https://www.ccubeacademy.com/french-grammar-quiz/ https://www.ccubeacademy.com/numbers-in-french-0-to-100/ https://archive.org/details/AlterEgo1.CahierDactivites/page/n11/mode/2up https://www.scribd.com/document/647857104/Edito-A1-Nouvelle-Edition-Cahier#page=15	4hrs



Course Code: DASL0103				Course Name: German								L	T	P	C
Course Offered in: B.Tech- First Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS												2	0	0	2
Pre-requisite: No prior knowledge of German language is required; willingness to learn a foreign language is encouraged.															
Course Objectives: - To develop basic proficiency in listening, speaking, reading and writing through structured beginner-levels tasks. - To enable students to use basic German expressions effectively in familiar personal and social contexts.															
Course Outcome: After completion of the course, the student will be able to												Bloom’s Knowledge Level (KL)			
CO1	Identify and recall elementary German sounds, expressions and basic vocabulary used in familiar everyday contexts.											K1			
CO2	Explain and use foundational grammatical structures to form simple sentences and basic question forms in German.											K2			
CO3	Use basic spoken German expressions to communicate effectively in routine situations, including self-introduction and everyday social interactions.											K3			
CO4	Interpret and produce short beginner-level texts such as forms, simple messages and guided written responses in German.											K3			
CO5	Demonstrate basic proficiency in listening, speaking, reading and writing through guided communicative tasks aligned with foundational CEFR A1 learning outcomes.											K3			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2		
CO1	-	1	-	-	-	-	1	1	2	3	1				
CO2	-	2	1	-	-	-	1	1	2	3	1				
CO3	-	2	2	-	-	1	1	1	3	3	1				
CO4	-	2	2	1	-	-	1	1	2	3	2				
CO5	-	2	2	1	-	-	1	2	3	3	2				
Course Contents / Syllabus															
Unit 1		Introductory Communication in German (Greetings, Introductions and Personal Information)										6 hours			
• Learning Objectives - Greetings and farewells (Grüßen und Verabschieden) - Spelling words and alphabet - Self-introduction and introducing others (Sich und andere vorstellen) - Asking about well-being (Nach dem Befinden fragen) - Numbers 1-20 (Zahlen bis 20) - Phone numbers and email addresses (Telefonnummer und E-Mail-Adresse)															
Grammar Topics: - W-questions (W-Fragen) - Statement sentences (Aussagesätze)															

- Verbs (regelmäßige Verben) and personal pronouns (Personalpronomen in Texten)
- Countries and languages

Skill Focus (LSRW):

- **Listening:** Understanding greetings, introductions and short exchanges involving personal information, numbers and contact details through guided audio input.
- **Speaking:** Self-introduction, spelling practice, and simple question–answer interactions using basic personal information.
- **Reading:** Reading short introductory dialogues and simple texts related to personal information and everyday interactions.
- **Writing:** Writing basic self-introductions and completing simple personal information forms.

Unit 2	Personal Interest and Social Interaction (Hobbies, Professions and Everyday Interaction)	5 hours
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• **Learning Objectives:**

- Describing hobbies and free time activities
- Talking about professions and work
- Using numbers and time expressions
- Plural forms of nouns
- Zahlen ab 20 (Numbers 20 onwards)

Grammar Topics:

- Unregelmäßige Verben (Irregular Verbs) und Personalpronomen
- Verben haben und sein
- Definite articles (der, die, das)
- Plural formation and endings
- Numbers and working hours
- Ja/Nein Fragen (Yes/NO questions)

Skill Focus (LSRW):

- **Listening:** Understanding short conversations related to hobbies, professions, numbers and simple time-related expressions.
- **Speaking:** Pair practice on introducing interests, talking about professions, asking and answering simple questions, and exchanging information about schedules and working hours.
- **Reading:** Reading short dialogues and simple texts related to work, hobbies and everyday activities.
- **Writing:** Constructing simple sentences and guided descriptive writing using basic vocabulary, numbers and time expressions.

Unit 3	Everyday Functional Communication (City Life, Directions and Orientation)	6 hours
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• **Learning Objectives:**

- Describing cities and famous buildings
- Giving directions and talking about transportation
- Months and seasons
- Cultural sites and events

Grammar Topics:

- Indefinite articles (ein, eine)
- Negation with "nicht und kein"
- Imperativ mit Sie
- Adjektive mit sein(verb)

- Transportation vocabulary
- Prepositions for directions (links, rechts, geradeaus)

Skill Focus (LSRW):

- **Listening:** Understanding short conversations related to directions, transportation, time expressions (months and seasons) and place-related information.
- **Speaking:** Guided speaking practice for asking and giving directions, describing locations and places, and using polite imperative forms in simple interactions.
- **Reading:** Reading short notices, maps, signs and simple dialogues related to places, travel and cultural activities.
- **Writing:** Writing simple descriptions of places and short responses related to directions, travel and basic situational contexts.

Unit 4	Situational Interaction Skills (Food, Shopping and Daily Life Communication)	6 hours
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Learning Objectives:

- Food and drink vocabulary
- Shopping for groceries
- Ordering in restaurants
- Talking about taste and preferences
- Daily eating habits and mealtimes

Grammar Topics:

- Accusative case
- Verbs with Akkusativ
- Articles in accusative case
- Food-related Verbs (essen, trinken, kosten, schmecken)
- Verben (mögen und möchten)
- Quantities and measurements

Skill Focus (LSRW):

- **Listening:** Understanding short conversations related to food, ordering in restaurants and simple shopping situations.
- **Speaking:** Guided speaking practice for ordering food, expressing preferences using mögen/möchten, and interacting in simple shopping situations.
- **Reading:** Reading short menus, price lists and simple dialogues related to food and shopping.
- **Writing:** Writing simple sentences and short messages describing food preferences, meal habits and basic shopping interactions.

Unit 5	Everyday Life (Family, Time and Routine Activities)	6 hours
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Learning Objectives:

- Daily routines and schedules
- Family relationships
- Telling time (official and unofficial)
- Making telephonic appointments
- Expressing necessity and possibility by using Modal verbs

Grammar Topics:

- Time Expression and telling time
- Time Expression: am, um, von.....bis
- Modal verbs (können, müssen, wollen)
- Possessive pronouns (mein, dein, sein, ihr) (Nominativ und Akkusativ)

Skill Focus (LSRW):

- **Listening:** Understanding short conversations related to daily routines, family interactions, time expressions and telephonic appointments.
- **Speaking:** Guided conversational practice describing daily activities, family members, telling time, and making simple appointments using modal verbs.
- **Reading:** Reading short texts and dialogues related to routines, schedules, appointments and family life.
- **Writing:** Writing simple sentences, short messages and brief paragraphs describing daily routines, time schedules and basic personal situations.

Total Lecture Hours 30 hours

Textbook:

S.No	Book Title	Author
1.	Netzwerk Neu A1	Klett Sprachen

Reference Books:

S.No	Book Title	Author
1.	Studio D A1 (Cornelsen Verlag GmbH & Co.)	Hermann Funk, Christina Kuhn, Silke Demme
2.	Langescheidt Dictionary	

Self-Study Content Links:

Self-Study Content Links:		Duration (in Hrs)
MOOCs	Alison – Beginner German 101 and 102 - Beginner German 101 Alison and Beginner German 102 Alison NOC: German - I, IIT Madras - German - I SWAYAM -IIT MADRAS VHS A1 Learn Deutsch - A1-Deutschkurs - A1-Deutschkurs DW Learn Deutsch – Harry gefangen in der Zeit – A1 DW Learn Deutsch – Nicos Weg A1- A1-Nicos Weg DW	10
Video Lectures	Goethe Institut - Deutsch für dich Goethe Institut - Goethe-Zertifikat A1: Start Deutsch 1 – Prüfungsteil Hören mit Lösungen Official Deutsche Welle Deutsch lernen mit der DW - Officiall	6
Web References	Klett Netzwerk Neu A1 - Deutsch als Fremdsprache Klett Sprachen Netzwerk Neu A1- Netzwerk neu - Start - Ernst Klett Sprachen GmbH Netzwerk A1 Interaktives Übungsbuch- Netzwerk neu A1.1 Digital book VHS Lernportal - A1 Strat vhs-Lernportal Goethe Institut - Deutsch Üben- Goethe-Institut	4

Course Code: DASL0104					Course Name: Japanese							L	T	P	C
Course Offered in: B.Tech- First Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS												2	0	0	2
Pre-requisite: NA															
Course Objectives: 1. To help the students learn to articulate in Japanese language in day-to-day real-life situations. 2. To enable the students acquire the four basic skills LSRW (Listening, Speaking, Reading, and Writing) of language learning.															
Course Outcome: After completion of the course, the student will be able to												Bloom’s Knowledge Level (KL)			
CO1	Understand and be familiar with basic Japanese Language concepts and the culture.											K1			
CO2	Recognise the fundamental vocabulary.											K1			
CO3	Use simple vocabulary and sentences in everyday conversations.											K3			
CO4	Read and write simple sentences.											K2			
CO5	Use complex sentences and develop basic writing skills.											K3			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2		
CO1	-	1	1	-	-	-	1	1	2	3	1	-	-		
CO2	-	1	1	-	-	-	1	1	2	3	2	-	-		
CO3	-	2	2	1	-	1	1	1	2	3	2	-	-		
CO4	-	2	2	1	-	1	1	1	3	3	2	-	-		
CO5	-	2	2	1	-	1	1	1	3	3	2	-	-		
Course Contents / Syllabus															
Unit 1			Introduction to Japanese										6 hours		
General features of Japanese, Japanese scripts, Pronunciation of Japanese words, Classroom instructions, Daily greetings and expressions, Numerals, Months name Days of the week, Time & Calendar, Family members, Vocabulary lessons 1&2, Sentence pattern & Example sentences, Self-introduction (jikkoshokai)															
Unit 2			Vocabulary building										6 hours		
Country, language, and people, Basic conversations, Vocabulary lessons 3&4, Use of patterns (KO, SO, AA, and DO), Conversations between guests and hosts, Conversations between customers and shopkeepers															
Unit 3			Everyday common simple sentences										6 hours		
Vocabulary lessons 5&6, Grammar explanation, Colour & taste, Conversations in post office, Conversations with friends, Making a request, Making an enquiry – Railway Station, Buying Fruits & Vegetables, Names of the Animals, Question formation.															
Unit 4			Reading and Writing										6 hours		
Scanning based Newspaper reading, Transportation, KANJI Form of Writing – 40 Characters, Shopping Counters, Basic Japanese grammar rules – particles: か (ka), は (wa),, の (no), と (to), を (o), に (ni), も (mo), が (ga), や (ya),. Kara, Soshite, Grammar - Present, Past, Future, Adjectives, Vocabulary Lessons 7&8															
Unit 5			Skilled Writing										6 hours		

Write short text on oneself., Grammar: Pronouns – subject, object, possessive, Modal verbs

Total Lecture Hours 30 Hours

Textbook:

S.No	Book Title	Author
1.	Minna no nihongo – N5	3A Corporation

Self-Study Content Links:

		Duration (in Hrs)
MOOCs	https://nptel.ac.in/courses/121104005 https://www.coursera.org/learn/japanese-language-1 https://www.udemy.com/course/japanese-n5-course/ https://alison.com/course/japanese-language-introduction-to-japanese-scripts https://alison.com/course/japanese-for-beginners	10hrs
Video Lectures	https://youtu.be/c069yRMdPyY?si=nFtcvhjgx-kHCC6m https://youtu.be/RrCkS2PEL7I?si=zYC4RBIgWsiGDjQK https://youtu.be/3iSXUpA0wzY?si=VfE2YbAJVYgAX7Uv http://youtu.be/ArOfXbCC-WE?si=Jojvv_EXCuykl27F https://youtu.be/xcTI2rPN_BE?si=Zz40L7xE5UOT2XZK https://youtu.be/EDCbKMNaIVc?si=5YcpD-rTFNAWsXnX https://youtu.be/jcGWIWgOmWw?si=bY-NPf6B61UvuNOW https://youtu.be/3nIKTbSsjvg?si=RS15u5NYDghDxYzM	6hrs
Web References	https://www.marugoto-online.jp/info/jp/sp/index.html#mainContents https://www.hikidasu.jp/go.jp/en/corner/drama/	4hrs

LAB Course Code: DCSE0152						LAB Course Name: Web Designing						L	T	P	C
Course Offered in: B.Tech- First Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS												0	0	2	1
Pre-requisite: Basic Knowledge about web pages															
Course Objectives: The objective is to understand the principles of web page design and types of websites, visualize and recognize the basic concepts of HTML and its application, recognize and apply the elements of Creating Style Sheet (CSS) with help of Java Script.															
Course Outcome: After completion of the course, the student will be able to												Bloom's Knowledge Level (KL)			
CO1		Understand the principles of web page design, types of websites, and basic concepts of HTML and CSS.										K2			
CO2		Apply the basic concepts of Java Script and its application to the web page.										K3			
CO3		Implement the fundamental ideas of registering domains and web hosting for website.										K3			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3	PSO4
CO1	3	2	3	2	2	2	1	2	1	-	2	2	3	2	1
CO2	3	2	3	2	3	1	2	1	-	-	2	2	2	2	2
CO3	3	2	2	2	2	2	2	1	2	3	3	3	1	3	3
Course Contents / Syllabus															
Unit 1				Introduction to Websites and HTML										7 hours	
Introduction: Basic principles involved in developing a web site, Planning process, Responsive Web Designing, Types of Websites (Static and Dynamic Websites), Web Standards and W3C recommendations.															
Introduction to HTML: HTML Documents, Basic structure of an HTML document, creating an HTML document, Mark up Tags, Heading-Paragraphs, Line Breaks.															
Unit 2				Elements of HTML										5 hours	
Elements of HTML: HTML Tags, Working with Text, working with Lists, Tables and Frames, working with Hyperlinks, Images, Working with Forms and controls.															
Unit 3				Concept of CSS										6 hours	
Concept of CSS: Creating Style Sheet, CSS Properties, CSS Styling (Background, Text Format, Controlling Fonts), Working with block elements and objects, working with Lists and Tables, CSS Id and Class, Box Model:- Introduction, Border properties, Padding Properties, Margin properties.															
Unit 4				Introduction to JavaScript										6 hours	

Introduction to JavaScript: Introduction to Client Side Scripting, Introduction to Java Script, JavaScript Types, Variables in JS, Operators in JS, Conditional Statements, Java Script Loops, JS Popup Boxes, JS Functions and Events.

Unit 5	Web Hosting	6 hours
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Web Hosting: Web Hosting Basics, Registering Domains, Defining Name Servers, Using Control Panel, Creating Emails in Cpanel, Deployment and Management of websites using FTP client, Maintaining a Website.

Total Lecture Hours	30 hours
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Textbook:

S.No	Book Title with publication agency & year	Author
1	“HTML, XHTML, and CSS Bible, 5ed”, Wiley India (2010).	Steven M. Schafer
2	Beginning CSS: Cascading Style Sheets for Web Design 3 rd Edition, Wiley India(2011)	Ian Pouncey and Richard York

Reference Books:

S.No	Book Title with publication agency & year	Author
1	The Principles of Beautiful Web Design, SitePoint 4th edition(2020)	Jason Beaird & James George
2	Responsive Web Design, A Book Apart 2 nd Edition(2014)	Ethan Marcotte
3	HTML and CSS: Design and Build Websites, Wiley India 1st Edition(2011)	Jon Duckett

Self-Study Content Links:

		Duration (in Hrs)
MOOCs	1. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_0138417493460582402881_shared/overview	2hr 56m
	2. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_0130944328695070722286_shared/overview	4hr 55m
	3. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_01350157346027110410381/overview	1hr 44m
Video Lectures	1. https://www.youtube.com/watch?v=HcOc7P5BMi4	2hr 6m
	2. https://www.youtube.com/watch?v=ESnrn1kAD4E	7hr 18m
	3. https://www.youtube.com/watch?v=ajdRvxDWH4w	1hr 21m
	4. https://www.youtube.com/watch?v=LVZOzKs1z6o	20m
Web References	1. https://www.w3schools.com/whatis/ 2. https://www.geeksforgeeks.org/web-tech/web-technology/	

List Of Practical's (Indicative & Not Limited To)

- Create mypage.html with your name as an <h1> heading, a short paragraph introducing yourself, and an <hr> tag for separation.
- Create an HTML file (practice.html) ensuring all essential tags are present (<!DOCTYPE html>, <html>, <head>, <title>, <body>).
- Create city.html. Use <h1> for the city name, <h2> for its famous landmarks, and paragraphs (<p>) to describe them, using
 for line breaks where appropriate.

4. Create a html page to insert horizontal rules.
5. Create a new HTML file and add comments (``) explaining the purpose of each main tag (head, body, title).
6. Create a mobile-responsive layout using basic HTML.
7. In your index.html file, explicitly set the language of the document using the lang attribute in the <html> tag (e.g., <html lang="en">).
8. Create coming-soon.html with an <h1> "Website Under Construction" and a simple paragraph with a "Coming Soon!" message.
9. Create homepage.html with a clear <h1> "Welcome to Our Site" and a paragraph about the site's purpose.
10. Create a page explaining W3C and its purpose.
11. Create an ordered and unordered list.
12. Create a list inside another list.
13. Create a definition list for at least five web development terms (e.g., HTML, CSS, JavaScript, Server, Browser).
14. Create a table with 3 rows and 3 columns.
15. Create a table name Student Jared with <thead> for headers (Name, Subject, Grade) and <tbody> for at least three student records.
16. Design a table for a simple product catalog with columns like Product Name, Price, and Stock, using <th> and <td> tags.
17. Create a table with rowspan and colspan property.
18. Create a web page that provide a basic frame layout.
19. Design a webpage that add an image.
20. Create an image with clickable hyperlink.
21. Create an HTML page with three distinct sections (<section id="section1">, <section id="section2">, etc.)
22. Design a complete registration form including fields for: Username (text), Password (password), Email (email), Age (number), and a Submit button. Include appropriate label tags.
23. Create a feedback form asking: "How would you rate our service?" (radio buttons: Excellent, Good, Fair, Poor) and "What services are you interested in?" (checkboxes: Web Design, SEO, Hosting).
24. Create a form with text input, radio button, checkbox, and submit button.
25. Design a webpage using CSS that change background color of the body.
26. Design a webpage that should be add margin and padding to elements in CSS.
27. Create one HTML page that uses inline CSS on an <h1>, internal CSS on a <p>, and links to an external style.css for the <body> background color.
28. Create a style lists using CSS.
29. Create two CSS classes:.highlight (yellow background) and .important (red text). Apply these classes to different paragraphs and observe their effects.
30. Create three <div> elements. Give each a different border-width, border-style, and border-color. Apply padding and margin values to visually differentiate them.
31. Create a div and a p element. Use CSS to set their width and height, and observe how they behave as block elements.
32. Write a script that implement variables and data types
33. Create an alert box using JavaScript.
34. Create a webpage to show a prompt asking for user's name.

35. Write a script to add two numbers.
36. Create an HTML button. When clicked, a JavaScript function should change the text content of a <p> element from "Hello" to "Goodbye!".
37. Create a script that display the current date and time.
38. Create a script to make a form field required using JavaScript validation
39. Create a JavaScript function to validate a form.
40. Create a form with a single text input and a submit button. Use JavaScript to prevent submission if the input field is empty, displaying an alert() message.
41. Write a script to check if a number is even or odd.
42. Create a script to use confirm box before submitting a form.
43. Create a button that, when clicked, uses confirm() to ask "Are you sure you want to delete?". Display an alert() based on the user's Yes/No choice.
44. Write a JavaScript function calculateArea(length, width) that takes two parameters, calculates the area, and returns the result. Display the result in the browser.
45. Create an tag and two buttons ("Next Image", "Previous Image"). Use JavaScript to change the src attribute of the image when buttons are clicked, cycling through an array of image paths.
46. Create an HTML page and upload it using an FTP client.
47. Register a free domain and map it to hosting (use demo platform like InfinityFree).
48. Create email using cPanel.
49. Create a monthly website maintenance checklist that includes tasks like checking for broken links, updating content, checking contact forms, and reviewing analytics.
50. Create a static HTML/CSS website and upload to GitHub Pages.



LAB Course Code: DASL0151		LAB Course Name: Acquiring Business Communication (ABC) Lab				L	T	P	C		
Course Offered in: B.Tech- First Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS						0	0	4	2		
Pre-requisite: Comprehension of basic English language											
Course Objectives:											
1. To improve proficiency in the English language to the Intermediate level of CEFR (Common European Framework of Languages).											
2. To motivate students to look within and create a better version of ‘self.’											
3. To introduce the key concepts of etiquette and soft skills.											
Course Outcome: After completion of the course, the student will be able to											
S. No	Course Outcome					Bloom’s Knowledge Level (KL)					
CO1	Identify essential soft skills for the workplace					K1					
CO2	Apply effective listening skills					K3					
CO3	Acquire fluency and clarity of speech					K3					
CO4	Understand and analyse written texts					K4					
CO5	Create clear, correct, and concise written content					K6					
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)											
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	-	-	1	1	1	1	1	1	2	3	1
CO2	1	1	1	1	1	1	1	1	2	3	1
CO3	1	1	1	1	1	1	1	1	2	3	1
CO4	1	2	2	2	2	2	2	1	2	3	1
CO5	2	1	2	1	2	1	2	1	2	3	1
List Of Practical											
1. Orientation											
a. Introduction to the course											
b. Introduction to the evaluation scheme & the British Council EnglishScore Tests											
Developing Communication Skills											
• Confidence building activities											
• Overcoming initial hesitations											
2. Anubhav Activity											
• The Students will share their own reservations and expectations from the course.											
Showcasing talents											
• Participants will gain confidence in expressing themselves through song/dance, overcome inhibitions, and develop a sense of freedom and creativity.											

3. Developing active listening and accurate communication skills

- The students will enhance their listening skills, practice conveying information accurately, and understand the importance of clear communication and active listening.

4. Language Toolbox 1: Vocabulary enrichment

- The students will be exposed to General Service List (GSL) by West and Academic Word List (AWL); the students will be asked to keep a journal of new words learnt every day.

5. Think-Pair-Share for Reading Comprehension

- The students will actively interact with the reading material by engaging in this activity, collaborating with their peers, and refining their comprehension skills.

6. Essentials of Writing – Requisites of a good sentence The students will learn to construct sentences which showcase clarity, consistency and correctness in structure, word usage and punctuation through activities like picture prompts and verbal clues.

7. Professional Introductions (Video recorded)

- The students will practice professional introductions with emphasis on clarity, correctness, voice modulation, and engaging content.

8. Listen and write

- The students will practice writing exactly what they hear.

Listen and Repeat

- The students will practice speaking, with correct pronunciation and intonation, what they hear.

9. Pronunciation

- Vowel & Consonant sounds which are difficult for Indian speakers
- Syllable division & accent

10. Reading Techniques for Time Management

- The students will be able to identify keywords, headings, and topic sentences. Further, they will be able to analyze and synthesize information from the selected texts.

11. Paragraph Writing (Unity, Cohesion, Emphasis)

- The students will learn to write with emphasis on correctness of grammatical structure, concord, voice, and tenses.

12. Language Toolbox 3: Vocabulary Building – Homophones, homonyms, synonyms, antonyms, phrases & idioms

- The students will be able to bring in variety in the usage of words.

13. Building formal attitude through language, dress, and behavior

- The students will understand the importance of formal dressing and professional behavior in academic and workplace settings.

14. Clarity in articulation

- The students will practice accent, rhythm, and intonation in connected speech (Ref. English Score – Speaking/ SVAR/ Versant/etc.)

15. Listening to follow directions and instructions precisely

- The students will improve their listening comprehension and enhance their ability to follow instructions & directions.

16. Speaking in front of an audience

JAM, Extempore

- The students will develop the ability to speak confidently and fluently in front of an audience by organizing their thoughts quickly, expressing ideas clearly, managing time effectively, and using appropriate body language, voice modulation, and eye contact to overcome stage fear and hesitation.

17. Analysing Caselets

- The students will improve their analytical and speaking skills by analysing & providing solutions to the issues in the caselets.

18. Basics of Email Writing

- The students will be able to write letters/applications on topics from real life scenarios.

19. Anubhav Activity

- The students will talk about their key takeaways from the sessions/test scores this far.

20. Analysing Speech/ Ted Talks

- The students will be able to improve their listening by analysing speeches by famous personalities/Ted Talks.

21. Sharing views in a group discussion

- The students will enhance their ability to express their opinions, actively listen to others, and engage in constructive discussions to develop well-rounded perspectives.

22. Decoding infographics

- The students will improve their ability to interpret and analyse information presented in diagrams, graphs, and pie charts.

23. Writing Essay

- The students will practice writing coherently, logically, precisely, and correctly on a wide variety of topics.

24. Anubhav Activity

The students will reflect on the semester and the road map ahead.

Total Hours: 60 hrs.

Self-Study Content Links:

		Duration (in Hrs)
MOOCs	NPTEL – “Soft Skills” by Prof. Binod Mishra, IIT Roorkee (covers effective communication, group discussion, interviews & presentations) – onlinecourses.nptel.ac.in	15
	Coursera – “Improve Your English Communication Skills” Specialization, Georgia Institute of Technology – coursera.org	25
Video Lectures	NPTEL/YouTube – “Communication Skills” by Prof. T. Ravichandran, IIT Kanpur (reading, writing, listening & speaking modules)	14
	English Speaking & Grammar” series, Learn English with Let's Talk (pronunciation, vocabulary & fluency practice)	10
Web References	Purdue Online Writing Lab (OWL) – Business Writing & Professional Correspondence – owl.purdue.edu	5
	BBC Learning English – Business English & Pronunciation modules – bbc.co.uk/learningenglish	8

Course Code: DMB0101	Course Name: Innovation and Entrepreneurship	L	T	P	C
Course Offered in: B.Tech- First Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS		2	0	0	2

Pre-requisite:

Course Objectives: This course is designed to ignite the innovative and entrepreneurial spirit within students by providing them with a foundational understanding of how ideas are transformed into impactful ventures. Students will learn to identify and define different types of innovation, employ creative problem-solving techniques, and grasp the core principles of entrepreneurship and the entrepreneurial mindset.

Course Outcome: After completion of the course, the student will be able to

Bloom's Knowledge Level (KL)

CO1	Explain the core concepts of innovation, the innovation process, and the fundamentals of entrepreneurship.	K2
CO2	Apply techniques for idea generation, opportunity recognition, and validation for potential tech-driven ventures.	K3
CO3	Develop a basic business model and value proposition for an innovative idea, and understand the principles of MVP development.	K6.
CO4	Describe the basics of Intellectual Property Rights relevant to technology and the foundational elements of startup finance and team building.	K2
CO5	Formulate and present a concise pitch for a startup concept and describe the components of the entrepreneurial ecosystem.	K6

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	2	2	-	1	1	1	1	-	2	1	2		
CO2	2	2	2	2	2	2	2	1	1	2	2		
CO3	3	1	2	3	2	2	1	1	1	1	1		
CO4	1	2	1	2	1	-	1	-	-	1	2		
CO5	2	1	1	1	1	1	-	1	2	2	1		

Course Contents / Syllabus

Unit 1	Introduction to Innovation	6 hours
Defining Innovation, Types (Product, Process, Service, Business Model), Importance in Technology, Disruptive vs. Sustaining vs. Incremental Innovation. Idea Generation Techniques (Brainstorming, SCAMPER), Design Thinking Overview, Problem Identification & Definition, Creative Problem Solving.		
Unit 2	Entrepreneurship Development	6 hours
Defining Entrepreneurship, Entrepreneurial Mindset & Traits, Types of Entrepreneurs (Tech, Social), Myths, Role in Economic Development. Identifying Market Needs & Gaps, Sources of Ideas, Evaluating Ideas (SWOT, PESTLE basics), Basic Market Research, Customer Discovery Introduction.		
Unit 3	Developing a Minimum Viable Product (MVP)	8 hours

Business Model Canvas (BMC) / Lean Canvas, Defining a Compelling Value Proposition, Understanding Target Customers, Basic Competitive Analysis. Concept of MVP for tech products/services, Prototyping (Lo-fi, Hi-fi), Importance of User Feedback, Lean Startup Principles (Briefly).

Unit 4	Intellectual Property Rights (IPR)	6 hours
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Basics of Patents (for inventions), Copyrights (for software/content), Trademarks (for brands), Trade Secrets. Importance for tech startups. Building a Founding Team, Bootstrapping, Sources of Early-Stage Funding (Angels, VCs - Conceptual), Basic Financial Terms (Revenue, Cost, Profit).

Unit 5	The Entrepreneurial Ecosystem	6 hours
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Go-to-Market Strategies (Basics), Elements of a Good Pitch, developing a Pitch Deck, Practicing the Elevator Pitch. Role of Incubators, Accelerators, Government Support Schemes, Networking. Challenges & Opportunities. Future of Tech Entrepreneurship.

Total Lecture Hours	30 hours
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Textbook:

S.No	Book Title	Author
1.	Entrepreneurship and Innovation: Theory, Practice and Context	Tim Mazzaro, Sophie Reboud
2.	Innovation and Entrepreneurship	Peter F. Drucker

Reference Books:

S.No.	Book Title	Author
1.	Entrepreneurship - New Venture Creation, Pearson Publications	David H Holt

Self-Study Content Links:	Duration (in Hrs)
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MOOCs	https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_01384297087666585628430_shared/overview https://www.coursera.org/learn/innovative-ideas?specialization=business-entrepreneurship	06 05
Video Lectures	https://www.youtube.com/watch?v=UEngvxZ1lsw https://www.youtube.com/watch?v=A6BktbsRPr4	03
Web References		
PBL	Capstone Project	16

Course Code: DNC0103					Course Name: Essence of Indian Traditional Knowledge							L	T	P	C
Course Offered in: B.Tech- First Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS												2	0	0	NC
Pre-requisite: Philosophical Systems, Spiritual Practices, Cultural Heritage, Ayurveda and Traditional Medicine, Architecture															
Course Objectives: To enable the students to understand the importance of our surroundings and encourage them to contribute towards sustainable development.															
Course Outcome: After completion of the course, the student will be able to												Bloom’s Knowledge Level (KL)			
CO1	Understand the basics of past Indian politics and state polity.											K2			
CO2	Understand the Vedas, Upanishads, languages & literature of Indian society.											K2			
CO3	Know the different religions and religious movements in India.											K4			
CO4	Identify and explore the basic knowledge about the ancient history of Indian agriculture, science & technology, and ayurveda.											K4			
CO5	Identify Indian dances, fairs & festivals, and cinema.											K1			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2		
CO1	1	2	2	1	1	3	2	2	2	1	2				
CO2	1	1	2	1	1	3	2	2	2	1	2				
CO3	1	1	2	1	1	3	2	3	3	2	2				
CO4	2	2	3	2	2	3	3	2	2	1	2				
CO5	1	1	2	1	1	3	2	2	2	2	3				
Course Contents / Syllabus															
Unit 1			Society State and Polity in India									6 hours			
State in Ancient India: Evolutionary Theory, Force Theory, Mystical Theory Contract Theory, Stages of State Formation in Ancient India, Kingship , Council of Ministers Administration Political Ideals in Ancient India Conditions’ of the Welfare of Societies, The Seven Limbs of the State, Society in Ancient India, Purusārtha, Varnāshrama System, Āshrama or the Stages of Life, Marriage, Understanding Gender as a social category, The representation of Women in Historical traditions, Challenges faced by Women.															
Unit 2			Indian Literature, Culture, Tradition, and Practice									6 hours			
Evolution of script and languages in India: Harappan Script and Brahmi Script. The Vedas, the Upanishads, the Ramayana and the Mahabharata, Puranas, Buddhist And Jain Literature in Pali,Prakrit And Sanskrit, Sikh Literature, Kautilya’s Arthashastra, Famous Sanskrit Authors, Telugu Literature, Kannada Literature,Malayalam Literature ,Sangama Literature Northern Indian Languages & Literature, Persian And Urdu, Hindi Literature.															
Unit 3			Indian Religion, Philosophy, and Practices									6 hours			

Pre-Vedic and Vedic Religion, Buddhism, Jainism, Six System Indian Philosophy, Shankaracharya, Various Philosophical Doctrines , Other Heterodox Sects, Bhakti Movement, Sufi movement, Socio religious reform movement of 19th century, Modern religious practices.

Unit 4	Science, Management and Indian Knowledge System	6 hours
Astronomy in India, Chemistry in India, Mathematics in India, Physics in India, Agriculture in India, Medicine in India , Metallurgy in India, Geography, Biology, Harappan Technologies, Water Management in India, Textile Technology in India ,Writing Technology in India Pyrotechnics in India Trade in Ancient India/,India's Dominance up to Pre-colonial Times.		
Unit 5	Cultural Heritage and Performing Arts	6 hours
Indian Architect, Engineering and Architecture in Ancient India, Sculptures, Pottery, Painting, Indian Handicraft, UNESCO'S List of World Heritage sites in India, Seals, coins, Puppetry, Dance, Music, Theatre, drama, Martial Arts Traditions, Fairs and Festivals, UNESCO'S List of Intangible Cultural Heritage, Calenders, Current developments in Arts and Cultural, Indian's Cultural Contribution to the World. Indian Cinema		
Total Lecture Hours		30 hours
Textbook:		
S.No	Book Title	Author
1.	Indian Art and Culture: for civil services and other competitive Examinations	Nitin Singhania
Reference Books:		
S.No	Book Title	Author
1.	The Wonder that was India (34th impression)	A. L. Basham

Self-Study Content Links:		Duration (in Hrs)
MOOCs	https://www.classcentral.com/course/swayam-indian-popular-culture-292678	24.00
	https://www.udemy.com/course/indian-history-chronology/	1.50
Video Lectures	https://youtu.be/xUphsn5b1w8?si=P8PqTnYUrNP3aWU7	1.00
	https://youtu.be/SeTjQHzLci0?si=E-DEaKnWJEPN8yHj	0.09
	https://youtu.be/32XmLQxwhlQ?si=Ew7hFEL12E_3rPkh	0.23
	https://youtu.be/iof_dTG4cnQ?si=QWhHFeacVcYZ7mmR	1.05
	https://youtu.be/xmtM0ilhBIU?si=w9MQv8HSdzBXD321	1.09
	https://youtu.be/7dT2eg3ekk0?si=YIDa9kfxJfTAyK11	1.26
	https://youtu.be/xhqP7rPGNu4?si=WxdcjHKqmD3HGWge	0.26
Web References	https://youtu.be/qE23vA4dHkk?si=6D9q-hKN57UVjUUV	0.33
	https://en.wikipedia.org/wiki/Indian_religions	

Course Code: DNC0102				Course Name: Constitution of India, Law And Engineering								L	T	P	C
Course Offered in: B.Tech- First Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS												2	0	0	NC
Pre-requisite: Basic understanding of political science															
Course Objectives: Acquaint the students with legacies of constitutional development in India and help those to understand the most diversified legal document of India and philosophy behind it.															
Course Outcome: After completion of the course, the student will be able to												Bloom’s Knowledge Level (KL)			
CO1	Identify and explore the basic features and modalities about Indian constitution.											K1			
CO2	Differentiate and relate the functioning of Indian parliamentary system at the center and state level											K2			
CO3	Differentiate different aspects of Indian Legal System and its related bodies.											K4			
CO4	Discover and apply different laws and regulations related to engineering practices.											K4			
CO5	Correlate role of engineers with different organizations and governance models.											K4			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2		
CO1	1	1	2	1	1	3	2	2	1	2	1				
CO2	1	2	2	1	1	3	2	2	2	2	1				
CO3	1	2	2	1	1	3	2	3	1	2	1				
CO4	2	2	3	2	2	3	3	3	2	2	2				
CO5	2	2	3	2	1	3	2	3	2	3	2				
Course Contents / Syllabus															
Unit 1			Introduction and Basic Information about Indian Constitution									6 hours			
Meaning of the constitution law and constitutionalism, Historical Background of the Constituent Assembly, Government of India Act of 1935 and Indian Independence Act of 1947,Enforcement of the Constitution, Indian Constitution and its Salient Features, The Preamble of the Constitution, Fundamental Rights, Fundamental Duties, Directive Principles of State Policy, Parliamentary System, Federal System, Centre-State Relations, Amendment of the Constitutional Powers and Procedure, The historical perspectives of the constitutional amendments in India, Emergency Provisions: National Emergency, President Rule, Financial Emergency, and Local Self Government – Constitutional Scheme in India.															
Unit 2			Union Executive and State Executive									6 hours			
Powers of Indian Parliament Functions of Rajya Sabha, Functions of Lok Sabha, Powers and Functions of the President, Comparison of powers of Indian President with the United States, Powers and Functions of Vice-President, Powers and Functions of the Prime Minister, Judiciary – The Independence of the Supreme Court, Appointment of Judges, Judicial Review, Public Interest Litigation, Judicial Activism, LokPal, Lok Ayukta, The Lokpal and Lok ayuktas Act 2013, State Executives – Powers and Functions of the Governor, Powers and Functions of the Chief Minister, Functions of State Cabinet, Functions of State Legislature, Functions of High Court and Subordinate Courts.															
Unit 3			Introduction and Basic Information about Legal System									6 hours			

The Legal System: Sources of Law and the Court Structure: Enacted law -Acts of Parliament are of primary legislation, Common Law or Case law, Principles taken from decisions of judges constitute binding legal rules. The Court System in India and Foreign Courtiers (District Court, District Consumer Forum, Tribunals, High Courts, Supreme Court). Arbitration: As an alternative to resolving disputes in the normal courts, parties who are in dispute can agree that this will instead be referred to arbitration. Contract law, Tort, Law at workplace.

Unit 4	Intellectual Property Laws and Regulation to Information	6 hours
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Intellectual Property Laws: Introduction, Legal Aspects of Patents, Filing of Patent Applications, Rights from Patents, Infringement of Patents, Copyright and its Ownership, Infringement of Copyright, Civil Remedies for Infringement, Regulation to Information, Introduction, Right to Information Act, 2005, Information Technology Act, 2000, Electronic Governance, Secure Electronic Records and Digital Signatures, Digital Signature Certificates, Cyber Regulations Appellate Tribunal, Offences, Limitations of the Information Technology Act.

Unit 5	Business Organizations and E-Governance	6 hours
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Sole Traders, Partnerships: Companies: The Company's Act: Introduction, Formation of a Company, Memorandum of Association, Articles of Association, Prospectus, Shares, Directors, General Meetings and Proceedings, Auditor, Winding up. E-Governance and role of engineers in E-Governance, Need for reformed engineering serving at the Union and State level, Role of I.T. professionals in Judiciary, Problem of Alienation and Secessionism in few states creating hurdles in Industrial development.

Total Lecture Hours 30 hours

Textbook:

S.No	Book Title	Author
1.	Introduction to the Indian Constitution	Brij Kishore Sharma

Reference Books:

S.No	Book Title	Author
1.	The Indian Constitution	Madhav Khosla

Self-Study Content Links:

		<u>Duration</u> <u>(in Hrs)</u>
MOOCs	https://www.google.com/url?sa=i&source=web&rct=j&url=https://onlinecourses.nptel.ac.in/noc25_1w02/preview&ved=2ahUKEwjL_K6Lt8KVAxUo3TgGHdmhN3oQy_kOegoIAGgACAAIDxAJ&opi=89978449&cd&psig=AOvVaw3iygHhUeKYg3egnz62E-ST&ust=1783577767518000	10
Video Lectures	https://nptel.ac.in/courses/129106411?	10
Web References	https://www.legislative.gov.in/documents/constitution-of-india?	10

Course Code: DAS0203A				Course Name: Differential Equations and Linear Transformations								L	T	P	C
Course Offered in: B.Tech- Second Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS												3	1	0	4
Pre-requisite: Knowledge of Mathematics I of B. Tech or equivalent.															
Course Objectives: The objective of this course is to familiarize the engineering students with techniques of solving Ordinary Differential Equations, Fourier series expansion, Partial Differential Equation, Laplace Transform, Vector space and Linear transformation and its application in real world. It aims to equip the students with adequate knowledge of mathematics that will enable them in formulating problems and solving problems analytically.															
Course Outcome: After completion of the course, the student will be able to												Bloom's Knowledge Level (KL)			
CO1	Apply the concept of differentiation to solve differential equations.											K3			
CO2	Illustrate the solution of partial differential equation and expansion of function as Fourier series.											K3			
CO3	Apply the Laplace transform to solve ordinary differential equations.											K3			
CO4	Explain the concept of vector space.											K2			
CO5	Understand the concept of linear transformation and orthogonalization.											K2			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2		
CO1	3	3	3	3	3	-	-	-	-	1	2				
CO2	3	3	3	2	2	-	-	-	-	1	2				
CO3	3	2	3	2	3	-	-	-	-	1	2				
CO4	3	3	2	3	3	-	-	-	-	1	3				
CO5	3	3	2	3	3	-	-	-	-	1	3				
Course Contents / Syllabus															
Unit 1			Ordinary Differential Equation of Higher Order									10 hours			
Linear differential equation of nth order with constant coefficients, Cauchy-Euler equation, Simultaneous linear differential equations, Second order linear differential equations with variable coefficients, Solution by changing independent variable, Reduction of order, Normal form, Method of variation of parameters.															
Unit 2			Fourier Series and Partial Differential Equation									10 hours			
Fourier series, Half range Fourier sine and cosine series. Applications in Engineering. Solution of first order Lagrange's linear partial differential equations, Linear partial differential equations with constant coefficients (homogeneous and non-homogeneous), classification of second order partial differential equations. Solution of one-dimensional wave and heat equations.															
Unit 3			Laplace Transform									9 hours			
Laplace transform, Existence theorem, Laplace transforms of derivatives and integrals, Initial and final value theorems, Unit step function, Dirac- delta function, Laplace transform of periodic function, Inverse Laplace transform, Convolution theorem, Application to solve simple linear differential equations.															
Unit 4			Vector Space									8 hours			

Vector spaces over R and C, subspace, linear independence and linear dependence of vectors, basis, dimension.

Unit 5	Linear Transformations	8 hours
linear transformations, rank and nullity theorem, inner product spaces and Orthogonalization. Gram–Schmidt Orthogonalization process.		
Total Lecture Hours		45 hours

Textbook:

S.No	Book Title	Author
1	Higher Engineering Mathematics, Tata Mc Graw-Hill Publishing Company Ltd.	B. V. Ramana,
2	Higher Engineering Mathematics, Khanna Publisher	B.S. Grewal
3	Advance Engineering Mathematics, Narosa Publishing House.	R K. Jain & S R K. Iyenger
4	Advance Engineering Mathematics, University Science Press	N.P. Bali

Reference Books:

S.No	Book Title	Author
1	Advance Engineering Mathematics, John Wiley & Sons.	E. Kreyszig
2	Advance Engineering Mathematics, Thomson (Cengage) Learning.	Peter V. O’Neil
3	Calculus, Eleventh Edition, Pearson.	Maurice D. Weir, Joel Hass, Frank R. Giordano, Thomas
4	Calculus and Analytical Geometry, Ninth Edition Pearson.	G.B Thomas, R L Finney
5	Fourier Series and Boundary Value Problems, 8th Edition-Tata McGraw-Hill.	James Ward Brown and Ruel V Churchill
6	Linear Algebra : A Modern Introduction, 2nd Edition, Brooks/Cole.	D. Poole
7	Engineering Mathematics for first year, Tata McGraw-Hill, New Delhi.	Veerarajan T.
8	Ordinary Differential Equations, Application, Model and Computing, CRC Press T&F Group.	Charles E Roberts Jr
9	Advanced Engineering Mathematics, 6th Edition, Tata McGraw-Hill.	Ray Wylie C and Louis C Barret
10	Complex Variable and Applications, 8th Edition, Tata McGraw-Hill.	James Ward Brown and Ruel V Churchill
11	Engineering Mathematics, 1st Edition, Pearson India Education Services Pvt. Ltd.	P. Sivaramakrishna Das and C. Vijayakumari
12	Advanced Engineering Mathematics By Khanna Publishing House, Delhi.	Chandrika Prasad, Reena Garg

Self-Study Content Links:

		Duration (in Hrs)
MOOCs	https://www.coursera.org/learn/differential-equations-engineers#modules	17 Hrs
Video Lectures	Unit 1 https://www.youtube.com/watch?v=1HKn9IvYiEM&list=PLU6SqDYcYsfI5CvOHMVOxxMWdAKWG67Xq&index=1	27:27m

	https://www.youtube.com/watch?v=1HKn9IvYiEM&list=PLU6SqDYcYsfI5CvOHMVOxxMWdAKWG67Xq https://www.youtube.com/watch?v=n_3ZmnVnrc4 https://www.youtube.com/watch?v=19Vt7ds8Lvw Unit 2 https://www.youtube.com/watch?v=HUKR4LWrZ14&t=74s https://www.youtube.com/watch?v=uei7JPnPPVg https://www.youtube.com/watch?v=ummJvI0Ax2Q https://www.youtube.com/watch?v=bWTmUWWZnhQ https://www.youtube.com/watch?v=wpN1wn98XiA https://www.youtube.com/watch?v=gK1Y11UxOhw https://www.youtube.com/watch?v=ClwkvN77QrE&t=10s Unit 3 https://www.youtube.com/watch?v=OA1OJrfpP20 https://www.youtube.com/watch?v=OA1OJrfpP20&list=PLU6SqDYcYsfIWugLkTq1nMoU3rDDx7xpG Unit 4 https://youtu.be/0gHg5X6ng_4 https://www.youtube.com/watch?v=_h76n-jR0WA Unit 5 https://youtu.be/zvRdbPMEMUI https://youtu.be/ERfhtPBEYVA https://youtu.be/ZFQteSfxMss	27:27m 34:28m 19:14m 13:44m 8:40m 11:44m 51:33m 12:49m 9:31m 9:05m 17:57m 17:23m 7:12m 13:16m 50:09m 44:43m 59:21m
Web References		



Course Code: DAS0202						Course Name: Semiconductor Physics and Devices						L	T	P	C
Course Offered in: B.Tech- Second Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS												3	0	0	3
Pre-requisite: 1. Basic knowledge of semiconductors. 2. Basics concept of electrostatics. 3. Basics of matter waves, uncertainty principle. 4. Properties of matter. 5. Basic laws of electricity and magnetism.															
Course Objectives: 1. To provide the knowledge of the phenomenon of semiconductors and its uses to engineering applications. 2. To provide the knowledge of the Bipolar Junction Transistor and its engineering application. 3. To provide the knowledge of the basic concept of Field Effect Transistor. 4. To provide the knowledge of Quantum Mechanics and its application in quantum computing. 5. To provide the basic knowledge of Superconductivity and Nanotechnology which is necessary to understand the working of modern engineering tools and techniques.															
Course Outcome: After completion of the course, the student will be able to:												Bloom’s Knowledge Level (KL)			
CO1	Describe the phenomenon of semiconductor physics.											K2			
CO2	Explain the working of Bipolar Junction Transistor.											K2			
CO3	Identify the basic concept of Field Effect Transistor.											K2			
CO4	Implement the concept of quantum mechanics.											K3			
CO5	Define the basic phenomena of superconductivity and nanotechnology.											K2			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2		
CO1	3	2	1	-	2	1	-	-	-	-	2	-	-		
CO2	3	2	1	-	2	1	-	-	-	-	2	-	-		
CO3	3	2	1	-	2	1	-	-	-	-	2	-	-		
CO4	3	2	2	-	1	1	-	-	-	-	2	-	-		
CO5	3	2	2	-	1	1	-	-	-	-	2	-	-		
Course Contents / Syllabus															
Unit 1				Introduction to Semiconductor Physics									9 hours		
Energy bands, Fermi Level, Direct and Indirect Band Gap Semiconductor, Diffusion and Drift Current, P-N Junction Diode and V-I Characteristics of Diode.															
Special Diodes: Zener Diode, Photodiode, Solar Cell, Light Emitting Diode (LED), Organic-Light Emitting Diode (O-LED)															

Unit 2	Bipolar Junction Transistor(BJT)	9 hours
Transistor (PNP & NPN), Construction & Working of Transistor, Common Base, Common Emitter and Common Collector Configurations of Transistor, V-I Characteristics of Common Emitter, Operating Point, DC load lines, Voltage Divider biasing, BJT applications: Switch and amplifier.		
Unit 3	Field Effect Transistor(FET)	9 hours
Construction and Working Principle of Junction Field Effect Transistor (JFET), Comparison with BJT, V-I Characteristics of JFET, Pinch-off Voltage. Construction & Working Principle of MOSFET, V-I Characteristics in Enhancement and Depletion modes, CMOS (Qualitative)		
Unit 4	Quantum Mechanics and Computing	9 hours
Introduction to Quantum Physics, Born's Interpretation of Wave function, Operators, Schrodinger wave equation, Introduction to Quantum computing, Moore's law, Differences in classical and quantum computing, Concept of Qubits, Properties of Qubits, Bloch sphere.		
Unit 5	Superconductivity and Nanotechnology	9 hours
Superconductivity: Temperature dependence of resistivity, Meissner effect, Penetration depth, Type-I and Type-II superconductors, Critical field and High temperature superconductors. Nanotechnology: The nanoscale and nanomaterials, Surface to Volume ratio and its Importance in engineering, Bucky ball and its applications, Carbon nanotubes(CNTs) and their types, Applications of CNTs.		
Total Lecture Hours		45 hours
Textbook:		
S.No	Book Title	Author
1	Electronic Devices and Circuit Theory	Robert L.Boylestad and Louis Nashelsky
Reference Books:		
S.No	Book Title	Author
1	Semiconductor Devices Physics and Technology 2ndEd	S. M. Sze
2	Optoelectronics an Introduction 3rd Edition	Wilson and Hawkes
3	Semiconductor Physics and Devices	Neamen
4	Solid State Electronics Devices	Streetman and Banerjee
5	Engineering Physics	S.D. Jain and G.S. Sahasrabudhe
6	Nanotechnology	R. Booker and E. Boysen
7	Microelectronics Circuits	Adel S. Sedra and Kenneth Carless Smith
Self-Study Content Links:		Duration (in Hrs)
MOOCs	https://www.coursera.org/learn/semiconductor-physics	15hrs
	https://www.coursera.org/learn/semiconductor-1	9hrs
	https://www.coursera.org/learn/diode-pn-junction-metal-semiconductor-contact?specialization=semiconductor-devices	16hrs
	https://www.coursera.org/learn/transistor-field-effect-transistor-bipolar-junction-transistor?specialization=semiconductor-devices	13hrs

Video Lectures	Unit 1	
	https://youtu.be/WiIdfUWjXog?si=plmz8LEmKZl0mvfW	13.42m
	https://youtu.be/MovJj2ldIH0?si=zDsUvgwd_BGPd5nV	7.44m
	https://youtu.be/aEwojo5gt8?si=K-m4TPWnjLQp5U8v	24.58m
	https://youtu.be/qgIRRI8wkmg?si=spoKbGBvdIqjj03l	18.43m
	https://youtu.be/sWOSPdZHj8o?si=ujnRDilxrYQ-8t-l	23.28m
	https://youtu.be/-ga2S2LOtjs?si=5l66qKsN_5r-vgY3	26.43m
	https://youtu.be/qDoUGNOMf3I?si=8B_mZz8Xdvp-LU1c	25.01m
	https://youtu.be/viw9qpSDQjc?si=ElmowmInReSzPZTg	32.02m
	https://youtu.be/ZsOXhQemh10?si=TERBVhiNBCVDB3oh	16.02m
	https://youtu.be/0SnfR13p6Mc?si=K-mfafMZxO2rDbe-	22.12m
	https://youtu.be/8nyReoypSvM?si=mkMlnSOSvP5yQzY3	30.06m
	https://www.youtube.com/watch?v=BCfpLH41IAU	56.13m
	https://youtu.be/rsFMSyoNKZQ?si=hTYWOy7gy1g1OEM1	30.24m
	https://www.youtube.com/watch?v=tlnCkr6B6ZY	18.53m
	https://www.youtube.com/watch?v=S9jMMALKKKs	58.03m
	https://youtu.be/IZs7a2L5AZI?si=0NvFzhg6x56swHO0	32.15m
	https://www.youtube.com/watch?v=MC1zGEmrELA	54.08m
	https://www.youtube.com/watch?v=xhn188JafbM	53.12m
	https://www.youtube.com/watch?v=JA3sCmrv1l1M&list=PLgMDNELGJ1CaNcuuQv9xN07ZWkXE-wCGP&index=2	31.45m
	Unit 2	
	https://www.youtube.com/watch?v=UgOM9WXp57k	46.21m
	https://www.youtube.com/watch?v=0C4uxtS-tlQ	54.22m
	https://www.youtube.com/watch?v=ijNBnXhiy_w&t=458s	56.12m
	https://www.youtube.com/watch?v=M_Fti8OBTko	54.07m
	https://www.youtube.com/watch?v=HfKd-Y2SBFA	56.08m
	https://www.youtube.com/watch?v=Ax87iYvsZ0A	35.20m
	https://www.youtube.com/watch?v=oXY9zUSulkq	53.28m
	https://www.youtube.com/watch?v=FP-mZF0h8vQ	57.38m
	https://www.youtube.com/watch?v=gYgT_WoI9v4	54.34m
	https://www.youtube.com/watch?v=QnjZQHB1hR0&t=109s	30.05m
	https://www.youtube.com/watch?v=1wJXvDGW-iQ	29.11m
	https://www.youtube.com/watch?v=hOT72IdQBbw	57.43m
	Unit 3	
	http://acl.digimat.in/nptel/courses/video/115102014/L22.html	54:08
	https://www.youtube.com/watch?v=MUBiC9yz2fc&t=265s	49:00
	http://acl.digimat.in/nptel/courses/video/115102014/L24.html	57:39
	http://acl.digimat.in/nptel/courses/video/115102014/L24.html	54:14
	https://www.youtube.com/watch?v=4m49vM0Ryt8	56:36
	http://acl.digimat.in/nptel/courses/video/115102014/L28.html	54:23
	Unit 4	
	http://www.digimat.in/nptel/courses/video/115101107/L01.html	49:12
	https://www.youtube.com/watch?v=_U6YamvF7BE	45:51
	http://digimat.in/nptel/courses/video/115104096/L34.html	21:18
	https://www.youtube.com/watch?v=KQzcFBXwKdM	30:47
	http://www.digimat.in/nptel/courses/video/115102023/L02.html	58:12
	https://www.youtube.com/watch?v=vy-qStGSy0g	23:26
	http://digimat.in/nptel/courses/video/104104082/L01.html	35:52
	http://digimat.in/nptel/courses/video/104104082/L37.html	31:17
	https://www.youtube.com/watch?v=V9cADVFXToU	47:15
	https://www.youtube.com/watch?v=rEdGqUnD8eo&t=1522s	28:01
	https://www.youtube.com/watch?v=n2RsfrWM7U	37:15
	Unit 5	
	http://www.digimat.in/nptel/courses/video/115103108/L01.html	56:40
	http://www.digimat.in/nptel/courses/video/115103108/L02.html	57:30
	https://www.youtube.com/watch?v=VHp2Ff5N_bs	41:12
	http://digimat.in/nptel/courses/video/115105131/L39.html	37:49
	http://digimat.in/nptel/courses/video/113106093/L01.html	57:30
	https://www.youtube.com/watch?v=BLNwNkdRiTI	48:30



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	https://www.youtube.com/watch?v=9EKqNBvz4cA http://digimat.in/nptel/courses/video/113106093/L24.html https://youtu.be/RvtlBh - Rw?si=AUb2neWopHPFFxux	54:56 45:23 43:40
Web References		

Course Code: DCSE0201					Course Name: Data Structures and Algorithms -I								L	T	P	C
Course Offered in: B.Tech- Second Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS													3	0	0	3
Pre-requisite: C, Python, Logical Thinking																
Course Objectives: To understand the concepts of data structures and algorithms, its representations, operations and applications for efficient problem solving with computational analysis.																
Course Outcome: After completion of the course, the student will be able to													Bloom’s Knowledge Level (KL)			
CO1	Student is able to understand primitive data structures and concepts related to analysis of algorithms with array-based operations.												K2			
CO2	To understand and analyze searching, sorting, hashing techniques and operations related to linked list.												K2			
CO3	Student is able to understand stacks, queues and recursion with their applications.												K3			
CO4	Student is able to understand the concept of tree data structure and the requirement and application of BST, AVL, Huffman code and heap sort.												K4			
CO5	Analyze graph algorithms and apply suitable data structure techniques for problem solving												K4			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)																
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3	PSO4	
CO1	3	3	1	2	2	2	-	3	1	1	3	3	2	2	2	
CO2	3	3	1	2	2	2	-	3	1	1	3	3	2	2	2	
CO3	3	3	2	2	2	2	-	3	1	1	3	3	2	2	2	
CO4	3	3	2	2	2	2	-	3	1	1	3	3	2	2	2	
CO5	3	3	2	2	2	2	-	3	1	1	3	3	2	2	2	
Course Contents / Syllabus																
Unit 1				Fundamentals of Data Structures, Algorithms and Arrays										9 hours		
Introduction to Data structure: Introduction to Data Structures, Need and Classification of Data Structures, Primitive and Non-Primitive Data Structures, Static and Dynamic Data Structures, Abstract Data Types (ADT) Introduction to Algorithms: Characteristics and Design Principles of Algorithms, Algorithm Efficiency, Time and Space Complexity, Asymptotic Notations: Big Oh, Big Theta and Big Omega, Time-Space Trade-off Arrays: One-Dimensional and Multidimensional Arrays, Memory Representation of Arrays, Row Major and Column Major Order, Index Formulae for 1-D, 2-D, 3-D and n-D Arrays, Array Operations: Traversal, Insertion and Deletion, Applications of Arrays: Sparse Matrices and their Representation.																
Unit 2				Searching, Sorting and Linked Lists										9 hours		
Searching and Sorting: Concept of Searching, Linear Search, Binary Search. Concept of Hashing & Collision resolution Techniques used in Hashing. Sorting: Insertion Sort, Selection, Bubble Sort, Merge Sort and Quick Sort. Link List: Introduction to pointers and dynamic memory allocation, limitations of arrays. Singly linked lists, doubly linked lists, circular linked lists, operations (insertion, deletion, traversal, searching). Applications of linked lists: polynomial representation and addition.																
Unit 3				Stacks and Queues										9 hours		

Stacks and Queues: Abstract Data Type, Primitive Stack operations: Push & Pop, Array and Linked Implementation of Stack in C, Application of stack: Prefix and Postfix Expressions, Evaluation of postfix expression, Iteration and Recursion- Principles of recursion, Tail recursion, Removal of recursion Problem solving using iteration and recursion with examples such as binary search, Fibonacci numbers, and Hanoi towers. Tradeoffs between iteration and recursion.

Queues: Operations on Queue: Create, Add, Delete, Full and Empty, Circular queues, Array and linked implementation of queues in C, Dequeue and Priority Queue.

Unit 4	Trees	9 hours
Basic terminology used with Tree, Binary Trees, Binary Tree Representation: Array Representation and Pointer(Linked List) Representation, Binary Search Tree, Strictly Binary Tree, Complete Binary Tree. Extended Binary Trees, Tree Traversal algorithms: Inorder, Preorder and Postorder, Constructing Binary Tree from given Tree Traversal, Operation of Insertion, Deletion, Searching & Modification of data in Binary Search. Threaded Binary trees, Traversing Threaded Binary trees. Huffman coding using Binary Tree. Concept & Basic Operations for AVL Tree, Binary Heaps and Heap Sort.		
Unit 5	Graph	9 hours
Introduction to graphs, terminology, types of graphs. Graph representations (adjacency matrix and adjacency list). Graph traversal techniques: BFS and DFS. Minimum spanning tree algorithms: Prim's and Kruskal's. Shortest path algorithms: Dijkstra's and Bellman Ford algorithm.		
Total Lecture Hours		45 hours

Textbook:

S.No	Book Title	Author
1	"Data Structures and Algorithms in Python: An Indian Adaptation", 1st Edition, 2021.	Michael T. Goodrich, Roberto Tamassia
2	"Data Structures" Schaum's Outline Series, Tata McGraw-hill Education (India) Pvt. Ltd, 2nd Edition, 2017.	Lipschutz
3	"Fundamentals of Data Structures", Computer Science Press, 1st Edition, 1993.	Horowitz and Sahani

Reference Books:

S.No	Book Title	Author
1	Introduction to Algorithms, 4th ed. Cambridge, MA, USA: MIT Press, 2022.	T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein
2	Data Structures and Algorithms Made Easy: Data Structure and Algorithmic Puzzles, 5th ed. Noida, India: CareerMonk Publications, 2016.	N. Karumanchi
3	Grokking Algorithms: An Illustrated Guide for Programmers and Other Curious People, 2nd ed. Shelter Island, NY, USA: Manning Publications, 2024	A. Y. Bhargava

Self-Study Content Links:

		Duration (in Hrs)
MOOCs	https://www.udemy.com/course/datastructuresncpp/?couponCode=UDEAFFHP22025'	30 hours
Video Lectures	Unit 1 https://www.youtube.com/watch?v=I_JuQ5ayPmc&list=PLkIpi7mL1E7uSElwIoJpgBnOQ8RJrYKzX	11m
	Unit 2 https://www.youtube.com/watch?v=AV0qlnUcDW4&list=PLydVRO-Y2TQmxJvYFLQqv5tSTK7IAG0VF	9m
	Unit 3	

	https://www.youtube.com/watch?v=nqowUJzG-iM&list=PL_z_8CaSLPWekqhdCPmFohncHwz8TY2Go Unit 4 https://www.youtube.com/watch?v=DKCbsiDBN6c&list=PLGq9jf3A_hHCe2w7jmjKAUiyg_bfoGzH1 Unit 5 https://www.youtube.com/watch?v=hq_3iqS0Hq0	14m 8m 8m
Web References	https://mrcet.com/downloads/digital_notes/CSE/II%20Year/DATA%20STRUCTURES%20DIGITAL%20NOTES.pdf https://gtl.csa.iisc.ac.in/hari/wp-content/uploads/2021/10/dsa.pdf	

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Course Code: DCSAI0202	Course Name: Artificial Intelligence	L	T	P	C
Course Offered in: B.Tech- Second Semester AI/AIML/AI(Twin)/AIML(Twin)		2	0	0	2

Pre-requisite: Fundamentals of AI, Basic Python, Problem Solving Approach

Course Objectives: The objective of this course is to equip students with a foundational understanding of Artificial Intelligence. The course emphasizes intelligent agent design, search strategies, knowledge representation, planning, and expert systems, fostering analytical thinking and enabling students to model and solve real-world AI problems effectively.

Course Outcome: After completion of the course, the student will be able to		Bloom's Knowledge Level (KL)
CO1	Apply uninformed and informed search techniques to solve real world problems	K3
CO2	Illustrate adversarial search algorithms to solve problems.	K4
CO3	Demonstrate knowledge representation techniques	K3
CO4	Model statistical reasoning to create solutions.	K4

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	3	2	2	3	-	-	1	-	-	-	3	3	3
CO2	3	3	2	2	3	-	-	1	-	-	-	3	3	3
CO3	2	2	-	1	2	-	-	-	-	-	-	3	3	3
CO4	3	3	-	2	3	-	-	-	-	-	-	3	3	3

Course Contents / Syllabus

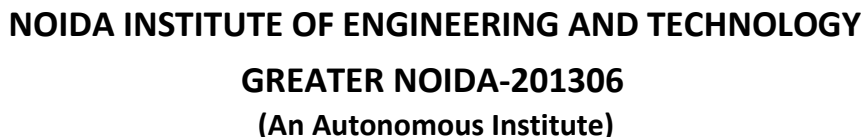
Unit 1	Problem Solving Methodologies	8 hours
Solving Problems by Searching, Uninformed search: BFS, DFS, Iterative deepening, Bi-directional search, Informed search techniques: heuristic, Greedy Best First Search, A* search, AO* search, Constraint satisfaction problems		
Unit 2	Adversarial Search	8 hours
Game Playing: minimax, alpha-beta pruning Solving Problem: Water-Jug problem, Queens Problem, Travelling Salesperson Problem, Missionaries Cannibals problem, tiles problem.		
Unit 3	Knowledge Representation and Reasoning	8 hours
Building a Knowledge Base: Propositional logic, first order logic, Semantic Net, Frame. Expert System: Expert System, Architecture of Expert System		
Unit 4	Statistical Reasoning	6 hours
Probability and Bayes Theorem, Certainty factors and Rule Based systems, Bayesian Networks, Dempster-Shafer Theory, Fuzzy Logic.		
Total Lecture Hours		30 hours

Textbook:

S.No	Book Title	Author
1	<i>Artificial Intelligence: A Modern Approach</i> , Pearson Education, 4th Edition, 2020	Stuart Russell & Peter Norvig
2	<i>Artificial Intelligence</i> , McGraw-Hill Education, 3rd Edition, 2009	Elaine Rich, Kevin Knight, Shivashankar B. Nair

Reference Books:

S.No	Book Title	Author
1	<i>Artificial Intelligence and Machine Learning</i> , Dreamtech Press, 1 st Edition, 2020	P. S. Deshpande
2	<i>Introduction to Artificial Intelligence</i> , Springer, 2nd Revised Edition (English Translation), 2017	Wolfgang Ertel
Self-Study Content Links:		Duration (in Hrs)
MOOCs	https://swayam-plus.swayam2.ac.in/courses/course-details?id=P_SMARTBRIDGE_01	90 Hrs
Video Lectures	1. https://www.youtube.com/watch?v=E5jVBqe59EE&list=PLAXUYU7PbJhhgljaU2gasFmh4FIMXvq-P	2 hr
	2. https://www.youtube.com/watch?v=uB3i-qV6VdM&list=PLxCzCOWd7aiHGhOHV-nwb0HR5US5GFKFI	10 hr
	3. https://www.youtube.com/watch?v=9iN3O_oL2ac	1 hr
	4. https://www.youtube.com/watch?v=MIf5shIfsj8&list=PLRGtPY3Slac6-hgreanTjzg-3o9QWE07H	1 hr
Web References	1. https://www.geeksforgeeks.org/machine-learning/search-algorithms-in-ai/ 2. https://www.brainkart.com/article/Various-Types-of-Artificial-Intelligence-Problems-and-their-Solutions_8873/ 3. https://www.geeksforgeeks.org/artificial-intelligence/expert-systems/ 4. https://www.amirajcollege.in/wp-content/uploads/2020/06/2180703-chapter-7-statistical-reasoning.pdf	



LAB Course Code: DAS0252				LAB Course Name: Semiconductor Physics and Devices Lab								L	T	P	C
Course Offered in: B.Tech- Second Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS												0	0	2	1
Pre-requisite: Least count, Screw gauge, Vernier calipers															
Course Objectives:															
1. To provide the practical knowledge of the phenomenon blackbody. 2. To provide the practical knowledge of the characteristics of transistors. 3. To provide the practical knowledge of the characteristics of diodes. 4. To provide the practical knowledge of the characteristics of solar cell. 5. To provide the practical knowledge of dielectric constant.															
Course Outcome: After completion of the course, the student will be able to:												Bloom's Knowledge Level (KL)			
CO1	Apply the practical knowledge of the phenomenon of blackbody.											K3			
CO2	Understand the characteristics of transistors.											K2			
CO3	Analyze the characteristics of diodes.											K4			
CO4	Analyze the characteristics of solar cell.											K4			
CO5	Understand the dielectric constant.											K2			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2		
CO1	2	-	-	-	2	-	2	1	2	1	1	-	-		
CO2	3	-	-	-	2	-	1	1	2	1	1	-	-		
CO3	3	-	-	-	2	-	1	1	2	1	1	-	-		
CO4	2	-	-	-	2	-	1	1	2	1	1	-	-		
CO5	3	-	-	-	2	-	1	1	2	1	1	-	-		
List Of Practical's (Indicative & Not Limited To)															
1. To determine the energy band gap of a given semiconductor material.															
2. To determine the Planck's constant using LEDs of known wavelength.															
3. To study the Hall effect and determine the Hall coefficient, Carrier density and Mobility of a given semiconductor material using Hall effect setup.															
4. To determine the resistivity of given material using four probe method.															
5. To determine the dielectric constant of the material by charging and discharging of capacitor.															
6. To determine the characteristics of photoelectric cell.															
7. To verify Stefan's Law by electrical method.															
8. To Plot V-I Characteristics of PN Junction diode.															

9. Plot of gain in dB Vs frequency, measurement of bandwidth, input impedance, maximum signal handling capacity (MSHC) of Single stage common source FET amplifier.
10. To draw the static current-voltage (I-V) characteristics of a Zener diode.
11. To draw input and output characteristic of common base Bipolar Junction Transistor.
12. To draw input and output characteristic of common collector Bipolar Junction Transistor.
13. To draw input and output characteristic of common emitter Bipolar Junction Transistor.
14. To study FET as a Voltage Variable Resistor (VVR).
15. To plot the V-I Characteristics of the solar cell and hence determine the fill factor.
Total Hours: 30 hrs.

Course Offered in: B.Tech- Second Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS													0	0	4	2
Pre-requisite: Any Programming Language preferably C, C++, Java and Python																
Course Objectives:																
Learn to implement linear data structures.																
Course Outcome: After completion of the course, the student will be able to													Bloom’s Knowledge Level (KL)			
CO1		Operations on single and multi-dimensional array, and how to use them for implementation of matrix operations.											K3			
CO2		Implement Link list, Stack and Queues with their applications.											K3			
CO3		Implement and analyse of various operation like searching sorting and hashing.											K3			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)																
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3	PSO4	
CO1	3	3	2	2	1	1	-	3	1	1	2	3	2	2	2	
CO2	3	3	3	2	2	1	-	3	1	1	2	3	2	2	2	
CO3	3	3	3	2	2	1	-	3	1	1	2	3	2	2	2	
List Of Practical’s (Indicative & Not Limited To)													Mapped CO			
1. Construct a Code to find the maximum element in an array.													CO1			
2. Construct a Code to calculate the sum of all elements in an array.													CO1			
3. Construct a Code to reverse the elements of an array.													CO1			
4. Construct a Code to check if an array is sorted in ascending order.													CO1			
5. Construct a Code to count the occurrence of a specific element in an array.													CO1			
6. Construct a Code creation and traversal of 2D Array in row major and column major order.													CO1			
7. Construct a code to print the transpose of a given matrix using function													CO1			
8. Program to find if a given matrix is Sparse or Not and print Sparse Matrix													CO1			
9. Construct a code to represent a sparse matrix in triplet form.													CO1			
10. Construct a code to Implement Linear Search													CO3			
11. Construct a code to implement Binary Search													CO3			
12. Construct a program to Implement Selection Sort													CO3			
13. Construct a program to Implement Bubble Sort													CO3			
14. Construct a program to Implement Insertion Sort													CO3			
15. Construct a program to compare the time complexities of selection, bubble and insertion sort by plotting the graph													CO3			
16. Construct a program to compare the time complexities of various algorithms by varying size “n”.													CO3			
17. Construct a program to Implement Shell Sort													CO3			

18. Construct a program to Implement Counting Sort	CO3
19. Create a single linked list and perform basic operations (insertion, deletion, traversal).	CO2
20. Create a double linked list and perform basic operations (insertion, deletion, traversal).	CO2
21. Create a circular linked list and perform basic operations (insertion, deletion, traversal).	CO2
22. Create a circular double linked list and perform basic operations (insertion, deletion, traversal).	CO2
23. Reverse a single linked list.	CO2
24. Check if a linked list is palindrome.	CO2
25. Reverse a double linked list.	CO2
26. Find the middle element of a single linked list.	CO2
27. Find the middle element of a double linked list.	CO2
28. Merge two sorted single linked lists.	CO2
29. Detect and remove a loop in a circular linked list.	CO2
30. Construct a code to add two polynomials using linked list	CO2
31. Construct a program to Implement stack using array	CO2
32. Construct a program to Implement stack using a linked list	CO2
33. Construct a code to Infix to postfix conversion using a stack	CO2
34. Construct a code for Balanced parentheses checker using a stack	CO2
35. Implement Reverse a string using a stack.	CO2
36. Implement Binary Search using Recursion.	CO3
37. Construct a program to print Fibonacci Series using Recursion.	CO2
38. Construct a code to implement Tower of Hanoi.	CO2
39. Construct a program to implement queue using array.	CO2
40. Construct a code for implementing a circular queue.	CO2
41. Construct a program to Implement queue using stack	CO2
42. Construct a program to Implement priority queue	CO2
43. Construct a program to Implement double ended queue	CO2
44. Write a program for binary tree creation, printing, searching, and traversal (inorder, preorder, postorder).	CO3
45. Write a program for Binary Search Tree (BST) creation, searching, insertion, deletion, and traversal.	CO3
46. Write a program to find the height of a binary tree.	CO3
47. Write a program to calculate the height and balance factor of the AVL Tree.	CO3
48. Write a program to implement heap sort on an array.	CO3
49. Write a program to encode a string using Huffman codes.	CO3
50. Write a program to represent a graph using adjacency matrix and adjacency list.	CO3
51. Write a program to implement Breadth First Search (BFS) traversal of a graph using an adjacency list.	CO3
52. Write a program to implement Depth First Search (DFS) traversal of a graph (recursive and iterative).	CO3
53. Write a program to implement Breadth First Search (BFS) traversal of a graph using an adjacency list.	CO3
54. Write a program to implement Depth First Search (DFS) traversal of a graph (recursive and iterative).	CO3

LAB Course Code: DCSE0252						LAB Course Name: Problem Solving using Python						L	T	P	C
Course Offered in: B.Tech- Second Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS												0	0	6	3
Pre-requisite: Basic Computer Knowledge, Logical Thinking & Basic Mathematics															
Course Objectives: To provide Basic knowledge of Python programming and to implement programming skill for solving real world problems															
Course Outcome: After completion of the course, the student will be able to												Bloom's Knowledge Level (KL)			
CO1	Apply basic Python constructs (variables, data types, control flow)											K2			
CO2	Develop modular programs using functions, recursion, and modules.											K4			
CO3	Use data structures, file operations, and exception handling in Python.											K5			
CO4	Implement object-oriented concepts											K4			
CO5	Build GUI applications using Tkinter and OOP techniques.											K3			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3	
CO1	3	1	1	-	2	-	-	1	-	-	2				
CO2	3	2	2	1	2	-	-	1	-	-	2				
CO3	2	2	2	1	1	-	-	1	-	-	2				
CO4	3	3	2	1	2	-	-	1	-	-	2				
CO5	3	3	2	-	2	-	-	1	-	2	2				
Course Contents / Syllabus															
Unit 1	Introduction											14 hours			
Introduction: A Brief History of Python, Applications areas of python, Keywords and Identifiers, variables, data types and type conversion, Indexing and Slicing, operators in python, Operator precedence and associativity, Conditional Statements: if statement, if-else statement, Nested-if statement and elif statements. Loops: Purpose and working of loops, while loop, for loop, else with loop statement, Nested Loops, break, continue and pass statement.															
Unit 2	Function and Modules											15 hours			
Function: Built in function, user defined function, Function arguments, passing functions to a function, recursion, Lambda functions, Namespaces. Functional Programming: higher order functions, Map, filter, Reduce. Closures and its characteristics, Decorators, decorating function with argument and iterator, Modules and Packages: Importing Modules, writing own modules, Standard library modules, Packages in Python.															
Unit 3	Basic Data structures, Exception and File Handling											14 hours			
Python Basic Data Structures: Strings, Basic operations of strings, comparing strings, string formatting, Built-in string methods and function, Lists, Tuples, Sets and Dictionaries with built-in methods, List Comprehension. Exception Handling: Errors, Run Time Errors, Try-except statement, Raise, Assert. Files and Directories: Open a File, Reading and Writing data from files close a File, Read and Write operation.															
Unit 4	Object Oriented Concepts											14 hours			

Object-oriented programming: User-defined classes, Object as an argument, Class variables and Instance variables, Constructor, Parameterized constructor, Encapsulation: Introduction, Data hiding, Instance methods, Class method, Static methods, property method, Magic Methods in python, Instances as Return Values.

Unit 5	Advanced Object-Oriented Techniques and GUI Programming	15 hours
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Introduction to inheritance, Types of inheritance, super () function, Abstract class, Polymorphism: Method overriding, Method Overloading. Tkinter: Creating a GUI Application, Widgets: Frame, Label, Button, Entry, Radio button, Check button, Canvas, and Menu.

Total Lecture Hours	72 hours
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Textbook:

S.No	Book Title	Author
1	"Beginning Python-From Novice to Professional"—Third Edition, Apress	Magnus Lie Hetland
2	Python Programming using Problem solving approach by OXFORD Higher education	Reema Thareja

Reference Books:

S.No	Book Title	Author
1.	Introduction to Computation and Programming Using Python “”, Revised and expanded Edition, MIT Press.	John V Guttag
2.	Introduction to Computer Science using Python: A Computational Problem-Solving Focus, Wiley India Edition.	Charles Dierbach
3.	“Think Python: How to Think Like a Computer Scientist”, 2nd edition, Updated for Python 3, Shroff/O’Reilly Publishers.	Allen B. Downey,
4.	Introduction to Programming in Python: An Inter- disciplinary Approach, Pearson India Education Services Pvt. Ltd.,2016.	Robert Sedgewick, Kevin Wayne, Robert Dondero:
5.	An Introduction to Python – Revised and updated for Python 3.2, Network Theory Ltd.	Guido van Rossum and Fred L. Drake Jr,

Self-Study Content Links:	Duration (in Hrs)
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MOOCs	Unit 1: https://nptel.ac.in/courses/106106145 Unit 2: https://nptel.ac.in/courses/106106145 Unit 3: https://nptel.ac.in/courses/106106145 Unit 4: https://nptel.ac.in/courses/106106145 Unit 5: https://nptel.ac.in/courses/106106145	60hrs
Video Lectures	Unit 1: https://www.youtube.com/watch?v=PqFKRqpHrjw Unit 2: https://www.youtube.com/watch?v=oSPMmeaiQ68&t=2s Unit 3: https://www.youtube.com/watch?v=m9n2f9lhtrw https://www.youtube.com/watch?v=ixEeeNjjOJ0&t=4s https://www.youtube.com/watch?v=NMTEjQ8-AJM Unit 4: https://www.youtube.com/watch?v=JeznW_7DIB0 Unit 5: https://www.youtube.com/watch?v=ibf5cx221hk	15m 39m 39m 31m 21m 53m 38m
Web References	1. https://www.python.org/ 2. https://www.w3schools.com/python/ 3. https://www.kaggle.com/learn/python	

List of Practical's

Sr. No	Program Title	CO Mapping
1	Print "Hello, World!" and perform basic arithmetic operations.	CO1
2	Display Python keywords and identifiers.	CO1
3	Program to demonstrate variable declaration and type conversion.	CO1
4	Demonstrate indexing and slicing on a list and string.	CO1
5	Use arithmetic, relational, and logical operators in a program.	CO1
6	Show operator precedence and associativity with example expressions.	CO1
7	Write a program using if and if-else conditions.	CO1
8	Implement nested if and elif statements to categorize age groups.	CO1
9	Write a program using a while loop to generate Fibonacci series.	CO1
10	Use a for loop to print the multiplication table of a number.	CO1
11	Create and call a user-defined function for factorial.	CO2
12	Write a function to compute GCD of two numbers using recursion.	CO2
13	Program with all types of function arguments (default, keyword, variable-length).	CO2
14	Use lambda function to sort a list of tuples by second element.	CO2
15	Implement higher-order functions: map, filter, and reduce.	CO2
16	Create a closure that captures the outer function's variable.	CO2
17	Write and use a simple decorator to log function execution.	CO2
18	Import and use built-in module math and datetime.	CO2
19	Create and import a user-defined module.	CO2
20	Create a package with multiple modules and use them in a script.	CO2
21	Perform basic operations on strings and demonstrate built-in string methods.	CO3
22	Compare strings and demonstrate different string formatting styles.	CO3
23	Create a list and demonstrate slicing, appending, and sorting.	CO3
24	Implement tuple packing and unpacking with basic operations.	CO3
25	Create a set, add/remove items, and perform set operations.	CO3
26	Create and manipulate a dictionary with nested structures.	CO3
27	Demonstrate list comprehension to generate a square number list.	CO3
28	Handle exceptions using try-except-finally blocks.	CO3
29	Raise custom exceptions with raise and validate input with assert.	CO3
30	Read a file line by line and count the frequency of each word.	CO3
31	Create a class with instance variables and methods.	CO4
32	Implement constructor and parameterized constructor in a class.	CO4

33	Show encapsulation using private attributes and getter/setter.	CO4
34	Demonstrate class method, static method, and property decorator.	CO4
35	Override __str__ and __len__ magic methods for a custom class.	CO4
36	Create and return class instances from another class.	CO4
37	Demonstrate single and multiple inheritance with method overriding.	CO4
38	Use super() to invoke parent methods from a subclass.	CO4
39	Create an abstract class and implement it in a derived class.	CO4
40	Show polymorphism with method overloading (via default args) and overriding.	CO4
41	Reuse inheritance examples and show hierarchical/multilevel inheritance.	CO5
42	Create a basic GUI window using Tkinter.	CO5
43	Add Labels, Buttons, and Entry fields to a GUI form.	CO5
44	Implement Radio buttons and Check buttons with event handling.	CO5
45	Personal Expense Tracker: A Python app to record and categorize daily expenses for better budgeting.	CO5
46	Library Management System: A GUI-based tool to manage book issue, return, and inventory for small libraries.	CO5
47	Weather Forecast App: A real-time weather dashboard using API to display city-wise conditions.	CO5
48	Quiz Application: An interactive Python quiz system with scoring and question randomization.	CO5
49	File Organizer: A desktop utility to auto-sort files into folders based on their extensions.	CO5
50	Personal Expense Tracker: A Python app to record and categorize daily expenses for better budgeting.	CO5



LAB Code: DME0251		LAB Course Name: CAD & Digital Manufacturing		L	T	P	C
Course Offered in: B.Tech- Second Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS				0	0	2	1
Pre-requisite: NIL							
Course Objectives: The objective of this lab is to enable students to understand and apply the fundamentals of CAD and digital manufacturing, including 2D drafting, 3D modeling, and 3D printing processes. Students will gain hands-on experience with design tools, slicing software, and post-processing techniques to develop functional digital-to-physical prototypes.							
Course Outcome: After completion of the course, the student will be able to				Bloom's Knowledge Level (KL)			
CO1	Understand the principles of 2D geometry and orthographic projection and apply them to manual and computer-aided drafting.			K3			
CO2	Develop 3D models of components using CAD tools and apply appropriate dimensioning and modeling techniques.			K3			
CO3	Identify the components of a 3D printer and understand the workflow from CAD file preparation to STL conversion for 3D printing.			K2			
CO4	Use slicing software to generate G-code from 3D models and analyze the slicing parameters, support structures, and print previews.			K3			
CO5	Perform 3D printing of parts and assemblies and demonstrate post-processing techniques to enhance surface finish, fit, and function.			K3			

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	1	-	-	2	1	1	1	1	1	1	2	2	3
CO2	3	1	-	1	3	2	1	1	1	1	1	2	3	3
CO3	3	2	2	1	3	3	1	1	2	1	1	2	3	2
CO4	3	1	-	-	2	3	2	1	2	1	1	2	2	2
CO5	3	2	2	1	3	3	2	1	2	1	1	2	3	3

1. To introduce the user interface of CAD software and its elements/tools/commands.
2. To draw the sheet layout and title block using aligned system of dimensioning.
3. To apply the Aligned Dimensioning System to precisely reproduce the given 2D drawings using CAD software.
4. To accurately create and represent the given 2D drawing in CAD, utilizing the Aligned System of dimensioning.
5. To design the given 3D Component in CAD software, utilizing the Aligned System of dimensioning.
6. To design the given 3D Component in CAD software, utilizing the Unidirectional System of dimensioning and Layer Properties.

7. Introduction to 3D printer and explore features and specifications like Machine setting (e.g., Nozzle, Print Bed, etc.) for FDM 3D printer.
8. To upload the part and set up the position and orientation of the model (use of various commands like Move, Scale, Rotate, Mirror etc.) in slicing software.
9. To use slicing software for converting a 3D CAD model into a G code on cloud based slicing software and adding the reinforcing of layers of composites within slicing software.
10. To create the G-code file for 3D printing purpose using raft, brim and skirt in the slicing software to fulfill the adaptive need of 3d printer.
11. A case study on different types of 3D printers.

Textbook:

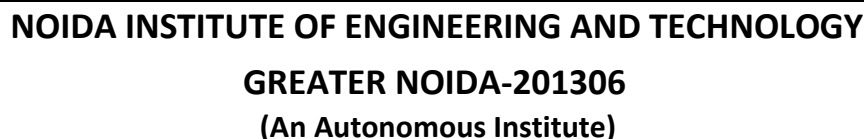
S.No	Book Title	Author
1	CAD/CAM: Computer Aided Design And Manufacturing	Azhar Wahab and SSR Krishna
2	CAD/CAM: Computer Aided Design And Manufacturing	Pearson Publication

Reference Books:

S.No	Book Title	Author
1	Engineering Drawing	N. D. Bhatt
2	3D Printing: A practical and hands-on textbook for mastering 3D printing technology	BPB Publications

Self-Study Content Links:

Self-Study Content Links:		Duration (in Hrs)
MOOCs	https://nptel.ac.in/courses/112104031	15 hrs
Video Lectures	https://nptel.ac.in/courses/113108632 https://www.youtube.com/watch?v=VtLXKU1PpRU	15 hrs
Web References	https://swayam-plus.swayam2.ac.in/courses/course-details?id=P_IITMPR_03 https://www.youtube.com/	



LAB Course Code: DASL0251				LAB Course Name: Communication for Career Enhancement				L	T	P	C
Course Offered in: B.Tech- Second Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS								0	0	4	2
Pre-requisite: The students should have completed ABC course in semester I											
Course Objectives:											
1. To improve proficiency in Business English to the upper-intermediate level of CEFR (Common European Framework of Reference).											
2. To improve professional communication skills.											
Course Outcome: After completion of the course, the students will be able to											
S. No	Course Outcome							Bloom's Knowledge Level (KL)			
CO1	Apply key concepts of soft skills in real life scenarios.							K3			
CO2	Understand conversations and discussions on a variety of topics.							K2			
CO3	Express ideas clearly and effectively through oral communication.							K3			
CO4	Understand and analyse main ideas of complex texts.							K4			
CO5	Construct clear and detailed texts on a wide range of topics.							K6			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)											
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	1	1	1	1	1	1	1	1	2	3	1
CO2	1	1	1	1	1	1	1	1	2	3	1
CO3	1	1	1	1	1	1	1	1	2	3	1
CO4	1	2	2	2	2	2	1	1	2	3	1
CO5	1	1	2	2	2	2	1	1	2	3	1
List of Practical											
1. Introduction											
To the course <i>Anubhav Activity</i> On score improvement											
2. Listening to a variety of accents in English											
The students will develop their ability to comprehend English conversations with diverse speakers.											
3. Vocabulary Games											
The students will enhance their vocabulary through various interesting exercises and word-games.											
4. Role Play											
The students will practice how to meet, greet, and converse in miscellaneous professional scenarios.											
5. Deciphering the main points and summarizing											
The students will develop the ability to grasp the main point and summarize lengthy documents											
6.. Writing professional emails											
The students will practice and develop ability to write clear and concise emails.											
7. Critiquing Films/Videos											
The students will improve their listening and critical thinking skills, and will revise rules of reported speech.											
8. News Reports											
The students will practice speaking with correct pronunciation and intonation.											
9. Time Bound Case Study Analysis											

The students will learn to focus and analyze assigned content		
10. Essay Writing		
The students will practice writing essays on the domain specific topics with emphasis on corrective grammar (as per the need).		
11. Presentations based on the Essay		
The students will learn to organize the content logically and present their ideas coherently.		
12. Vocabulary Enhancement Exercise		
The students will acquire domain specific terms.		
13. Listen and Repeat (Emphasis on accepted Accent, Rhythm, Intonation) Read out loud (Emphasis on pauses)		
14. Passage Writing Based on Pictures		
The students will write passages on pictures and will discuss correct grammatical structures based on the passages.		
15. Peer Talk on specific topics of general interest		
The students will develop conversational skills by discussing topics in pairs and will record their response to general questions asked by their peers.		
16. Responding to general questions (Ref: ES Test)		
The students will develop the ability to respond spontaneously to general questions.		
17. Identifying Errors		
The students will learn to identify & rectify structural errors.		
18. Solving Para-Jumbles		
The students will learn to organize ideas in a passage		
19. Language Toolbox		
The students will do exercises on Active & Passive Voices and cloze tests.		
20. Goal setting & Self discovery		
The students will set their short-term & long-term goals and will explore adjectives that best describe themselves.		
21. Extempore speeches		
The students will hone their spontaneous public speaking skills.		
22. Group Discussions		
The students will improve their ability to express their views clearly while discussing a topic in a group.		
23. Role Play Activity		
The students will perform role plays on campus behaviour, language, and dress sense of students.		
24. Anubhav Activity		
The students will reflect on the semester and the road map ahead.		
Total Hours: 60 hrs.		
Self-Study Content Links:		
MOOCs	Listening: https://www.youtube.com/watch?v=Snve4Y8dMno	37m
	https://www.youtube.com/watch?v=d27bn5k9Mjw&t=101s	1 hr
	Speaking: https://www.youtube.com/watch?v=pImF1JkpAjo&list=PLLy_2iUCG87Dz7sxcJrCV2xbjw-x46g7w&index=7	39m
	https://www.youtube.com/watch?v=STVxfk_relw&list=PLp02GGDX5DIoMkblgrYhq91rF7_JZsf4-&index=25	35m
	Reading: https://www.youtube.com/watch?v=2h1Oaifi8mw&list=PLzf4HHlsQFwIDV-HfgMEYY7f5Jw6FmxrK&index=3	39m
	https://www.youtube.com/watch?v=jJUXEcMR6Ys&list=PLzJaFd3A7DZtnTdtOxvjO3GLPd1WV6oq&index=6 Writing:	36m

	https://www.youtube.com/watch?v=RASpQtZI06E&list=PLLy_2iUCG87AuIWZ3qnjA1GriD-IGF3Za&index=9 https://www.youtube.com/watch?v=ekFRWnPV6lc&t=535s	33m 1 hr
Video Lectures	Listening: https://www.youtube.com/watch?v=Ra6L83XwLko https://www.youtube.com/watch?v=Qa0G_7RJ2go Speaking: https://www.youtube.com/watch?v=HAnw168huqA https://www.youtube.com/watch?v=F4Zu5ZZAG7I Reading: https://www.youtube.com/watch?v=Zm8CuJGLuXU https://www.youtube.com/watch?v=FMD-rHth3_g Writing: https://www.youtube.com/watch?v=gFXE9n7hrOI https://www.youtube.com/watch?v=o9aVjBHEEbU	34m 37m 58m 15m 15m 41m 24m 14m
Web References	Listening: https://www.researchgate.net/publication/394276570_Developing_Listening_Comprehension_Using_Podcasts_in_Second_Language_Education_A_Systematic_Overview_of_Recent_Pedagogical_Innovations_2019-2025 https://www.tandfonline.com/doi/full/10.1080/10904018.2013.813234#d1e729 Speaking: https://files.eric.ed.gov/fulltext/EJ1460111.pdf https://www.jetir.org/papers/JETIR2410126.pdf Reading: https://ijrpr.com/uploads/V6ISSUE2/IJRPR38781.pdf https://files.eric.ed.gov/fulltext/EJ1332254.pdf Writing: https://www.sciencedirect.com/science/article/pii/S2405844024129076 https://files.eric.ed.gov/fulltext/EJ1329510.pdf	

Course Code: DASCC0201						Course Name: Design Thinking-I						L	T	P	C
Course Offered in: B.Tech- Second Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS												2	0	0	2
Pre-requisite:															
Course Objectives: The objective of this course is to familiarize students with design thinking process as a tool for breakthrough innovation. It aims to equip students with design thinking skills and ignite the minds to create innovative ideas, develop solutions for real-time problems.															
Course Outcome: After completion of the course, the student will be able to												Bloom’s Knowledge Level (KL)			
CO1	Develop a strong understanding of the design process and apply it in a variety of business settings											K1			
CO2	Analyze self, culture, and teamwork to work in a multidisciplinary environment and exhibit empathetic behavior											K3			
CO3	Formulate specific problem statements of real time issues and generate innovative ideas using design tools											K4			
CO4	Apply critical thinking skills to arrive at the root cause from a set of likely causes											K4			
CO5	Demonstrate an enhanced ability to apply design thinking skills for evaluation of claims and arguments											K4			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2		
CO1	1	2	2	1	1	1	2	1	2	2	2				
CO2	1	2	1	1	1	2	1	2	2	2	1				
CO3	1	2	1	2	2	1	2	1	2	2	1				
CO4	1	2	1	1	1	1	1	1	1	1	1				
CO5	1	2	1	1	1	1	1	1	1	1	1				
Course Contents / Syllabus															
Unit 1		Introduction												6 hours	
An overview of future skills, introduction to design thinking, traditional problem solving versus design thinking, history of design thinking, wicked problems. Innovation and creativity, the role of innovation and creativity in organizations, creativity in teams and their environments, design mindset. Introduction to elements and principles of design, 13 Musical Notes for Design Mindset, Examples of Great Design, Design Approaches across the world.															
Case Studies: Mumbai Dabbawallas, Gillette, Singapore, Bengaluru, Bahubali, Google, Embrace Incubator															
Activity: Observation, Wicked Problem															
Unit 2		Ethical Values and Empathy												6 hours	

Understanding humans as a combination of I (self) and body, basic physical needs up to actualization, prosperity, the gap between desires and actualization. Understanding culture in family, society, institution, startup, socialization process. Ethical behavior: effects on self, society, understanding core values and feelings, negative sentiments and how to overcome them, definite human conduct: universal human goal, developing human consciousness in values, policy, and character.

Understanding stakeholders, techniques to empathize with, identify key user problems. Empathy tools- Interviews, empathy maps, persona, emotional mapping, immersion and observations, Emotional Intelligence, customer journey maps, classifying insights after Observations, Classifying Stakeholders.

Case Studies: Pure-it, Royal Enfield, Big Basket, Air-bnb.

Activity: Moccasin Walk, Persona, Empathy map, Journey Map

Unit 3	Problem Statement and Ideation	6 hours
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Defining the problem statement, creating personas, Point of View (POV) statements. Research identifying drivers, information gathering, target groups, samples, and feedbacks. Idea Generation basic design directions, Themes of Thinking, inspirations and references, brainstorming, inclusion, sketching and presenting ideas, idea evaluation, double diamond approach, analyze – four W's, 5 why's, "How Might We", Defining the problem using Ice-Cream Sticks, Metaphor & Random Association Technique, Mind-Map, ideation activity games - six thinking hats, million-dollar idea, introduction to visual collaboration and brainstorming tools - Mural, JamBoard, Introduction to AI Tools.

Case Studies: The Good Kitchen, Flipkart, Uber, Redbus, Big Bazaar

Activity: 5 Why, HMW, Brainstorming, Six Thinking Hats, 30 Circles, paper prototype

Unit 4	Critical Thinking	6 hours
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Fundamental concepts of critical thinking, the difference between critical and ordinary thinking, characteristics of critical thinkers, critical thinking skills- linking ideas, structuring arguments, recognizing incongruences, five pillars of critical thinking, argumentation versus rhetoric, cognitive bias, tribalism, and politics. Case study on applying critical thinking on different scenarios.

Case Studies: Byju's, Maggi noodles, Tata Nano

Activity: debate, role play

Unit 5	Logic and Argumentation	6 hours
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The argument, claim, and statement, identifying premises and conclusion, truth and logic conditions, valid/invalid arguments, strong/weak arguments, deductive argument, argument diagrams, logical reasoning, scientific reasoning, logical fallacies, propositional logic, probability, and judgment, obstacles to critical thinking. Group activity/role plays on evaluating arguments.

Case Studies: Aadhaar Card, Demonetization, Odd-Even Policy, Jio

Activity: Logical Fallacy Detective, Fact-Checking Challenge

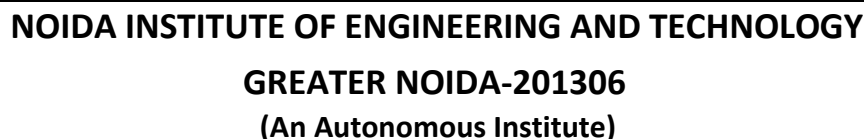
Total Lecture Hours	30 hours
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Textbook:

S.No	Book Title	Author
1.	UnMukt : Science & Art of Design Thinking	Arun Jain
2.	Solving Problems with Design Thinking – Ten Stories of What Works	Jeanne Liedta
3.	A Foundation Course in Human Values and Professional Ethics	R R Gaur, R Sangal, G P Bagaria
4.	Critical Thinking: An Introduction	Fisher

Reference Books:

S.No	Book Title	Author
1.	101 Design Methods	Vijay Kumar
2.	Change by Design	Tim Brown
3.	How to improve your critical thinking & reflective kills	McMillan
4.	Design of Business	Roger L. Martin
Self-Study Content Links:		Duration (in Hrs)
MOOCs	1. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_0127858770650972161567_shared/overview (Unit-1)	3hrs 31m
	2. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_0142731169657896965/overview (Unit-2)	1hr 2 m
	3. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_01350158100362035211528/overview (Unit-3)	23m 32s
	4. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_01458327538792857631522/overview (Unit-4)	1hr 1m
	5. https://alison.com/course/problem-solving-and-critical-thinking-skills?utm_source	3-4Avg. hrs
Video Lectures	Unit-1 https://youtu.be/rUUuhnLkJ2s?si=XCHnDbt_U1z0	5m 31s
	Frx	1m 54 s
	https://www.youtube.com/watch?v=ldYzbV0NDp8	14m 26s
	https://www.youtube.com/watch?v=0Fi83BHQsMA	4m 19s
	Unit-2 https://www.youtube.com/watch?v=q654-kmF3Pc	2m 49s
	http://www.uhv.org.in/ https://swayam.gov.in/nd1_noc19_mg60/preview	(Way to Course)
	Unit-3 https://www.udemy.com/course/design-thinking-for-beginners/	47m
	https://www.interaction-design.org/literature/article/personas-why-and-how-you-should-use-them	1d 14hrs
	Unit-4 https://www.youtube.com/watch?v=CLQd1wOS3mg&t=16s	14m 10s
	https://www.criticalthinking.org/pages/defining-critical-thinking/766	Conference Paper
Web References	Unit-5 https://swayam.gov.in/nd2_aic19_ma06/preview	10 hrs



Course Code: DNC0202				Course Name: Constitution of India, Law And Engineering								L	T	P	C
Course Offered in: B.Tech- Second Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS												2	0	0	NC
Pre-requisite: Basic understanding of political science															
Course Objectives: Acquaint the students with legacies of constitutional development in India and help those to understand the most diversified legal document of India and philosophy behind it.															
Course Outcome: After completion of the course, the student will be able to												Bloom's Knowledge Level (KL)			
CO1	Identify and explore the basic features and modalities about Indian constitution.											K1			
CO2	Differentiate and relate the functioning of Indian parliamentary system at the center and state level											K2			
CO3	Differentiate different aspects of Indian Legal System and its related bodies.											K4			
CO4	Discover and apply different laws and regulations related to engineering practices.											K4			
CO5	Correlate role of engineers with different organizations and governance models.											K4			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2		
CO1	1	1	2	1	1	3	2	2	1	2	1				
CO2	1	2	2	1	1	3	2	2	2	2	1				
CO3	1	2	2	1	1	3	2	3	1	2	1				
CO4	2	2	3	2	2	3	3	3	2	2	2				
CO5	2	2	3	2	1	3	2	3	2	3	2				
Course Contents / Syllabus															
Unit 1				Introduction and Basic Information about Indian Constitution								6 hours			
Meaning of the constitution law and constitutionalism, Historical Background of the Constituent Assembly, Government of India Act of 1935 and Indian Independence Act of 1947,Enforcement of the Constitution, Indian Constitution and its Salient Features, The Preamble of the Constitution, Fundamental Rights, Fundamental Duties, Directive Principles of State Policy, Parliamentary System, Federal System, Centre-State Relations, Amendment of the Constitutional Powers and Procedure, The historical perspectives of the constitutional amendments in India, Emergency Provisions: National Emergency, President Rule, Financial Emergency, and Local Self Government – Constitutional Scheme in India.															
Unit 2				Union Executive and State Executive								6 hours			
Powers of Indian Parliament Functions of Rajya Sabha, Functions of Lok Sabha, Powers and Functions of the President, Comparison of powers of Indian President with the United States, Powers and Functions of Vice-President, Powers and Functions of the Prime Minister, Judiciary – The Independence of the Supreme Court, Appointment of Judges, Judicial Review, Public Interest Litigation, Judicial Activism, LokPal, Lok Ayukta, The Lokpal and Lok ayuktas Act 2013, State Executives – Powers and Functions of the Governor, Powers and Functions of the Chief Minister, Functions of State Cabinet, Functions of State Legislature, Functions of High Court and Subordinate Courts.															
Unit 3				Introduction and Basic Information about Legal System								6 hours			
The Legal System: Sources of Law and the Court Structure: Enacted law -Acts of Parliament are of primary legislation, Common Law or Case law, Principles taken from decisions of judges constitute binding legal rules. The Court System in India and Foreign Courtiers															

(District Court, District Consumer Forum, Tribunals, High Courts, Supreme Court). Arbitration: As an alternative to resolving disputes in the normal courts, parties who are in dispute can agree that this will instead be referred to arbitration. Contract law, Tort, Law at workplace.

Unit 4	Intellectual Property Laws and Regulation to Information	6 hours
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Intellectual Property Laws: Introduction, Legal Aspects of Patents, Filing of Patent Applications, Rights from Patents, Infringement of Patents, Copyright and its Ownership, Infringement of Copyright, Civil Remedies for Infringement, Regulation to Information, Introduction, Right to Information Act, 2005, Information Technology Act, 2000, Electronic Governance, Secure Electronic Records and Digital Signatures, Digital Signature Certificates, Cyber Regulations Appellate Tribunal, Offences, Limitations of the Information Technology Act.

Unit 5	Business Organizations and E-Governance	6 hours
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Sole Traders, Partnerships: Companies: The Company's Act: Introduction, Formation of a Company, Memorandum of Association, Articles of Association, Prospectus, Shares, Directors, General Meetings and Proceedings, Auditor, Winding up. E-Governance and role of engineers in E-Governance, Need for reformed engineering serving at the Union and State level, Role of I.T. professionals in Judiciary, Problem of Alienation and Secessionism in few states creating hurdles in Industrial development.

Total Lecture Hours 30 hours

Textbook:

S.No	Book Title	Author
1.	Introduction to the Indian Constitution	Brij Kishore Sharma

Reference Books:

S.No	Book Title	Author
1.	The Indian Constitution	Madhav Khosla

Self-Study Content Links:		Duration (in Hrs)
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MOOCs	https://www.google.com/url?sa=i&source=web&rct=j&url=https://onlinecourses.nptel.ac.in/noc25_lw02/preview&ved=2ahUKEwjL_K6Lt8KVAXUo3TgGHdmhN3oQy_kOegoIAGgACAAIDxAJ&opi=89978449&cd&psig=AOvVaw3iygHhUeKYg3egnz62E-ST&ust=1783577767518000	10
Video Lectures	https://nptel.ac.in/courses/129106411?	10
Web References	https://www.legislative.gov.in/documents/constitution-of-india?	10

Course Code: DNC0203					Course Name: Essence of Indian Traditional Knowledge							L	T	P	C
Course Offered in: B.Tech- Second Semester AI/AIML/AI(Twin)/AIML(Twin)/IOT/CS/CYS/DS												2	0	0	NC
Pre-requisite: Philosophical Systems, Spiritual Practices, Cultural Heritage, Ayurveda and Traditional Medicine, Architecture															
Course Objectives: To enable the students to understand the importance of our surroundings and encourage them to contribute towards sustainable development.															
Course Outcome: After completion of the course, the student will be able to												Bloom’s Knowledge Level (KL)			
CO1	Understand the basics of past Indian politics and state polity.											K2			
CO2	Understand the Vedas, Upanishads, languages & literature of Indian society.											K2			
CO3	Know the different religions and religious movements in India.											K4			
CO4	Identify and explore the basic knowledge about the ancient history of Indian agriculture, science & technology, and ayurveda.											K4			
CO5	Identify Indian dances, fairs & festivals, and cinema.											K1			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)															
CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2		
CO1	1	2	2	1	1	3	2	2	2	1	2				
CO2	1	1	2	1	1	3	2	2	2	1	2				
CO3	1	1	2	1	1	3	2	3	3	2	2				
CO4	2	2	3	2	2	3	3	2	2	1	2				
CO5	1	1	2	1	1	3	2	2	2	2	3				
Course Contents / Syllabus															
Unit 1			Society State and Polity in India										6 hours		
State in Ancient India: Evolutionary Theory, Force Theory, Mystical Theory Contract Theory, Stages of State Formation in Ancient India, Kingship , Council of Ministers Administration Political Ideals in Ancient India Conditions’ of the Welfare of Societies, The Seven Limbs of the State, Society in Ancient India, Purusārtha, Varnāshrama System, Āshrama or the Stages of Life, Marriage, Understanding Gender as a social category, The representation of Women in Historical traditions, Challenges faced by Women.															
Unit 2			Indian Literature, Culture, Tradition, and Practice										6 hours		
Evolution of script and languages in India: Harappan Script and Brahmi Script. The Vedas, the Upanishads, the Ramayana and the Mahabharata, Puranas, Buddhist And Jain Literature in Pali,Prakrit And Sanskrit, Sikh Literature, Kautilya’s Arthashastra, Famous Sanskrit Authors, Telugu Literature, Kannada Literature,Malayalam Literature ,Sangama Literature Northern Indian Languages & Literature, Persian And Urdu ,Hindi Literature.															
Unit 3			Indian Religion, Philosophy, and Practices										6 hours		

Pre-Vedic and Vedic Religion, Buddhism, Jainism, Six System Indian Philosophy, Shankaracharya, Various Philosophical Doctrines , Other Heterodox Sects, Bhakti Movement, Sufi movement, Socio religious reform movement of 19th century, Modern religious practices.

Unit 4	Science, Management and Indian Knowledge System	6 hours
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Astronomy in India, Chemistry in India, Mathematics in India, Physics in India, Agriculture in India, Medicine in India , Metallurgy in India, Geography, Biology, Harappan Technologies, Water Management in India, Textile Technology in India ,Writing Technology in India Pyrotechnics in India Trade in Ancient India/,India's Dominance up to Pre-colonial Times.

Unit 5	Cultural Heritage and Performing Arts	6 hours
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Indian Architect, Engineering and Architecture in Ancient India, Sculptures, Pottery, Painting, Indian Handicraft, UNESCO'S List of World Heritage sites in India, Seals, coins, Puppetry, Dance, Music, Theatre, drama, Martial Arts Traditions, Fairs and Festivals, UNESCO'S List of Intangible Cultural Heritage, Calenders, Current developments in Arts and Cultural, Indian's Cultural Contribution to the World. Indian Cinema

Total Lecture Hours	30 hours
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Textbook:

S.No	Book Title	Author
1.	Indian Art and Culture: for civil services and other competitive Examinations	Nitin Singhania

Reference Books:

S.No	Book Title	Author
1.	The Wonder that was India (34th impression)	B. L. Basham

Self-Study Content Links:	Duration (in Hrs)
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MOOCs	https://www.classcentral.com/course/swayam-indian-popular-culture-292678 https://www.udemy.com/course/indian-history-chronology/	24.00 1.50
Video Lectures	https://youtu.be/xUphsn5b1w8?si=P8PqTnYUrNP3aWU7 https://youtu.be/SeTjQHzLci0?si=E-DEaKnWJEPN8yHj https://youtu.be/32XmLQxwhlQ?si=Ew7hFEL12E_3rPkh https://youtu.be/iof_dTG4cnQ?si=QWhHFeacVcYZ7mmR https://youtu.be/xmtM0ilhBIU?si=w9MQv8HSdzBXD321 https://youtu.be/7dT2eg3ekk0?si=YIDa9kfxJfTAyK11 https://youtu.be/xhqP7rPGNu4?si=WxdcjHKqmD3HGWge https://youtu.be/qE23vA4dHkk?si=6D9q-hKN57UVjUUV	1.00 0.09 0.23 1.05 1.09 1.26 0.26 0.33
Web References	https://en.wikipedia.org/wiki/Indian_religions	