

Affiliated to

DR. A.P.J. ABDUL KALAM TECHNICAL UNIVERSITY, LUCKNOW



Evaluation Scheme & SyllabusFor

Bachelor of Technology
Information Technology

Second Year

(Effective from the Session: 2024-25)

Bachelor of Technology Information Technology

Evaluation Scheme

SEMESTER-III

Sl.	Subject			Periods		Evaluation Schemes				End Semester		Total	Credit	
No.	Codes			L	T	P	CT	TA	TOTAL	PS	TE	PE		
		3 WE	EKS COMPULSO	RY II	NDUC	TION	PROGRA	M						
1	BAS0301A	Engineering Mathematics-III	Mandatory	3	1	0	30	20	50		100		150	4
2	BCSE0306	Discrete Structures	Mandatory	3	1	0	30	20	50		100		150	4
3	BCSE0304	Digital Logic and IoT Systems	Mandatory	3	0	0	30	20	50		100		150	3
4	BCSE0301	Data Structures and Algorithms - I	Mandatory	3	0	0	30	20	50		100		150	3
5	BCSE0305	Computer Organization and Architecture	Mandatory	3	0	0	30	20	50		100		150	3
6	BCSE0352	Object Oriented Techniques using Java	Mandatory	0	0	6				50		100	150	3
7	BCSE0351	Data Structures and Algorithms – I Lab	Mandatory	0	0	4				50		50	100	2
8	BCSE0354	Digital Logic and IoT Systems Lab	Mandatory	0	0	2				25		25	50	1
9	BCSE0359	Internship Assessment-I	Mandatory	0	0	2				50			50	1
10	BNC0301/ BNC0302	Artificial Intelligence & Cyber Ethics/ Environmental Science	Compulsory Audit	2	0	0	30	20	50		50		100	NA
		*Massive Open Online Courses (For B.Tech. Hons. Degree)	*MOOCs											
		TOTAL											1100	24

* List of MOOCs Based Recommended Courses for Second vear (Semester-III) B. Tech Students

Sr. No.	Subject Code	Course Name	University / Industry Partner Name	No of Hours	Credits
1	BMC0012	Data Structures and Algorithms using Python - Part 1	Infosys Wingspan (Infosys Springboard)	29h 27m	2
2	BMC0008	Object Oriented Programming Using Python	Infosys Wingspan (Infosys Springboard)	46h 13m	3.5

PLEASE NOTE: -

- A 3-4 weeks Internship shall be conducted during summer break after semester-II and will be assessedduring semester-III
- Compulsory Audit (CA) Courses (Non-Credit BNC0301/BNC0302)
 - > All Compulsory Audit Courses (a qualifying exam) do not require any credit.
 - > The total and obtained marks are not added in the grand total.

Abbreviation Used:

Bachelor of Technology Information Technology

Evaluation Scheme

SEMESTER-IV

Sl.	Subject Codes	Subject Subject Subject		pes of periods Periods			Evaluation Schemes				End Semester		Total	Credit
No.	Codes	Codes		L	T	P	CT	TA	TOTAL	PS	TE	PE		
1	BAS0402	Engineering Mathematics-IV	Mandatory	3	1	0	30	20	50		100		150	4
2	BASL0401	Technical Communication	Mandatory	2	1	0	30	20	50		50		100	3
3	BCSE0404	Theory of Automata and Formal Languages	Mandatory	3	0	0	30	20	50		100		150	3
4	BCSE0401	Data Structures and Algorithms - II	Mandatory	3	0	0	30	20	50		100		150	3
5	BCSE0403	Operating Systems	Mandatory	2	0	0	30	20	50		50		100	2
6	BCSE0452	Database Management Systems	Mandatory	0	0	6				50		100	150	3
7	BCSE0451	Data Structures and Algorithms – II Lab	Mandatory	0	0	4				50		50	100	2
8	BCSE0453	Operating Systems Lab	Mandatory	0	0	4				50		50	100	2
9	BASL0451	Technical Communication Lab	Mandatory	0	0	2				25		25	50	1
10	BCSE0459	Mini Project	Mandatory	0	0	2				50			50	1
11	BNC0402/ BNC0401	Environmental Science/ Artificial Intelligence & Cyber Ethics	Compulsory Audit	2	0	0	30	20	50		50		100	NA
		*Massive Open Online Courses (For B.Tech. Hons. Degree)	*MOOCs											
		TOTAL											1100	24

* List of MOOCs Based Recommended Courses for Second year (Semester-IV) B. Tech Students

S. No.	Subject Code	Course Name	University / Industry Partner Name	No of Hours	Credits
1	BMC0011	Building Machine Learning Systems with Tensor Flow	Infosys Wingspan (Infosys Springboard)	27h 18m	2
2	BMC0010	Comprehensive Training on Unix and Linux OS Fundamentals	Infosys Wingspan (Infosys Springboard)	30h 13m	2

PLEASE NOTE: -

- A 3-4 weeks Internship shall be conducted during summer break after semester-IV and will be assessedduring Semester-V
- Compulsory Audit (CA) Courses (Non-Credit BNC0401/BNC0402)
 - > All Compulsory Audit Courses (a qualifying exam) do not require any credit.
 - > The Total and obtained marks are not added in the Grand Total.

Abbreviation Used:

A student will be eligible to get Under Graduate degree with Honours only, if he/she completes the additional MOOCs courses such as Coursera certifications, or any other online courses recommended by the Institute (Equivalent to 20 credits). During Complete B.Tech. Program Guidelines for credit calculations are as follows

- 1. For 6 to 12 Hours =0.5 Credit
- 2. For 13 to 18 = 1 Credit
- 3. For 19 to 24 = 1.5 Credit
- 4. For 25 to 30 = 2 Credit
- 5. For 31 to 35 = 2.5 Credit
- 6. For 36 to 41 = 3 Credit
- 7. For 42 to 47 = 3.5 Credit
- 8. For 48 and above =4 Credit

For registration to MOOCs Courses, the students shall follow Coursera registration details as per the assigned login and password by the Institute these courses may be cleared during the B. Tech degree program (as per the list provided). After successful completion of these MOOCs courses, the students shall provide their successful completion status/certificates to the Controller of Examination (COE) of the Institute through their coordinators/Mentors only.

- The students shall be awarded Honours Degree as per following criterion.
- i. If he / she secures 7.50 as above CGPA.
- ii. Passed each subject of that degree program in the single attempt without any grace.
- iii. Successful completion of MOOCs based 20 credits



(An Autonomous Institute)
School of Computer Science & Information Technology

Subject Name: Engineering Mathematics-III	L-T-P [3-1-0]
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Subject Code: BAS0301A Applicable in Department: All Branches

Pre-requisites of the Subject: Knowledge of Mathematics I and II of B. Tech or equivalent

Course Objective-The objective of this course is to familiarize the engineers with concept of function of complex variables, Partial differential equations & their applications, Numerical techniques for various mathematical tasks and numerical aptitude. It aims to show case the students with standard concepts and tools from B. Tech to deal with advanced level of mathematics and applications that would be essential for their disciplines.

Course Outcomes (CO)

Course	outcome: After completion of this course students will be able to:	Bloom's
		Knowledge
		Level(KL)
	Apply the concept of partial differential equation to solve partial differential eequations and problems concerned with partial	К3
CO 1	differential equations.	
	Apply the concept of numerical techniques to evaluate the zeroes of the Equation, concept of interpolation and numerical	К3
CO2	methods for various mathematical operations and tasks, such as integration, the solution of linear system of equations.	
CO3	Apply the working methods of complex functions for finding analytic functions.	К3
CO4	Apply the concepts of complex functions for finding Taylor's series, Laurent's series and evaluation of definite integrals.	К3
CO5	Solve the problems of Number System, Permutation & Combination, Probability, Set theory, Function, Data Interpretation, Syllogism.	К3

		Syllabus				
Unit No	Module Name	Topic covered	Pedagogy	Lecture Required (L+P)	Practical/ Assignment/ Lab Nos	CO Mapping
tial Equatio	Equation and its	near equation.	Class room	8	Assignment 1.1	CO1
cal	Module 2.1: Numerical Techniques	Error analysis, Zeroes of transcendental and polynomial equations using Bisection method, Regula-Falsi method and Newton-Raphson method, Interpolation: Lagrange's and Newton's divided difference formula. Solution of system of linear equations, Gauss Elimination method, Gauss- Seidel method. Numerical integration, Trapezoidal rule, Simpson's one third and three-eight rules.	Teaching, Smart Board, PPT,	8	Assignment-2.1	CO2
V	Complex Variable – Differentiation	Limit, Continuity and differentiability, Functions of complex variable, Analytic functions, Cauchy- Riemann equations (Cartesian and Polar form), Harmonic function, Method to find Analytic functions, Mobius transformation and their properties.	Class room Teaching, Smart	8	Assignment-3.1	CO3
Comple x	-Integration	Complex integrals, Contour integrals, Cauchy- Goursat theorem (Statement), Cauchy integral formula (Statement), Taylor's series, Laurent's series, Liouvilles's theorem (Statement), Singularities, Classification of Singularities, zeros of analytic functions, Residues, Methods of finding residues, Cauchy Residue theorem, Evaluation of real integrals of the type $\int_0^{2\pi} f(\sin\theta,\cos\theta)d\theta$ and $\int_{-\infty}^{\infty} f(x)dx$	Class room Teaching, Smart Board, PPT,	8	Assignment-4.1	CO4

5 N	Module 5.1:	Number System, Permutation & Contheory, Function, Non Verbal Reason	· · · · · · · · · · · · · · · · · · ·		
			Textbooks		
Sr No	D	Total	Book Details	40	
1.	B. V. Rama	na, Higher Engineering Mathematics,	Γata McGraw-Hill Publishing Cor	mpany Ltd., 2008.	'
2.	B. S. Grewa	l, Higher Engineering Mathematics, K	hanna Publisher, 2005.		
3.	R K. Jain &	S R K. Iyenger , Advance Engineering	g Mathematics, Narosa Publishing	g House 2002.	
4.	E. Kreyszig	, Advance Engineering Mathematics, J	ohn Wiley & Sons, 2005.		
			Reference Books		
Sr No)		Book Details		
1.	Peter V. O'l	Neil, Advance Engineering Mathematic	cs, Thomson (Cengage) Learning,	, 2007.	
2.	Ray Wylie (C and Louis C Barret, Advanced Engin	eering Mathematics, Tata Mc-Gra	aw-Hill; Sixth Edition.	
	<u> </u>		Links		
Jnit 1	https://arch	ive.nptel.ac.in/courses/111/101/1111	.01153/		
Unit 2	https://arch	ive.nptel.ac.in/courses/111/107/1111	.07105/		
Unit 3	https://arch	ive.nptel.ac.in/courses/111/107/1111	07056/		
Unit 4	https://arch	nive.nptel.ac.in/courses/111/103/1111	.03070/		

	https://nptel.ac.in/courses/111107058
Unit 5	https://archive.nptel.ac.in/courses/127/106/127106227/
	https://archive.nptel.ac.in/courses/111/102/111102111/



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Subject Name: Discrete Structures L-T-P [3-1-0]

Subject Code: BCSE0306 Applicable in Department: All Branches

Pre-requisite of Subject: Some basic knowledge of algebra and logic is usually sufficient to begin studying discrete mathematics for computer science. Familiarity with sets, functions, and basic Boolean algebra is also helpful.

Course Objective: The objective of discrete structure is to enable students to formulate problems precisely, solve the problems, apply formal proofs techniques and hence enhance one's logical thinking and problem-solving skills.

Course Outcomes (CO)

Course	outcome: After completion of this course students will be able to:	Bloom's Knowledge Level(KL)
CO 1	Apply the basic principles of sets, relations & functions and mathematical induction in computer science & engineering related problems.	K3
CO2	Describe the algebraic structures and it's properties to solve complex problems.	K2
CO3	Describe lattices and it's type to simplify digital circuits.	K2
CO4	Infer the validity of statements and construct proofs using predicate logic formulas.	K4
CO5	Implement and use non-linear data structure like graphs to solve real world problems.	К3

Syllabus

Unit No	Module Name	Topic covered	Pedagogy	Lecture Required (L+P)	Practical/ Assignment/ Lab Nos	CO Mapping
1 Set Theory	Module 1.1: Set Theory	Set Theory: Definition of sets, countable and uncountable sets, Set operations, Partition of set, Cardinality, Venn Diagrams, proofs of some general identities on sets, Applications of set Theory		8 Hours theory	NA	CO1
& Relations	Module 1.2: Relations	Relation: Definition, types of relation, composition of relations, Equivalence relation, Partial ordering relation, Applications of Relations	Lecture Notes, PPT, Online Videos & R2			COI
_		Definition, Properties, types: Semi Groups, Monoid, Groups, Abelian group, Properties of groups, Subgroup, cyclic group, Permutation group, Cosets, Normal subgroup, Homomorphism and isomorphism of Groups, Applications of Algebraic Structure	Notes, PPT,	8 Hours theory	NA	CO2
3 Posets, Hasse Diagram and Lattices	Posets, Hasse	Introduction, ordered set, Hasse diagrams of partially ordered set, isomorphic ordered set, well ordered set, properties of lattices, types of lattices, Applications of Lattice		8 Hours theory	NA	CO3
4 Propositio nal &	Propositional Logic	Propositions and compound Propositions, Basic logical operations, truth tables, tautologies, Contradictions, CNF, DNF Algebra of Proposition, logical implications, logical equivalence, predicates and quantifiers, Rules of Inference, Application of Propositional Logics.	Lecture Notes, PPT, Online Videos & R1	8 Hours theory	NA	004
Predicate Logic	Module 4.2: Predicate Logic	Predicate Logics.	Lecture Notes, PPT, Online Videos & R2			CO4
5 Graphs	Module 5.1: Graphs	Definition and terminology, Representation of Graphs, Paths connectivity, Walks, Paths, Cycles, Bipartite, Regular, Planar and connected graphs, Components, Euler graphs, Euler's theorem, Hamiltonian path and circuits, Graph coloring, chromatic number, isomorphism and homomorphism of graphs, Application of Graphs	Lecture Notes, PPT, Online Videos & R2	8 Hours Theory	NA	CO5

Total	40 Hours
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	Textbooks					
Sr. No.	Book Details					
1.	Swapan Kumar Sarkar, "A Textbook of Discrete Mathematics", S. Chand Publication, 9 th Edition, 2021					
2.	T Veerarajan, "Discrete Mathematics, with Graph Theroy and Combinatorics" TMH Publication, 4 th Edition, 2021					
	Reference Books					
Sr. No.	Book Details					
1.	B. Kolman, R.C. Busby, and S.C. Ross, Discrete Mathematical Structures, Prentice Hall, 6th Edition, 2020.					
2.	Liptschutz, Seymour, "Discrete Mathematics", TMH, 4th Edition, 2021.					
3.	Kenneth H. Rosen, Kamala Krithivasan, "Discrete Mathematics and its Applications", TMH, 8th Edition, 2021					
	Links					
Unit 1	https://www.youtube.com/watch?v=hGtOLG3Ssjl&list=PLwdnzIV3ogoVxVxCTII45pDVM1aoYoMHf&index=9					
	https://www.youtube.com/watch?v=rGcTcGFx9_s&list=PLwdnzlV3ogoVxVxCTlI45pDVM1aoYoMHf&index=10					
	https://www.youtube.com/watch?v=_BIKq9Xo_5A&list=PL0862D1A947252D20&index=13					
Unit 2	https://www.youtube.com/watch?v=dQ4wU0k7JKI&list=PL0862D1A947252D20&index=35					

	https://www.youtube.com/watch?v=CjmWE-f3vEc&list=PLwdnzIV3ogoVxVxCTII45pDVM1aoYoMHf&index=41
Unit 3	https://www.youtube.com/watch?v=qPtGlrb_sXg&list=PL0862D1A947252D20&index=40
Unit 4	https://www.youtube.com/watch?v=xlUFkMKSB3Y&list=PL0862D1A947252D20&index=1
	https://www.youtube.com/watch?v=DmCltf8ypks&list=PL0862D1A947252D20&index=3
Unit 5	https://www.youtube.com/watch?v=E40r8DWgG40&list=PLEAYkSg4uSQ2fXcfrTGZdPuTmv98bnFY5



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Subject Name: Digital Logic and IoT Systems	L-T-P [3-0-0]
Subject Code: BCSF0304	Applicable in Department: CSE/IT
Subject Code: BCSE0304	Applicable in Department: CSE/IT

Pre-requisite of Subject: Fundamental knowledge of Basic Electronics & Characteristics of Semiconductors.

Course Objective: The objective of the course is to equip students with the necessary theoretical knowledge, practical skills, and critical thinking abilities to understand, design, and implement digital logic circuits and IoT systems effectively.

Course Outcomes (CO)

Course out	come: After completion of this course students will be able to:	Bloom's Knowledge Level(KL)
CO 1	Understand the fundamentals of digital logic design, including Boolean algebra, logic gates, and truth tables.	К2
CO2	Analyze and Design combinational logic circuits using basic logic gates, multiplexers, and decoders	К4
CO3	Analyze and Design sequential logic circuits using flip-flops, registers, and counters	K4
CO4	Understand the fundamental concepts, principles, and architecture of the Internet of Things (IoT).	K2
CO5	Analyze IoT devices and systems with microcontrollers, sensors, and connectivity modules.	K4

Syllabus

Unit No	Module Name	Topic covered	Pedagogy		Practical/ Assignment/ Lab Nos	CO Mapping
				(L+P)	Lab Nos	

		,				
	Module1.1: Computer Arithmetic	Number System and its arithmetic, signed binary numbers, compliments, Binary codes, Cyclic codes, , Hamming Code				
Digital System		Simplification of Boolean Expression: K-map method up to five variables, SOP and POS Simplification Don't Care Conditions	PPTs/ Lecture Notes /Smart Board	8T+4P	Concepts of digital ICs, specifications	CO1
	Module1.3: Logic Gates	NAND and NOR Gate Application (washing machines, dishwashers, or refrigerators)				
2 Introduction of Combinational logic Circuit	Module 2.1: Combinational Circuits Analysis Module 2.2: Combinational Circuits Example	Analysis Procedure, Design Procedure Code Converter, Binary Adder-Subtractor, Decimal Adder, Binary Multiplier, Magnitude Comparator, Decoders, Encoders, Multiplexers, Demultiplexers Application (telecommunication, Automation))	PPTs/ Lecture Notes /Smart Board	8 T+4P	By using logic gates combinational circuit is verified.	CO2
3 Introduction of Sequential Circuit	Module 3.1: sequential Circuit (Flip-Flop & Latches) Module 3.2: sequential Circuit (Register and Counter)	Latches & Flip Flops, Characteristic Equations of Flip Flops, Excitation Table of Flip Flops, Flip Flop Conversion Registers, Shift Registers, Synchronous and Asynchronous Counters, Other Counters: Johnson & Ring Counter Application (microcontrollers, microwave oven.)	PPTs/ Lecture Notes /Smart Board	8T+4P	Flip flop verification using universal gate, synchronous counter verification	C03
	Module 4.1: Fundamental of IoT Module 4.2: IOT program Board	Microcontroller for IoT; application, working and types, Characteristics of IoT, Components of the IoT, Conceptual & Architectural Framework of IoT, Overview of IoT programming Boards such as Arduino UNO, NANO, Node MCU. Application (web servers, and surveillance.)	PPTs/ Lecture Notes /Smart Board	8T + 6P	Architecture of Arduino UNO, Node MCU Board, Various types of Sensors	C04
5 Arduino platform	Module 5.1: Fundamental of	Introduction to Sensors & different types of Sensors, Transducer, Actuators, Radio Frequency Identification (RFID)	PPTs/ Lecture	8T + 6P	Interfacing Arduino with I/O	CO5

boards a	Module 5.2: Interfacing of Sensor in the Arduino	Technology. Interfacing of Sensor using Arduino board with LED, Push Button, LCD, Ultrasonic Sensor, Humidity Sensor and LDR Sensor Application (solar panels, Smart Door)	Notes /Smart Board		Devices, Connecting NODE MCU with Internet	
		Total		40T + 24P		
		Textbooks				
Sr. No.		Book Details				
1.	Michael Miller, "The Interr	et of Things" Pearson, 1st Edition March 2015				
2.	A. Anand Kumar, "Fundam	entals of Digital Circuits", PHI Learning Pvt. Ltd, 4th edition, 2016				
3.	Arshdeep Bahga and Vijay	Madisetti, "Internet of Things: A Hands-On Approach", Orient Bla	ckswan Private	Limited, 1s	t New Delhi, 2015.	
		Reference Books				
Sr. No.		Book Details				
1.	D.P. Kothari, J.S. Dhillon, "I	Digital Circuits & Design", Pearson Education India, 1st Edition, 20	15.			
2.	Michael Miller, "The Intern	et of Things", Pearson Education, 1st Edition, 2015.				
3.	M. Morris R. Mano and Mi	chael D. Ciletti, "Digital Design", Pearson Education, Global Editio	n, 2018			
		Links				
Unit 1	https://www.youtube.co	pm/playlist?list=PLbRMhDVUMngfV8C6EINAUaQQz06wEhFM5				

Unit 2	https://www.youtube.com/playlist?list=PL803563859BF7ED8C
Unit 3	https://www.youtube.com/playlist?list=PLbRMhDVUMnge4gDT0vBWjCb3Lz0HnYKkX
Unit 4	https://www.youtube.com/channel/UC6ZY_csXZc7YZZm2W8HcQ6A/video
Unit 5	https://www.youtube.com/channel/UC6ZY_csXZc7YZZm2W8HcQ6A/video



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Subjec	t Name: Data	Structures and Algorithms-I			L-T	-P [3-0-0]	
Subjec	t Code: BCSE	0301	Applicable	in Departm	ent: CSE/	T/CS/AI/AIML	/IOT/ DS/CYS
Pre-red	quisite of Sul	oject: C, Python					
Course structur	•	he objective of the course is to learn the b	asic concepts of algorith	m analysis, al	ong with im	plementation of I	inear data
Course	Outcomes (CO)					
Course	outcome: A	fter completion of this course studer	nts will be able to:				Bloom's Knowledge Level(KL)
CO 1	Understand th	ne concept of algorithm analysis and its imp	portance for problem so	ving.			K2
CO2	Implementati	on of Arrays for searching, sorting and hasl	ning to foster critical thir	ıking.			К3
CO3	Compare and	contrast linked list with arrays and implem	entation of linked list wi	th its applicat	ions.		К4
CO4	Understand st solving.	atic and dynamic implementation of stack	s, while mastering princi	ple of recursion	on for effect	tive problem-	К3
CO5	Implementati diverse conte	on and analysis of divide & conquer algorit	hms and greedy approac	ch for efficien	t problem-s	olving across	К3
			Syllabus				
Unit No	Module Name	Topic covered		Pedagogy	Lecture Required (L+P)	Practical/ Assignment/ Lab Nos	CO Mapping

Introdu ction to	Foundation of Algorithms Analysis and Design	Algorithms, Analyzing Algorithms, Complexity of Algorithms, Amortized Analysis, Growth of Functions, Methods of solving Recurrences, Performance Measurements Time and Space Complexity of an algorithm, Asymptotic notations (Big Oh, Big Theta and Big Omega), Abstract Data Types (ADT).	Lectures, Problem Solving, Collaborativ e Learning, Assessments	8T+6P	Program to compare the time complexities of various algorithms by plotting the graph	CO1
	Module 1.2: Fundamentals of D.S.	Data types: Primitive and non-primitive, Introduction to Data structure, Types of Data Structures- Linear & Non-Linear Data Structures.				
Design and Analysis		Arrays: Definition, Single and Multidimensional Arrays, Representation of Arrays: Row Major Order, and Column Major Order, Derivation of Index Formulae for 1-D,2-D,3-D and n-D Array Application of Arrays: Sparse Matrices and their Representations.	hs, Hand-on		Implementation of Arrays, Row Major Order, and Column Major Order,	CO2
Algorith ms: Arrays, searchi		Sorting algorithm with analysis: Bubble sort, Insertion sort, Selection sort, Shell Sort, Sorting in Linear Time- Counting Sort.	Programmin g, Problem Solving, Collaborativ e Learning,	8T+12P	Representation of sparse matrix, Linear search, Binary search.	
ISOLUME.	Module 2.3: Hashing	Hashing: The symbol table, Hashing Functions, Collision-Resolution Techniques, hashing for direct files.	competitive coding, Assessments			

3 Design and Analysis of Algorith ms: Linked lists Data Structur e	Polynomial Representation and Addition of Polynomials	Lectures, Code Walkthroug hs, Hand-on Programmin g, Problem Solving, Collaborativ e Learning, competitive coding, Projects, Assessments	8T+12P	Operations on a Linked List: Insertion, Deletion, Traversal, Reversal, Searching	CO3
4 Design and Analysis of Algorith ms based: Stacks and queues	Primitive Stack operations: Push & Pop, Array and Linked List Implementation of Stack, Application of stack: Infix, Prefix, Postfix Expressions and their mutual conversion, Evaluation of postfix expression. Principles of recursion, Tail recursion, Removal of recursion, Problem solving using iteration and recursion with examples such as binary search, Fibonacci series, and Tower of Hanoi, Trade-offs between iteration and recursion. Merge sort and Quick sort algorithms with analysis. Array and linked List implementation of queues, Operations on Queue: Create, Insert, Delete, Full and Empty, Circular queues, Dequeue and Priority Queue algorithms with analysis	Lectures, Code Walkthroug hs, Hand-on Programmin g, Problem Solving, Collaborativ e Learning, Projects, Assessments	8T+12P	Operations on stacks and question. Recursion Application	CO4

	Module 5.1:	Divide and Conquer concepts with Examples Such as Quick sort,	Lectures,		Divide and	CO5
5	Divide and	ine Be sort, convex rum	Code		conquer methods	
Design and Analysis of Algorith ms: Divide and Conque r and Greedy Method	Greedy Methods	Scheduling, Fractional Knapsack Problem.	Walkthroug hs, Hand-on Programmin g, Problem Solving, Collaborativ e Learning, Projects, Assessments	8T+6P	and greedy methods	

Total No. of Lecture + Practical Labs (40L+48P) = 88

	Textbooks
Sr. No.	Book Details
1.	Michael T. Goodrich, Roberto Tamassia, "Data Structures and Algorithms in Python: An Indian Adaptation", 1st Edition, 2021.
2.	Horowitz and Sahani, "Fundamentals of Data Structures", Computer Science Press, 1 st Edition, 1993.
3.	Lipschutz, "Data Structures" Schaum's Outline Series, Tata McGraw-hill Education (India) Pvt. Ltd, 2nd Edition, 2017
	Reference Books

ir. No.	Book Details
1.	Reema Thareja, "Data Structure Using C", Oxford University Press, 2 nd Edition, 2014.
2.	AK Sharma, "Data Structure Using C", Pearson Education India, 2 nd Edition,2011.
3.	P. S. Deshpandey, "C and Data structure", Wiley Dreamtech Publication, 1st Edition, 2004.
	Links
Unit 1	https://youtu.be/u5AXxR4GnRY
Unit 2	https://www.youtube.com/watch?v=LQx9E2p5c&pp=ygUMYXJyYXlzIG5wdGVs
Unit 3	https://www.youtube.com/watch?v=K7VIKIUdo20&pp=ygUPbGluayBsaXN0IG5wdGVs
Unit 4	https://www.youtube.com/watch?v=g1USSZVWDsY&list=PLB3CD0BBB95C1BF09&index=2&pp=iAQB
	https://www.youtube.com/watch?v=THMyk2_p530&pp=ygUccXVldWUgZGF0YSBzdHJ1Y3R1cmUgICBucHRlbA%3D%3D
Unit 5	https://www.youtube.com/watch?v=_VV9v41Flq0&pp=ygUZZGl2aWRlIGFuZCBjb25xdWVyICBucHRlbA%3D%3D
3	https://www.youtube.com/watch?v=ARvQcqJNY&list=PLfFeAJ-vQopt_S5XlayyvDFL_mi2pGJE3



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Subjec	t Name: Cor	nputer Organization and Architecture				L-T-P [3-0-0]
Subjec	t Code: BCSE	0305		Applic	able in Departn	nent: CSE/IT
Pre-rec	quisites of th	e Subject: Computer Fundamentals				
Course	e Objective-	To understand the types of organizations, structures and function	ns of computer	r, design of a	rithmetic and logi	c unit and float
point ar	ithmetic. To un	derstand the concepts of memory system, communication with I/	O devices and	interfaces.		
		Course Outcomes (CO)				
Course	outcome: A	fter completion of this course students will be able to:				Bloom's Knowledge Level(KL)
CO1	Understand th	e basic structure and operation of a digital computer system.				K2
CO2	Analyze the do	esign of arithmetic & logic unit and understand the fixed point a	and floating-po	oint arithmet	ic operations.	K4
CO3	Implement co	ntrol unit techniques and the concept of Pipelining				К3
CO4	Evaluate the	nierarchical memory system, cache memories and virtual mem	ory.			K5
CO5	Understand d	ifferent ways of communicating with I/O devices and standard I	I/O interfaces.			K2
		Syllabus				
Unit No	Module Name	Topic covered	Pedagogy	Lecture Required (L+P)	Practical/ Assignment/ Lab Nos	CO Mapping

1		Modu		Computer Organization and Architecture, digital system and their interconnect		Lecture Notes, PPT,	8 Hours theory	Assignment on CPU organization,	
				Т	extbooks				
S	r N	О		modes.	Book Details				
2	1	Modu ALU U	M.2Mano nit	Arithmeticandysesic unititle of the ast carryiol Signed operand multiplication, Booth's all multiplier. Division and logic operation	de a Multiplication of the second sec	ዙርርኒሀር ን Notes, PPT,	8 Hours theory	Assignment on floating point number	CO2
Unit	2		John P. I	multiplier. Division and logic operation विभवना विश्वासम्बद्धिः क्षेत्रकारिका विभवना कार्याः विश्वास्त्रकारिका विभवना विभवना विभवना विभवना विभवना विभवन for Floating Point Numbers.	esiBata Megrawdalla	Third Edition Videos & R2	, 1998.	representation, Booth algorithm	COZ
	3	Modu		ជាតក់អាច្រុះ, Coin p intstrOnganiza)ប៉ូចេ ខ,af or Anads ite nt sub cycles (fetch and execute etc.), micro-o	0,0		ea 8sldouErd u theory	at Ass ig Sementhed it instruction cycle,	on,2006.
				R	eference Books				
S	r N			Hardwire and microprogrammed control, Co and vertical microprogramming, Flynn's classif	ication.				
4		Mem	ry Unit	macher, Zvonko Vranesic, Safwat Zaky Comput Memory: Basic concept and hierarchy, so memories, 2D & 2 1/2D memory organization	on. ROM memories.	Notes, PPT,	th Edition, 8 Hours theory	Reprint 2012 Assignment on memory mapping	
Mem y Uni			, ,	Bachrehandimo Nies: Activacrept Midrodesigessissuaddress mapping and replacement Auxiliary				and replacement policies	CO4
					Links				
U	Jnit	1	https://v	vww.youtube.com/watch?v=L9X7XXfHYdU&list	=PLxCzCOWd7aiHMc	onh3G6QNKq5	3C6oNXGr	X	
U	Jnit	2	https://v	vww.youtube.com/watch?v=WLgXUPOjKEc					
U	Jnit	3	https://v	vww.youtube.com/watch?v=BPhWlFIU1rc					
U	Jnit	4	https://v	vww.youtube.com/watch?v=6R7JDkpG1Wk&lis	t=PLrjkTql3jnm8Hbd	MwBYIMAd3l	JdstWChFH		
U	Jnit	5	https://v	vww.youtube.com/watch?v=nxryfWg5Hm4					



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Subject Name: Object Oriented Techniques using Java L-T-P [0-0-6]

Subject Code: BCSE0352 Applicable in Department: CSE/IT/AI/AIML/DS/CYS/CS

Pre-requisites of the Subject: 1. Student must know at least the basics of computer skills, and should be able to start a command line shell.

2. Knowledge of basic programming concepts.

Course Objective- The objective of this course is to understand the object-oriented methodology, and its techniques to design stand alone and GUI applications using hands-on engaging activities.

Course Outcomes (CO)

Course	outcome: After completion of this course students will be able to:	Bloom's
		Knowledge
		Level(KL)
CO 1	Understand the concepts of object-oriented programming and relationships among them needed in modeling.	K2
CO2	Demonstrate the Java programs using OOP principles and also implement the concepts of lambda expressions.	К3
	Analyze packages with different protection level resolving namespace collision and implement the error handling concepts for	K4
CO3	uninterrupted execution of Java program.	
CO4	Implement Concurrency control, I/O Streams and Annotations concepts by using Java program.	К3
CO5	Design and develop the GUI based application, Generics and Collections in Java programming language to solve the realworld problem.	К6

		Syllabus				
Unit No.	Module Name	Topic covered	Pedagogy	Lecture Required (L+P)	Practical/ Assignment/ Lab Nos	CO Mapping
		Introduction and Pillars of OOP with real life example, jvm architecture and its components		3 (1+2)	Setting class path variables, Compilation of java file and execute its byte code.	
Java		Generalization.	T1, R1, Smart Board/PPT/ Online	3(1+2)	Designing object and class diagram with UML concepts.	CO 1
Progra mming		Decision Making, Looping and Branching, Argument Passing Mechanism: Command Line Argument, Console Input.	Programs	4(113)	Implementation of java programs on control statements.	
		Object Reference, Constructor, Abstraction: Abstract Class, Interface and its uses, Defining Methods, Use of "this" and "super" keyword, Garbage Collection and finalize () Method etc.		8 (2+6)	Implementation of Java Basics, Class, Object, abstract class interface, garbage collection.	
2 OOPs features , arrays	Inheritance	constructors and super constructor in innertance.	T1, R1, Smart Board/PPT/ Online Programs		Implementation of inheritance concept.	CO2
DVNrocci	Polymorphis	Introduction and Types of Polymorphism, Overloading and Overriding	i rogiailis	4 (1+3)	Implementation of polymorphism concept.	

	Module 2.3:	Introduction and Working with Lambda Variables.		2(1+1)	Programs based	
	Lambda expression				on Lambda expression.	
	Module 2.4: Arrays	Introduction to Arrays and its Types.		4(1+3)	Programs based on array concept.	
	Module 3.1:	Introduction to Packages and its Types, Access Protection in	T1, R1, Smart	3 (1+2)	Implementation of	
	Packages	Packages, Import and Execution of Packages.	Board/PPT/ Online		java package, Exception handling,	
Package s,	Exception	Exceptions vs. Errors, Handling of Exception. Finally, Throws and Throw keyword, Multiple Catch Block, Nested Try and Finally Block, Tokenizer. Assertions and Localizations Concepts and its working.	Programs		Assertion, Localization and String handling	
on Handlin g and	Handling, Assertions and Localizations			5 (2+3)		CO3
g		String Types, Operations, Immutable String, Method of String class, String Buffer and String Builder class.		5 (2+3)		
4	Module 4.1: Threads	Overview of Threads, Creating Threads, Thread Life-Cycle, Thread Priorities, Daemon Thread, Runnable Class, Synchronizing Threads etc.		4(2+2)	Implementation of Multi-threading, Annotation,	
ency in	Module 4.2: I/O Stream	Common I/O Stream Operations, Interaction with I/O Streams Classes.	•	3(1+2)	Character and Byte Stream	CO4
land I/O	Module 4.3: Annotations	Introduction, Custom Annotations and Applying Annotations.		3(1+2)	classes java.io package.	
	Module 5.1: GUI Programming	Swing, AWT, Components and Containers, Layout Managers and User-Defined Layout and Event Handling.	T2, R2, R3 Smart Board/PPT/	4(2+2)	Implementation of AWT & Swing	CO5

	Module 5.2 Generics	: Introduction to Generic Classes, Initializing a Generic Object, Online 5(1+4) components, Generic Cell Driver Class, Generic Methods, Use enumerated type. Programs Layout Manager	
	Practicals		
Collecti §n S No.		ogram Title	CO Mapping
1	Ur	derstanding Text Editors to Watel Programs, Compile and run first java file and Byte 23 feath class file	01
2	Sk	etch a class and object diagram by describing the sales order system of a restaurant.	01
3	Sk	etch a class diagram by describing the circle and rectangle class.	01
4		etch a class diagram for a college platform including, classroom, playground, chair, table, smart board, teaching off etc.	01
5		etch a class diagram containing class called Employee, which models an employee with an ID, name and salary. d method raisesalary(percent) that increases the salary by the given percentage.	001
6			01
7	fro	plement the code using main() method to calculate and print the Total and Average Marks scored by a student om the input given through the command line arguments and assume that four command line arguments name , arks1, marks2, marks3 will be passed to the main() method in the below class with name TotalAndAvgMarks .	01
8	mi ty	rite code which uses if-then-else statement to check if a given account balance is greater or lesser than the nimum balance. Write a class BalanceCheck with public method checkBalance that takes one parameter balance of be double. Use if-then-else statement and print Balance is low if balance is less than 1000. Otherwise, print fficient balance.	01
9	W Fo	class NumberPalindrome with a public method isNumberPalindrome that takes one parameter number of type int. Crite a code to check whether the given number is palindrome or not. r example Cmd Args: 333 3 is a palindrome	01
10		rite a class FibonacciSeries with a main method. The method receives one command line argument. Write a Cogram to display fibonacci series i.e. 0 1 1 2 3 5 8 13 21	01
11			01
12	Ja	va Program to create a class, methods and invoke them inside main method.	01

	Write a Java program to illustrate the abstract class concept. Create an abstract class Shape, which contains an	CO1
13	 empty method numberofSides(). Define three classes named Trapezoid, Triangle and Hexagon extends the class Shape, such that each one of the classes contains only the method numberofSides(), that contains the number of sides in the given geometrical figure. 	
	• Write a class AbstractExample with the main() method, declare an object to the class Shape, create instances of each class and call numberofSides() methods of each class.	
14	Java program to illustrate the static field in the class.	CO1
15	Java Program to illustrate static class.	CO1
16	Write a java program to access the class members using super keyword	CO1
17	Java program to access the class members using this keyword	CO1
18	Implement an interface named MountainParts that has a constant named TERRAIN that will store the String value "off_road". The interface will define two methods that accept a String argument name newValue and two that will return the current value of an instance field. The methods are to be named: getSuspension, setSuspension, getType, setType.	CO1
19	Java program to demonstrate nested interface inside a interface.	CO1
20	Java program to demonstrate nested interface inside a class.	CO1
21	Java program to explicit implementation of garbage collection by using finalize() method	CO1
22	JAVA program to implement Single Inheritance	CO2
23	JAVA program to implement multi-level Inheritance	CO2
24	JAVA program to implement constructor and constructor overloading.	CO2
25	JAVA program implement method overloading.	CO2
26	JAVA program to implement method overriding.	CO2
27	Java program to implement lambda expression without parameter.	CO2
28	Java program to implement lambda expression with single parameter.	CO2

29	Java program to implement lambda expression with multi parameter.	CO2
30	Java program to implement lambda expression that iterate list of objects	CO2
31	Java program to define lambda expressions as method parameters	CO2
32	Write a class CountofTwoNumbers with a public method compareCountof that takes three parameters one is arr of type int[] and other two are arg1 and arg2 are of type int and returns true if count of arg1 is greater than arg2 in arr. The return type of compareCountof should be boolean. Assummptions: • arr is never null • arg1 and arg2 may be same	CO2
33	JAVA program to show the multiplication of two matrices using arrays.	CO2
34	Java Program to search an element using Linear Search	CO2
35	Java program to search an element using Binary Search	CO2
36	Java Program to sort element using Insertion Sort	CO2
37	Java Program to sort element using Selection Sort – Largest element Method	CO2
38	java program to Sort elements using Bubble Sort	CO2
39	Java program to create user defined package.	CO3
40	Java Program to create a sub- classing of package	CO3
	Implement the following:	CO3
41	 Import package.*; import package.classname; Using fully qualified name. 	
42	Implement and demonstrate package names collision in java	CO3
43	Java program to handle and Arithmetic Exception Divided by zero	CO3
44	Java Program to implement User Defined Exception in Java	CO3

45	Java program to illustrate finally block	CO3
46	Java program to illustrate Multiple catch blocks	CO3
47	Java program for creation of illustrating throw in exception handling.	CO3
48	Implement the concept of Assertion in Java Programming Language	CO3
49	Implement the concept of Localization in Java Programming Language.	CO3
50	Java program to print the output by appending all the capital letters in the input string.	CO3
51	Java program that prints the duplicate characters from the string with its count.	CO3
52	Java program to check if two strings are anagrams of each other	CO3
53	Java Program to count the total number of characters in a string	CO3
54	Java Program to count the total number of punctuation characters exists in a String	CO3
55	Java Program to count the total number of vowels and consonants in a string	CO3
56	Java Program to show .equals method and == in java	CO3
57	Given a string, return a new string made of n copies of the first 2 chars of the original string where n is the length of the string. The string may be any length. If there are fewer than 2 chars, use whatever is there. If input is "Wipped" then output should be "WiWiWiWiWi".	CO3
58	Given two strings, a and b, create a bigger string made of the first char of a, the first char of b, the second char of a, the second char of b, and so on. Any leftover chars go at the end of the result. If the inputs are "Hello" and "World", then the output is "HWeolrllod".	CO3
59	JAVA program to show the usage of string builder.	CO3
60	JAVA program to show the usage of string buffer.	CO3
61	Creating and Running a Thread	CO4
62	Implementing Runnable Interface	CO4
63	Synchronizing Threads with lock	CO4
64	Synchronizing Threads without lock	CO4

65	JAVA program to implement even and odd threads by using Thread class .	CO4
66	JAVA program to implement even and odd threads by using Runnable interface.	CO4
67	JAVA program to synchronize the threads by using Synchronize statements and Synchronize block.	CO4
68	Demonstrate the concept of type annotations in the JAVA programming language.	CO4
69	Demonstrate the concept of user-defined annotations in the JAVA programming language.	CO4
70	JAVA program to implement that read a character stream from input file and print it into output file.	CO4
71	JAVA program to implement that merge the content of two files (file1.txt, file2.txt) into file3.txt.	CO4
72	Write a Java program that reads the contents of one file and copies them to another file.	CO4
73	Write a Java program that reads a text file and counts the number of words in it.	CO4
74	Write a Java program that reads a text file and counts the frequency of each word in it.	CO4
75	Write a Java program that reads a text file and adds line numbers to each line. The program should create a new file with the line numbers added to the beginning of each line.	CO4
76	Write a Java program that reads two binary files and compares them byte by byte to determine if they are identical. Display a message indicating whether the files are the same or different.	CO4
77	Program to create a frame with three button in AWT and swing	CO5
78	Program to display message with radio buttons in swing	CO5
79	Program to display "All The Best" in 5 different colors on screen. (Using AWT/Swing)	CO5
80	Program to implement event handling in a button "OK"	CO5
81	Java Program to implement BorderLayout	CO5
82	Java Program to implement GridLayout	CO5
83	Java Program to implement BoxLayout	CO5
84	Java Program to implement CardLayout	CO5
85	Java program to implement Generic class	CO5

Java program to implement of methods of HashSet Java Program to implement methods available in HashMap class Program to add, retrieve, and remove element from ArrayList Create a method which can accept a collection of country names and add it to ArrayList with generic defined as String	CO5 CO5 CO5 CO5
Java Program to implement methods available in HashMap class Program to add, retrieve, and remove element from ArrayList Create a method which can accept a collection of country names and add it to ArrayList with generic defined as String	CO5
Program to add, retrieve, and remove element from ArrayList Create a method which can accept a collection of country names and add it to ArrayList with generic defined as String	CO5
Create a method which can accept a collection of country names and add it to ArrayList with generic defined as String	
	CO5
and return the list.	
Create a method which can create a HashSet containing values 1-10. The Set should be declared with the generic type Integer. The method should return the Set.	CO5
Java program to implement autoboxing	CO5
Java program to implement unboxing	CO5
where N is a integer which is passed as a parameter to the method storeEvenNumbers(). The method should return	CO5
	CO5
Create a method which can accept a collection of country names and add it to ArrayList with generic defined as String and return the List.	CO5
Textbooks	
Book Details	
Herbert Schildt," Java: A Beginner's Guide", McGraw-Hill Education 2nd edition	
E Balagurusamy, "Programming with Java A Primer", TMH, 4th edition.	
Reference Books	
	and return the List. Create a method which can create a HashSet containing values 1-10. The Set should be declared with the generic type Integer. The method should return the Set. Java program to implement autoboxing Java program to implement unboxing Develop a java class with a method storeEvenNumbers(int N) using ArrayList to store even numbers from 2 to N, where N is a integer which is passed as a parameter to the method storeEvenNumbers(). The method should return the ArrayList (A1) created. Create a method that accepts the names of five countries and loads them to an array list and returns the list. Create a method which can accept a collection of country names and add it to ArrayList with generic defined as String and return the List. Textbooks Book Details Herbert Schildt," Java: A Beginner's Guide", McGraw-Hill Education 2nd edition E Balagurusamy, "Programming with Java A Primer", TMH, 4th edition.

Sr. No.	Book Details
1	Cay S. Horstmann, "Core Java Volume I – Fundamentals", Prentice Hall
2	Joshua Bloch," Effective Java", Addison Wesley
3	Herbert Schildt," Java - The Complete Reference", McGraw Hill Education 12th edition
	Links
Unit 1	https://www.youtube.com/watch?v=r59xYe3Vyks&list=PLS1QulWo1RIbfTjQvTdj8Y6yyq4R7g-Al
Unit 2	https://www.youtube.com/watch?v=ZHLdVRXIuC8&list=PLS1QulWo1RIbfTjQvTdj8Y6yyq4R7g-Al&index=18
Unit 3	https://www.youtube.com/watch?v=hBh_CC5y8-s
Unit 4	https://www.youtube.com/watch?v=qQVqfvs3p48
•	intips.//www.youtube.com/watch:v=qQvqivs5p+o



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Subject Na	me: Data Structures and Algorithms-I Lab	L-T-P [0-0-4]
Subject Co	de: BCSE0351 Applicable in Department: CSE/IT/CS/AI/AIM	IL/IOT/ DS/CYS
Pre-requis	ite of Subject: C, Python	
	Lab Experiments	
Course Ob	jective: Learn to implement linear data structures.	
	Course Outcomes (CO)	
Course ou	tcome: After completion of this course students will be able to:	Bloom's Knowledge Level(KL)
CO1	Implementing Single and Multi-dimensional array with their applications like searching and Sorting techniques.	K3
CO2	Implement Link list, Stack and Queues with their applications.	K3
CO2 CO3	Implement Link list, Stack and Queues with their applications. Implementation and analysis of various Divide and Conquer, Greedy Algorithms.	K3 K4
	Implementation and analysis of various Divide and Conquer, Greedy Algorithms.	

2	Construct a program to compare the time complexities of various algorithms by varying size "n".	CO1
3	Construct a Code to find the maximum element in an array.	CO1
4	Construct a Code to calculate the sum of all elements in an array.	CO1
5	Construct a Code to reverse the elements of an array.	CO1
6	Construct a Code to check if an array is sorted in ascending order.	CO1
7	Construct a Code to count the occurrence of a specific element in an array.	CO1
8	Construct a Code creation and traversal of 2D Array in row major and column major order.	CO1
9	Construct a code to print the transpose of a given matrix using function	CO1
10	Program to find if a given matrix is Sparse or Not and print Sparse Matrix	CO1
11	Construct a code to represent a sparse matrix in triplet form.	CO1
12	Construct a code to Implement Linear Search	CO1
13	Construct a code to implement Binary Search	CO1
14	Construct a program to Implement Selection Sort	CO1
15	Construct a program to Implement Bubble Sort	CO1
16	Construct a program to Implement Insertion Sort	CO1
17	Construct a program to Implement Shell Sort	CO1
18	Construct a program to Implement Counting Sort	CO1
19	Create a single linked list and perform basic operations (insertion, deletion, traversal).	CO2
20	Create a double linked list and perform basic operations (insertion, deletion, traversal).	CO2
21	Create a circular linked list and perform basic operations (insertion, deletion, traversal).	CO2
22	Create a circular double linked list and perform basic operations (insertion, deletion, traversal).	CO2
23	Reverse a single linked list.	CO2
24	Check if a linked list is palindrome.	CO2

25	Reverse a double linked list.	CO2
26	Find the middle element of a single linked list.	CO2
27	Find the middle element of a double linked list.	CO2
28	Merge two sorted single linked lists.	CO2
29	Detect and remove a loop in a circular linked list.	CO2
30	Construct a code to add two polynomials using linked list	CO2
31	Construct a program to Implement stack using array	CO2
32	Construct a program to Implement stack using a linked list	CO2
33	Construct a code to Infix to postfix conversion using a stack	CO2
34	Construct a code for Balanced parentheses checker using a stack	CO2
35	Implement Reverse a string using a stack.	CO2
36	Implement Binary Search using Recursion.	CO2
37	Construct a python program to print Fibonacci Series using Recursion.	CO2
38	Construct a code to implement Tower of Hanoi.	CO2
39	Construct a program to Implement queue using array.	CO2
40	Construct a code for Implementing a circular queue.	CO2
41	Construct a program to Implement queue using stack	CO2
42	Construct a program to Implement priority queue	CO2
43	Construct a program to Implement double ended queue	CO2
44	Construct a program to Implement Merge Sort with recursion	CO3
45	Construct a program to Implement Quick Sort with recursion	CO3

46	Construct a program to Implement Merge Sort using iteration	CO3
47	Construct a program to Implement Quick Sort using iteration	CO3
48	Construct a program to Implement fractional knapsack	CO3
49	Construct a program to Implement Activity selection problem	CO3
50	Construct a program to Implement Job scheduling problem	CO3
*Competi	tive coding list will be shared with the students.	



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Subjec	ct Name: Digital Logic and IoT Systems Lab	L-T-P [0-0-2]		
Subjec	ubject Code: BCSE0354 Applicable in Department: CSE/IT			
Pre-re	quisite of Subject: Fundamental knowledge of Basic Electronics & Charac	teristics of Semiconductors.		
	Lab Experi	ments		
testing (Objective: The lab practical component of the course aims to provide studigital logic circuits and IoT systems. Through lab sessions, students should dion, and programming.	idents with hands-on experience in designing, simulating, prototyping, and evelop practical skills in using hardware and software tools for circuit design,		
	Course Outcor	nes (CO)		
Course	e outcome: After completion of this course students will be able to	Bloom's Knowledge Level (KL)		
CO 1	Understanding Digital Binary System and design data selector circuits with logic Ga	ates K3		
CO2	Design the Sequential circuits with the help of combinational circuits and feedback	k element. K3		
CO3	CO3 The operation and installation of different IoT development boards and their Interfacing with various sensors. K3			
	List of Pra	ctical		
Sr. N	o. Program Title	СО		

		Mapping
	Introduction to digital electronics lab- nomenclature of digital ICs, specifications, study of the data sheet, Concept of	CO1
1	Vcc and ground, verification of the truth tables of logic gates using TTL ICs.	CO1
2	Implementation of the given Boolean function using logic gates in both SOP and POS forms.	CO1
3	Implementation of 4-bit parallel adder using 7483 IC.	CO1
4	Implementation and verification of Decoder using logic gates.	CO1
5	Implementation and verification of Encoder using logic gates	CO1
6	Implementation of 4:1 multiplexer using logic gates.	CO1
7	Implementation of 1:4 demultiplexer using logic gates.	CO1
8	Design a half adder and full adder	CO1
9	Design and Implementation of a magnitude comparator	CO1
10	Design and implementation of the binary to decimal convertor	CO1
11	Design and implementation of the binary to hexadecimal convertor	CO1
12	Design and implementation of the binary to excess-3 code convertor	CO1
13	Designing 4-bit binary-to-gray convertor	CO1
14	Design and implement a of Binary to BCD Converter	CO1
15	Design and implement a digital circuit of 3×8 decoder and 8×3 encoder	CO2
16	Design and implement a digital a 4X16 encoder	CO2
17	Design a ring counter	CO2
18	Describing hardware in IoT: Hardware Architecture of Arduino UNO Board, Types of Arduino Board, Hardware Architecture of Node MCU, Introduction Various types of Sensors	CO3
19	Fundamentals of Arduino Programming: Installation of Arduino IDE, Working with structures, Variables, Flow control, Digital i/o f. Analog i/o, Time, Math, Random, Serial	CO3

20	Interfacing Arduino with I/O Devices: Push button, LED, Ultrasonic Sensor Temperature, Sensor, LDR Sensor	CO3
21	Connecting NODE MCU with Internet: Connecting Node MCU with Wifi Hotspots, Sending Data to Thing speak Server using Node MCU	CO3
22	Develop real-time projects with Arduino: Develop real-time projects with Arduino and Node MCU using the various Sensors	CO3



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Subject	t Name: Artificial Intelligence and Cyber Ethics	L-T-P [2-0-0]			
Subjec	Subject Code: BNC0301 Applicable in Department: A				
Pre-rec	quisite of Subject: Basic understanding of computer systems and ethics.				
	e Objective : The course aims to foster critical thinking about ethical issues, promote responsible use of technology, and students can identify, analyze, and address ethical dilemmas in AI and cyber domains.				
	Course Outcomes (CO)				
Course	outcome: After completion of this course students will be able to:	Bloom's Knowledge Level(KL)			
CO 1	Learn key principles of AI ethics, summarizing ethical considerations and applications in AI development and deployment.	K2			
CO2	Apply policies and framework for Fairness in AI and Machine Learning.	К3			
CO3	Apply privacy and security concepts, risk management and regulatory compliance in the field of AI and Cyber Security.	К3			
CO4	Understand the nature of cybercrimes, the principles of intellectual property rights (IPR), and the legalmeasures necessary to address and prevent these issues.	K2			
CO5	Describe the impact of AI in Society, employment and workforce	K2			

	Syllabus					
Unit No	Modul e Name	Topics covered	Pedagogy	Lecture Required (L+P)	CO Mapping	
	Module 1.1: An overviewto Al Ethics	Definition of AI. Ethical principles in AI. Sources of AI data.Legal implications of AI security breaches, Privacy and AI regulations. Key Principles of responsible AI, transparency adaccountability, Dualuse dilemma, Human-centric design. Introduction to Cyber Laws and Ethics, Historical development of cyber laws, Legal frameworks	Lecture and Case studies	5	CO1	
2 Fairness and Favoritis m in Machine Learning	Machine Learning	Introduction to Fairness and Bias in AI, Types of Fairness andBias. Impact of Bias and Fairness in AI, techniques for measuring Fairness and Bias. Techniques for mitigating bias. Current policies and frameworks for fairness in AI. Bias in data collection, Fairness in data processing. Generative AI, Types of Bias in Generative AI.	Lecture and Case Studies	6	CO2	
3 Al Ethics and Cyberse curity Principl es & Case Studies	Module 3.1: Al Ethics and Cybersecurity Principles	Importance of privacy and security in AI, AI specific security tools and software, privacy-preserving machine learning (PPML) and privacy-preserving data mining (PPDM) Ethical considerations in phases of AI development life cycle, Risk management: Risk assessment and incident response Regulatory compliance: GDPR, HIPAA	Lecture and Case Studies	8	CO3	

	Total				
5 Al's Contribu tionto Social Evolution	Module 5.1: Al's Contribution to Social Evolution	Positive and negative political impacts of AI, Role of AI in social media and communication platforms, AI-generated content and deepfakes, Applications of AI in addressing global challenges, Key technical stakeholders in AI deployment: developers, researchers, policymakers, Technical Impacts on Employment and Workforce: Automation technologies: robotic process automation (RPA), autonomous systems	Lecture and Case Studies	6	CO5
4 Cyber crimes ,IPR and Legal Measu res	Module 3.2: Case Studies Module 4.1: Cybercrimes, IPR and Legal Measures	Case studies: Implementation of AI ethics guidelines and best practices in engineering projects, Ethical decision- making processes and tools for engineers working with AI technologies Types of cybercrimes and their impact, Legal measures for cybercrime prevention and prosecution. IPR: Copyrights, trademarks, patents, and trade secrets, Ethical implications of intellectual property, Cyber securityand privacy issues	Lecture and Case Studies	5	CO4

	Textbooks			
Sr. No.	Book Details			
1.	Introduction to Information Security and Cyber Laws, Simplified Chinese Edition by Surya Prakash Tripathi, RitendraGoel, 1 January ,2014			
2.	AI ETHICS: Paving the Path for Responsible Machine Learning, Shivanand Kumar, 2014			
	Reference Books			
Sr. No	Book Details			
1	AI ETHICS (The MIT Press Essential Knowledge series), by Mark Coeckelbergh, 2018			
2	Computers, Internet and New Technology Laws by Karnika Seth – by Karnika			
	Links			
Unit 1	ttps://www.youtube.com/watch?v=VqFqWIqOB1g			
Unit 2	ttps://www.youtube.com/watch?v=hVJqHgqF59A			
Unit 3	ttps://www.youtube.com/watch?v=O5RX_T4Tg24			
Unit 4	ttps://www.youtube.com/watch?v=RJZ0pxcZsSQ			
Unit 5	ttps://www.youtube.com/watch?v=I9FOswjTSGg			



(An Autonomous Institute)
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Subject Name: Engineering Mathematics -IV L-T-P [3-1-0]

Subject Code: BAS0402 Applicable in Department: All Branches

Pre-requisites of the Subject: Knowledge of Mathematics I and II of B. Tech or equivalent.

Course Objective- The objective of this course is to familiarize the students with statistical techniques. It aims to present the students with standard concepts and tools at an intermediate to superior level that will provide them well towards undertaking a variety of problems in the discipline.

Course Outcomes (CO)

Course outcome: After completion of this course students will be able to:		Bloom's
		Knowledge
		Level(KL)
CO 1	Understand the concept of correlation, moments, skewness and kurtosis and curve fitting.	K2
CO 2	Apply the concept of hypothesis testing and statistical quality control to create control charts.	К3
CO 3	Remember the concept of probability to evaluate probability distributions.	K1
CO 4	Understand the concept of Mathematical Expectations and Probability Distribution.	K2
CO 5	Solve the problems of Time & Work, Pipe & Cistern, Time, Speed & Distance, Boat & Stream, Analogy.	K3

Unit No	Module Name	Topic covered	Pedagogy	Lecture Required (L+P)	Practical/ Assignment/ Lab Nos	CO Mapping
al	Module 1.1: Statistical Techniques-I	regression, nonlinear regression and multiple linear regression	Teaching	8	Assignment 1.1	CO1
al	Statictical	difference of means, Z-test, t-test and Chi-square test, F-test, One way ANOVA.	Class room Teaching, Smart Board, PPT, M- tutor.	8	Assignment-2.1	CO2
Probabil ity and Random	Probability and Random Variable	Multiple Random Variables: Joint density and distribution Function, Properties of Joint Distribution function, Marginal density	Board, PPT,	8	Assignment-3.1	CO3
Expecta tions and Probabil	Module 4.1: Expectations and Probability Distribution		01	8	Assignment-4.1	CO4

		Total		40		
tion 5 Aptitud	Module 5.1:		Class room Teaching, Smart Board, PPT, M- tutor.	8	Assignment-5.1	CO5
Distribu						

Textbooks		
Book Details		
P. G. Hoel, S. C. Port and C. J. Stone, Introduction to Probability Theory, Universal Book Stall, 2003(Reprint).		
S. Ross: A First Course in Probability, 6th Ed., Pearson Education India, 2002.		
W. Feller, An Introduction to Probability Theory and its Applications, Vol. 1, 3rd Ed., Wiley, 1968.		
Haitao Guo, Ramesh A. Gopinath, C.S. Burrus, IVAN W AUTOR SELESNICK, JAN E AUTOR ODEGARD, Sidny Burrus.		
Reference Books		
Book Details		
B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 35th Edition, 2000.		

2.	T. Veerarajan: Engineering Mathematics (for semester III), Tata McGraw-Hill, New Delhi.			
3.	R.K. Jain and S.R.K. Iyenger: Advance Engineering Mathematics; Narosa Publishing House, New Delhi.			
4.	J.N. Kapur: Mathematical Statistics; S. Chand & Sons Company Limited, New Delhi.			
5.	D.N.Elhance, V. Elhance & B.M. Aggarwal: Fundamentals of Statistics; Kitab Mahal Distributers, New Delhi.			
	Links			
Unit 1	https://archive.nptel.ac.in/courses/111/105/111105042/ https://archive.nptel.ac.in/courses/110/107/110107114/			
Unit 2	https://archive.nptel.ac.in/courses/103/106/103106120/			
Unit 3	https://archive.nptel.ac.in/courses/117/105/117105085/			
Unit 4	https://archive.nptel.ac.in/courses/111/104/111104032/			
Unit 5	https://www.youtube.com/watch?v=KZ_M5RWaP6A https://www.youtube.com/watch?v=WP4jsNRgfa4 https://www.youtube.com/watch?v=jPaQDKbahU8 https://www.youtube.com/watch?v=FwiWJLicakg			



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Subject Name: Technical Communication L-T-P [2-1-0]

Subject Code: BASL0401 Applicable in Department: All Branches

Pre-requisite of Subject: B2 (CEFR level) in the Core Skills test; B1/B2 in the Speaking and Writing tests

Course Objective: To develop communication and critical thinking skills necessary for succeeding in the diverse and ever-changing workplace of the twenty first century and help the students communicate effectively, creatively, accurately, and appropriately.

Course Outcomes (CO)

Course outcome: After completion of this course students will be able to:		
Comprehend the principles and functions of technical communication.	K2	
Write for a specific audience and purpose to fulfil the provided brief.	K5	
Identify and produce different kinds of technical documents.	K2, K3	
Apply effective speaking skills to efficiently carry out official discourses.	К3	
Demonstrate understanding of communication through digital media.	K5	
	Comprehend the principles and functions of technical communication. Write for a specific audience and purpose to fulfil the provided brief. Identify and produce different kinds of technical documents. Apply effective speaking skills to efficiently carry out official discourses.	

Unit No	Module Name	Topic covered	Pedagogy	Lecture Required (L+P)	Practical/ Assignment/ Lab Nos	CO Mapping
1 Introdu ction to Technic al Commu nication	Module 1.1: Introduction to Technical Communication	 Definition, Process, Types, Levels, Flow and Barriers to Technical Communication with emphasis on cultural differences and gender sensitivity. Gender-neutral language. Need for and Importance of Technical Communication - Significance of audience in technical communication Tone- Formality and Informality 	Interactive & Flipped classroom method	5	Assignment 1	CO1
al	Module 2.1: Technical Writing 1	 Technical writing and technical vocabulary Business letters/emails Types and format, Content Organization Cultural Variety, Tone, and Intention Bad news message, good news message Advertisements, Editorial press releases Notices, agenda, and minutes of meeting Job application, CV, and Resume 	Interactive & Flipped classroom method	10	Assignment 2	CO2
al	Module 3.1: Technical Writing 2	 Technical reports – types & formats Structure of a report (short & long) Ethical Writing – Copy Editing, Referencing and Plagiarism Technical Proposal - structure and types Technical/ Scientific paper writing 	PPT, Activities	5	Assignment 3	CO3
	Module 4.1: Public Speaking	 Components of effective speaking Seminar and conference presentation Conducting/ participating in meetings Appearing for a job interview 	Interactive sessions, activities, mock interviews	8	Assignment 4	CO4
5 Virtual/ Remote	Module 5.1:		Interactive sessions, activities	8		

Commu Virtual/Remote nication	 Understanding remote work – using different online platforms Virtual etiquette- email ids, usernames Developing online written correspondence- blogs, WhatsApp, LinkedIn. What not to write on social media. Participating in online Conferences/seminars/meetings Mobile Etiquette 		Assignment 5	CO5
	Total	36		

Textbooks			
Book Details			
Technical Communication – Principles and Practices by Meenakshi Raman & Sangeeta Sharma, 4th Edition, Oxford University Press,			
1. 2023, New Delhi.			
Reference Books			
Book Details			
Technical Communication: A Practical Guide by William S. Pfeiffer and Kaye A. Adkins, Pearson, 2020, UK.			
The Essentials of Technical Communication by Elizabeth Tebeaux and Sam Dragga, Oxford University Press, 2021, UK.			

3	Technical Communication Today by Richard Johnson-Sheehan, Pearson, 2020, UK
4	Strategic Communication in Technical Professions" by Susan K. Miller-Cochran and Jason Tham, Routledge, 2020, UK.
5	Technical Writing for Engineers & Scientists by Michelle V. Z. Holmes, McGraw Hill, 2020, US.
6	Speaking: Second Language Acquisition, from Theory to Practice by William Littlewood, Cambridge University Press, 2022, UK.
7	The Writing Revolution: A Guide to Advancing Thinking Through Writing in All Subjects and Grades by Judith C. Hochman and Natalie Wexler, Jossey-Bass, 2022, USA.



(An Autonomous Institute)
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Subject Name: Theory of Automata and Formal Languages L-T-P [3-0-0]

Subject Code: BCSE0404 Applicable in Department: CSE/IT/CS/AI/AIML/IOT/DS/CYS

Pre-requisite of Subject:

- Mathematical Foundations
- Fundamental of Computer System

Course Objective: The Theory of Automata and formal Languages is a comprehensive study of both foundational principles and practical application in Computer Science. It aims to cover formal methods of computation, exploring theoretical frameworks like formal languages and the classification of machines based on language recognition capabilities.

Course Outcomes (CO)

Course	outcome: After completion of this course students will be able to:	Bloom's Knowledge Level(KL)
CO1	Understand the concepts of Finite State Machines for modeling and their power to recognize the languages.	K2
CO2	Understand and identify the equivalence between the Regular Expression and Finite Automata.	K2
CO3	Define Grammar for Context Free Languages and use Pumping Lemma to disprove a Formal Language being Context- Free.	К3
CO4	Implement Pushdown Automata (PDA) for Context Free Languages and Transform the PDA to Context Free Grammar and vice-versa.	K3
CO5	Implement and analyze Turing Machine for Recursive and Recursive Enumerable Languages.	K4

	Syllabus					
Unit No	Module Name	Topic covered	Pedagogy	Lecture Required (L+P)	Practical/ Assignment/ Lab Nos	CO Mapping
ction to Finite	Introduction to Finite	Role of Automata and Formal languages, Alphabet, String, Grammar, Language, Chomsky Hierarchy of languages. Introduction to Finite State Machine, Deterministic Finite Automaton (DFA) and Non-Deterministic Finite Automaton (NFA), Equivalence of NFA and DFA, NFA with ∈-Transition, Equivalence of NFA's with and without ∈-Transition, Minimization of Finite Automata, Limitations and Applications of Finite Automata, Concepts of Moore and Mealy Machine's, Equivalence of Moore and Mealy Machine.	Lectures, PPTs, Notes and Smart Interactive Panel	12	Practice Questions Based on Finite Automata, Equivalence of Finite Automata	CO1
Languag e and Finite	Module 2.1: Regular Language and Finite Automata	Regular Expressions, Regular Sets, Properties of Regular Expression, Identity Rules, Finite Automata and Regular Expression, Arden's theorem, Regular Grammars-Right Linear and Left Linear grammars, Conversion of FA into Regular grammar and Regular grammar into FA, Regular and Non-Regular Languages- Closure properties and Decision properties of Regular Languages, Pumping Lemma, Application of Pumping Lemma.	Lectures, PPTs, Notes and Smart	9	Practice Questions Based on Regular Expression and Applications of Pumping Lemma	CO2
3 Context Free Languag e and Gramm ar	Context Free Language and	Context Free Grammar (CFG)-Definition, Derivations, Derivation Trees and Ambiguity, Simplification of CFG, Normal Forms- Chomsky Normal Form (CNF), Greibach Normal Form (GNF), Pumping Lemma for CFL, Closure properties of CFL, Decision Properties of CFL.	PPTs, Notes	8	Practice Questions Based on the Context Free Grammar and Context Free Language	CO3
wn	Module 4.1: Pushdown Automata	Introduction to Pushdown Automata, Representation, Deterministic and Non-Deterministic Pushdown Automata, The Language of PDA: Acceptance by Final State and Acceptance by Empty Stack, Design of Pushdown Automata, Equivalence of	PPTs, Notes and Smart Interactive	8	Practice Questions Based on Designing of PDA ,CFG to PDA and Vice Versa	CO4

Turing Machin	Module 5.1: Turing Machine	Context Free Grammars and Pushdown Automata, Applications of Push Down Automata, Two Stack Pushdown Automata. Basic Concept of Turing Machine, Model, Representation of Turing Machines, Techniques for Turing Machine Construction, Variants of Turing Machine, Universal Turing machine, Linear Bounded Lean Automata, Church's Thesis, Recursive and Recursively Enumerable language, Closure Properties of Recursive and Recursively Enumerable Languages, Introduction to Undecidability, Halting Problem, Post's Correspondence Problem (PCP), Modified Post Correspondence Problem(MPCP), Applications of Turing Machine.	PTs, Notes and Smart nteractive	8	Practice Questions Based on Construction of Turing Machine and Decidability	CO5
		Total		45		

	Textbooks					
Sr. No.	Sr. No. Book Details					
31.140.	Book Betails					
1.	K.L.P. Mishra, and N. Chandrasekharan,"Theory of Computer Science-Automata, Languages and Computation",PHI, 3rd Edition, 2006.					
2.	Adesh K. Pandey and Manisha Sharma," Automata Theory and Formal Languages", S K Kataria and Sons, 1st Edition, 2019.					
	Reference Books					
Sr. No.	Book Details					
1.	A. M. Padma Reddy, "Finite Automata and Formal Languages- A simple Approach", Cengage Learning India Private Limited, 2019.					
2.	A.A. Puntambekar," Formal Languages and Automata Theory", Vikas Publishing House,2 nd Edition, 2008					
3.	J Martin, "Introduction to languages and the theory of computation", Tata McGraw Hill ,3rd Edition, 2002.					

	Links
Unit 1	https://onlinecourses.nptel.ac.in/noc24_cs71/preview
Unit 2	https://www.youtube.com/watch?v=VOaAuHAwHT4&list=PL_obO5Qb5QTEihQ35PgzjZSh7PveVt-iF
Unit 3	https://www.youtube.com/watch?v=9kuynHcM3UA&list=PLmXKhU9FNesSdCsn6YQqu9DmXRMsYdZ2T
Unit 4	https://www.youtube.com/watch?v=eqCkkC9A0Q4&list=PLEbnTDJUr_IdMFmDFBJBz0zCsOFxfK
Unit 5	https://www.youtube.com/watch?v=XslI8h7cGDs&list=PLxCzCOWd7aiFM9Lj5G9G_76adtyb4ef7i



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Subject Name: Data Structures and Algorithms-II L-T-P [3-0-0]

Subject Code: BCSE0401 Applicable in Department: CSE/IT/CS/AI/AIML/IOT/DS/CYS

Pre-requisite of Subject: C, Python

Course Objective: The objective of the course is to learn the basic concepts of algorithm analysis, along with the implementation of non-linear data structures.

Course Outcomes (CO)

Course outcome: After completion of this course students will be able to:			
		Knowledge	
		Level(KL)	
CO 1	Apply tree structures effectively demonstrating proficiency in tree operations and algorithms.	К3	
CO2	Analyse the graph data structure and implement various operations for problem solving.	K4	
CO3	Implementation and analysis of dynamic programming for efficient problem-solving across diverse contexts.	K4	
CO4	Apply efficient backtracking and branch &bound techniques across diverse problem-solving scenarios.	К3	
CO5	Understand advanced data structures, their implementation and application for efficient data manipulation and retrieval.	K2	

Unit	Module	Topics Covered	Pedagogy	Lecture Required L=T+P	Practical/Assi gnment/Lab	CO Mapping
1 Design and Analysis of Algorithm s: Trees	Module 1.1: Trees Module 1.2: Application of Trees	Trees: Terminology used with Trees, Binary Tree, Memory representation of Tree, Traversal Algorithms: In-order, Pre-order, and post-order. Constructing Binary Tree from given Tree Traversal, Operation of Insertion, Deletion, Searching & Modification of data in Binary Search tree, Binary Heaps, Threaded Binary trees, Traversing Threaded Binary trees, AVL Tree. Priority Queue, Heap Sort, Huffman codes.	Lectures, Code Walkthrough s, hands-on programmin g, Problem Solving, Collaborative Learning, competitive coding Projects, and Assessments.	8T+10P		CO1

Design and Analysis of Algorithm s: Graphs	Module 2.1: Graphs Module 2.2: Algorithms on Graphs	Terminology used with Graph, Data Structure for Graph Representations: Adjacency matrices, Adjacency List. Graph Traversal: Depth First Search and Breadth First Search. Connected Component, Spanning Trees, Minimum Cost Spanning Trees: Prim's and Kruskal's algorithm. Directed- Acyclic Graph, Transitive Closure and Shortest Path algorithms: Dijkstra Algorithm, Bellman Ford Algorithm, Floyd Warshall's Algorithm.	Lectures, Code Walkthrough s, hands-on programmin g, Problem Solving, Collaborative Learning, competitive coding, Projects, and Assessments.	8T+10P	Depth First Search and Breadth First Search. Connected Component, Spanning Trees, Minimum Cost Spanning Trees: Prim's and Kruskal's algorithm. Directed- Acyclic Graph, Transitive Closure, and Shortest Path algorithms: Dijkstra	CO2
3 Dynamic Program ming	Module 3.1: Dynamic Programming	Dynamic Programming concepts 0/1 Knapsack, Longest Common Sub Sequence, Matrix Chain Multiplication, Resource Allocation Problem.	Lectures, Code Walkthrough s, hands-on programmin g, Problem Solving, Collaborative Learning, competitive coding, Projects, and Assessments.	8T+8P		CO3

Sr. No.		Book Det	tails		
		Textbooks			
Total No.	of Lecture + Practical Labs (40L+4	8P) = 88			
5 Advanced -Data Structures	Module 5.1: Advanced-Data Structures	Red-Black Trees, B – Trees, B+ Trees, Binomial Heaps, Fibonacci Heaps, Tries.	Lectures, Code Walkthrough s, hands-on programmin g, Problem Solving, Collaborative Learning, Projects, Assessments.	8T+10P	CO5
4 Backtracki ng, Branch and Bound	Module 4.1: Backtracking	Backtracking, Branch, and Bound with Examples Such as Travelling Salesman Problem, Graph Colouring, n-Queen Problem, Hamiltonian Cycles, and Sum of Subsets.	Lectures, Code Walkthrough s, hands-on programmin g, Problem Solving, Collaborative Learning, Projects, Assessments.	8T+10P	CO4

Lipschutz, "Data Structures" Schaum's Outline Series, Tata McGraw-hill Education (India) Pvt. Ltd, 2nd Edition, 2017

2

3	Thomas H. Coreman, Charles E. Leiserson and Ronald L. Rivest, "Introduction to Algorithms", Printice Hall of India, 4th Edition, 2022					
	Reference Books					
Sr. No.	Book Details					
1	Reema Thareja, "Data Structure Using C", Oxford University Press, 2 nd Edition, 2014.					
2	AK Sharma, "Data Structure Using C", Pearson Education India, 2 nd Edition,2011.					
3	P. S. Deshpandey, "C and Data structure", Wiley Dreamtech Publication, 1st Edition, 2004.					
	Links					
Unit 1	https://www.youtube.com/watch?v=tORLeHHtazM&pp=ygUMdHJlZXMgIG5wdGVs					
Unit 2	https://www.youtube.com/watch?v=9zpSs845wf8&pp=ygUcZ3JhcGgglGRhdGEgc3RydWN0dXJllCBucHRlbA%3D%3D					
Unit 3	https://www.youtube.com/watch?v=5dRGRueKU3M&pp=ygUUZHluYW1pYyBwcm9ncmFtbWluZyA%3D					
	https://www.youtube.com/watch?v=DKCbsiDBN6c&list=PL-Y5_GYVx275I87vW3LUzEJ-g7TDgn0Ts					
Unit 4	https://www.youtube.com/watch?v=3RBNPc0_Q6g&pp=ygUuYmFja3RyYWNraW5nIGFuZCBicmFuY2ggYW5kIGJvdW5kIHByb2dyYW1taW5nIA%3D %3D					
Unit 5	https://www.youtube.com/watch?v=8h80p_rYv1Y&list=PLv9sD0fPjvSHqIOLTIvHJWjkdH0ldzmXT					



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Subje	ct Name: Operating Systems	L-T-P [2-0-0]
Subje	ct Code: BCSE0403 Applicable in Department: CSE/IT/CS/AI/A	AIML/DS/CYS/IOT
Pre-re	equisite of Subject: Basic knowledge of computer fundamentals, C programming, Data structure and Computer org	anization.
	e Objective: The objective of this course is to provide an understanding of the basic and modern concepts of operations needed to develop and customize Linux shell programming	ng system and deliver
	Course Outcomes (CO)	
Course	e outcome: After completion of this course students will be able to:	Bloom's Knowledge Level(KL)
CO 1	Understand various operating systems architecture with utilizing the command line interface (CLI) within a Linux environment.	K2
CO2	Understand and implement the various CPU scheduling algorithms.	К4
CO3	Analyse deadlock, concurrency, and synchronization into the system architecture.	К4
CO4	Identify and implement the memory management techniques and algorithms.	К3
CO5	Analyse file management system and implement distributed and virtual machine configurations on modern operating systems.	g K4

Unit No	Module Name	Topic covered	Pedagogy	Lecture Required (L+P)	Practical/ Assignment/ Lab Nos	CO Mapping
1 Funda mental s & Shell scripti ng	Systems Module 1.2: Shell Scripting	Overview of Operating Systems, Operating system architecture, Types of Operating System: Batch OS, Multiprogramming OS, Multitasking OS, Multiprocessor OS, Real time OS, System call and kernel, Introduction to Linux Operating System, Basic Command Line Interface (CLI) Operations in Linux Shell Scripting Basics:	Lectures, PPTs, Notes and Smart Interactive Panel		Experiment/ Program 1.1 to 1.4	CO1
Proces	Module 2.1: Process Manageme nt	Process Performance Criteria, Process Transition Diagram, Process Control Block (PCB), Types of Schedulers: Long Term, Mid Term, Short Term Scheduler, CPU Scheduling- Pre-emptive and Non-Pre-emptive Algorithm (FCFS, SJF, SRTF, Non-Pre-emptive Priority, Pre-emptive Priority, Round Robin, Multilevel Queue Scheduling and Multilevel Feedback Queue Scheduling), Processes and Threads, Linux Process Management: ps, top, kill, nice	Lectures, PPTs, Notes and Smart	8 + 12	Experiment/ Program 1.1 to 1.4	CO2

ncy and Dead	Module 3.1: Concurrenc y and Deadlock Manageme nt	Concurrency: Race Condition, Critical Section, Inter Process Communication, Classical problem: Producer consumer, Dinning Philosopher, Reader writer, Sleeping barber, Process Synchronization: Lock variable, Peterson's Solution, Strict alternation, Lamport Bakery Solution, Test and set lock, and semaphore- counting, binary and monitor, Deadlock: Deadlock characterization, Prevention, Deadlock Avoidance: Bankers Algorithms, Deadlock detection, Recovery from Deadlock	Lectures, PPTs, Notes	8 +8	Experiment/ Program 1.1 to 1.4	CO3
4 Memo ry Manag ement	Module 4.1: Memory Management	Memory Management function, Loading and linking Address Binding, Memory management techniques, Contiguous technique- Fixed Partitions, variable partitions, Memory Allocation: Allocation Strategies (First Fit, Best Fit, and Worst Fit), Non-contiguous, Paging, Segmentation, Segmented paging, Virtual Memory Concepts, Demand Paging, Performance of Demand Paging, Page Replacement Algorithms: FIFO, LRU, Optimal and LFU, Belady's Anomaly, Thrashing	Lectures, PPTs, Notes and Smart Interactive Panel	8+10	Experiment/ Program 1.1 to 1.4	CO4
File Manag ement & Moder n Operat ing	Manageme nt Module 5.2:	File Management: Access Mechanism, File Allocation Method, Free Space Management: -Bit Vector, Linked List, DISK: Disk Architecture, HDD vs SDD, Disk Scheduling Modern Operating System: -Overview of modern operating system, Shared Memory concepts, Distributed system, Parallel	Lectures, PPTs, Notes and Smart Interactive Panel	4+10	Experiment/ Program 1.1 to 1.4	CO5

	system & its architecture, Virtual machines — hyperviser, Introduction to GPUs Case Study: Large File Storage in a Distributed Manner					
	Total	32(T) + 48(P)				
	Textbooks					
Sr No	Book Details					
1.	Abraham Silberschatz, Peter Baer Galvin and Greg Gagne" Operating System Concepts Essentials", Willey Publication,8 ^{th Edition} ,2017.					
2.	Marks G. Sobell "A practical guide to Linux: Commands, Editors and Shell Programming", CreateSpace Independent Publishing Platform, 4 th Edition,2017.					
3.	Jason Cannon "LINUX for beginners", 1stEdtion,2014					
	Reference Books					
Sr. No.	Book Details					
1.	William Stallings "Operating Systems: Internals and Design Principles", Pearson Educati	on , 9 th Edition, 2019.				
2.	Charles Patrick Crowley, "Operating System: A Design-oriented Approach", McGraw Hill Education, 2017,					

3. <u>Ganesh Naik</u> "Learning Linux Shell Scripting", Packt Publishing ,2nd Edition 2018.

	Links						
Unit 1	CS162 Lecture 1: What is an Operating System? (youtube.com)						
	Operating System #01 Introduction to OS, its Roles & Types (youtube.com)						
	Operating System #14 What is an Interrupt? Types of Interrupts - YouTube						
	https://www.youtube.com/watch?v=akU1Ji8Vzdk&list=PLbMVogVj5nJRa3VKt_eyZdJ_DitCz1cvQ						
	https://www.youtube.com/watch?v=rRGCGZ6OHw8&list=PLbMVogVj5nJRa3VKt_eyZdJ_DitCz1cvQ&index=2						
Unit 2	Operating System #03 Programs & Processes, System Calls, OS Structure (youtube.com)						
	Operating System #18 CPU Scheduling: FCFS, SJF, SRTF, Round Robin - YouTube						
	Operating System #19 Priority Scheduling Algorithms, Multilevel Queues - YouTube						
	Operating System #20 Multi Processor Scheduling (youtube.com)						
	Operating System #33 Threads: Thread Model, Thread vs Process, pthread library (youtube.com)						
	Operating System #34 Threads: User level & Kernel level thread, Threading issues (youtube.com)						
	https://www.youtube.com/watch?v=3eG27YUbzyM&list=PLbMVogVj5nJRa3VKt_eyZdJ_DitCz1cvQ&index=3						
Unit 3	CS162: Lecture 6: Synchronization 1: Concurrency and Mutual Exclusion (youtube.com)						
	CS162: Lecture 6.5: Concurrency and Mutual Exclusion (Supplemental) (youtube.com)						
	Operating System #04 CPU Sharing, Race Conditions, Synchronization, CPU Scheduling (youtube.com)						
	Operating System #26 Bakery Algorithm - YouTube						
	Operating System #27 Hardware Locks: Spinlock & its Usage (youtube.com)						
	Operating System #31 Deadlocks: Deadlock Detection & Recovery (youtube.com)						

	Operating System #32 Dealing with Deadlocks Deadlock Avoidance & Prevention (youtube.com)
Unit 4	Operating System #05 Memory Management: Process, Fragmentation, Deallocation, (youtube.com)
	Operating System #06 Virtual Memory & Demand Paging in Operating Systems (youtube.com)
	Operating System #07 MMU Mapping How Virtual Memory Works? - YouTube
Unit 5	https://www.youtube.com/watch?v=qbQCQ0U6H0o
	https://www.youtube.com/watch?v=SnKgEuUfV4k
	https://www.youtube.com/watch?v=cVFyK1f5lDw
	https://www.youtube.com/watch?v=Z0Vkrn9faoM&list=PLbMVogVj5nJRa3VKt_eyZdJ_DitCz1cvQ&index=4
	https://www.youtube.com/watch?v=_BtDcroOTSA



(An Autonomous Institute)
School of Computer Science & Information Technology

Subject Name: Database Management Systems L-T-P [0-0-6]

Subject Code: BCSE0452 Applicable in Department: CSE/IT/CS/AI/AIML/ IOT/DS/CYS

Pre-requisite of Subject: - It is recommended to have fundamental computer knowledge that includes concepts of computer architecture, storage and hardware. Knowledge of data structures and algorithms and programming will be an added benefit.

Course Objective: - The objective of the course is to introduce about database management systems, with an emphasis on how to organize, maintain and retrieve - efficiently, and effectively - information in relational & non-relational databases.

Course Outcomes (CO)

Course outcome: After completion of this course students will be able to:		
CO 1	Understand and Apply ER model for conceptual design of the database.	К3
CO2	Execute SQL and apply the normalization to improve the database design.	K3
CO3	Implement and justify the complex queries in database with different applications.	K5
CO4	Understand and execute the concept of PL/SQL, transaction and concurrency control.	К3
CO5	Evaluate and implement Relational and Non-Relational database on different tools for real-world applications.	K5

Unit No	Module Name	Topic covered	Pedagogy	Lecture Required (L+P)	Practical/ Assignment/ Lab Nos	CO Mapping
1 Introduction of Database &	Introduction about the DBMS	1: Basic Concept: - Introduction of SDLC, Data, Information Database, DBMS, History of Database, Database system Vs File system, Data models & Types of Dat Models Relational Database term: - Relation, Tuple, Attribute an Domain, Codd Rules	Chalk & Duster/ Lectures, PPTs, Notes	es ₈₊₈	Experiment/ Program 1.1 to 1.8	CO1
Conceptual Designing	Module1.2: Design & Implement the ER Diagram					
	Module 1.3: Introduction on SQL, Implement the DDL, DML, DCL & TCL	Introduction on SQL & Types of SQL commands: -DDL, DML, DCL, TCL				
	Module 1.4: Introduction on Relational Algebra	Basic of Relation Algebra & Operations, Query Optimization				

2		Keys & Types of Keys: - Super key, Candidate Key, Primary Key, Alternative Key Composite Primary key, Foreign Key, unique and Composite Unique key				
Basic of SQL						
& Normalizati on	Module 2.2: Implementati on of Data Constraint	Data Constraint: -Null, Not Null, Default and check Constraint	Chalk &			
	Implementati on of Aggregate	Use of Aggregate Function Uses of String Functions in SQL Uses of mathematical functions in SQL Uses of Advanced Functions in SQL Use of Clause: Where, Group by, Having and Order by	Duster/ Lectures, PPTs, Notes and Smart Interactive Panel	ı /+ı()	Experiment/ Program 2.1 to 2.11	CO2
		Functional Dependencies, Normalization & Types of Normalization, Candidate Key, Minimal Cover of FD's				

		Operator & Predicates: - Like, Between, Aliases, distinct, limit,			
3 Introduction of Complex Queries	Module3.1: Operator & Predicates	Implementation of Logical operator: - And, Or, Not			
	Module3.2:	Set Theory Operator: - Union, Intersect, Minus.	-		
	Set Theory Operator		Chalk &		
	Module3.3: Binary Operator	Binary Operator: - Cartesian Product, Join:-Inner Join: - Natura Join, Equi Join & Non Equi Join Outer Join:- Left Outer Join, Right Outer Join and Full Outer Join Division Operator	Lectures, PPTs Notes	Experiment/ Program 3.1 to 3.9	CO3
	Module 3.4: Nested Query	Nested Query or Sub Query: -IN, NOT IN, Exists, Not Exists, Al and Any			
	Module 3.5: Understand& Implementat on the database connectivity	Programming Languages			

and Transaction & Concurrenc y control	Implementati on index, Views and Array Module 4.2: Implementati	Introduction of PL/SQL Implementation of PL/SQL Function, Procedure, Trigger, Cursor	Chalk & Duster/ Lectures, PPTs, Notes and Smart	6+8	Experiment/ Program 4.1 to 4.10	CO4
	Implementati on of Transition management	Transaction system: - Life cycle of transaction, ACID Properties Schedule & Types of Schedule, Recoverability				

Introduction of NoSOL With	Understand NoSQL Concept and implement the CURD operations	Comparison of relational databases to NoSQL stores, uses and deployment; - MongoDB, Cassandra, HBASE, Neo4j and Riak Introduction and Features of MongoDB, MongoDB Operators,	Chalk &			
	•	MongoDB Collection & Document, CRUD operations, MongoDB Shell & their commands,	Duster/ Lectures, PPTs, Notes and Smart Interactive Panel	X+ /	Experiment/ Program 5.1 to 5.10	CO5
		Total		36L+48P		

List of Practicals

	List of Practicals				
Lab No.	Program Logic Building	CO Mapping			
1	Understand and implement the different ER diagram notation with their relationship and Cardinalities.				
2	Creating ER Diagram for company Database. Company database have entities like employee, departments, projects and dependents also implement the relationship and cardinalities between the entities with their relevant attribute.	CO1			
3	Design an ER diagram for a travel agency that includes entities such as travellers, bookings, destinations, and itineraries. also implement the relationship and cardinalities between the entities with their relevant attribute.	CO1			
4	Converting Company & Travel Agency ER Model to Relational Model (Represent entities and relationships in tabular form, represent attributes as columns, identifying keys).	CO1			
5	Each students create at least one ER & EER diagram from real world problem and convert in tabular from with all needed constraint.	CO1			
6	Implement DDL and DML commands	CO1			
7	Implement DCL & TCL commands	CO1			
8	 i. Create Database, Rename Database, Delete Database in relational database tool. ii. Create table employee with attributes <pre>Emp_no<datatype><size></size></datatype></pre>	CO1			

	iii. Insert data into the table	
	iv. Implementation of select command	
	v. Implementation of update command	
	vi. Implementation of alter command	
	vii. Implementation of delete command	
	viii. Implementation of rename command.	
	ix. Implementation of rollback command	
	x. Implementation of commit Command	
	xi. Implementation of Truncate Command	
	xii. Implementation of Drop Command	
9	Implementation of I/O Constraint: Primary Key, composite primary key, Foreign Key with on delete set null and	CO2
	on delete set null constraint	
10	Implementation of constraint: Unique Key and Composite unique key and uses Unique key as foreign key.	CO2
11	Implementation of Business Constraint: Null, Not Null, Default, Check.	CO2
12	Implement and apply the different form of normalization approach on company /Travel Agency Database .	CO3
13		CO2
	Reduction & Implementation in SQL for ER Diagram of Company Database: -	
	 Create table for EMPLOYEE, DEPARTMET, PROJECT, DEPENDENTS and WORK_ON with all needed keys and other constraints. 	
	ii. Populated all table with atleast Ten records in each table as per as applied constraints.	
14	Practicing Queries using Like, Between, Aliases, distinct Operator & Predicate.	CO2
15	Implementation of Aggregate Functions.	CO2
16	Implementation of Scalar, Mathematical and Advanced functions.	CO2
17	Implementation of Queries using Where, Group by, Having and Order by Clause.	CO2
18	Implementation and uses of clause and operators on Company/ Travel Agency or other database.	CO2

	i. Find the name of employee whose name start with A.	
	ii. Find the name of employee where 'hi' in any position.	
	iii. Find the name of employee whose 'r' have in second position.	
	iv. Find the details of employee whose salary is less than 70000.	
	v. Find the name of employee whose name start with V and end with I.	
	vi. Find the average salary of each department	
	vii. Find the max salary of each department	
	viii. Find the sum of salary of department that have more than three employees in ascending order.	
	ix. Find the empid of Employee who work in more than 3 project.	
	x. Find the empid who have more than one dependent.	
	xi. K. Implement the concept of rollback and commit on Employee Table	
19	Create a table EMPLOYEE with following schema:-(Emp_no, E_name, E_address, E_ph_no, Dept_no, Dept_name,Job_id, Designation, Salary)	
	Write SQL statements for the following query.	
	i. List the E_no, E name, Salary of all employees working for MANAGER.	
	ii. Display all the details of the employee whose salary is more than the Sal of any IT PROFF.	
	iii. List the employees in the ascending order of Designations of those joined after 1981.	
	iv. List the employees along with their Experience and Daily Salary.	
	v. List the employees who are either 'CLERK' or 'ANALYST' .	
	vi. List the employees who joined on 1-MAY-81, 3-DEC-81, 17-DEC-81,19-JAN-80.	
	vii. List the employees who are working for the Deptno 10 or 20.	
	viii. List the E-names those are starting with 'S'.	
	ix. Display the name as well as the first five characters of name(s) starting with 'H'	
	x. List all the emps except 'PRESIDENT' & 'MGR" in asc order of Salaries.	
	xi. Display total salary spent for each job category.	
	xii. Display lowest paid employee details under each manager.	
	xiii. Display number of employees working in each department and their department name.	
	xiv. Display the details of employees sorting the salary in increasing order.	
	xv. Show the record of employee earning salary greater than 16000 in each department.	
	xvi. Add constraints to check, while entering the empno value (i.e) empno > 100.	

	xvii. Define the field DEPTNO as unique.	
	xviii. Create a primary key constraint for the column (EMPNO).	
20	Implementation of Queries using set theory operators UNION, INTERSECT, MINUS.	CO3
21	Implementation of Queries using Inner Join:- Natural Join , Equi Join & Non Equi Join	CO3
22	Implementation of Queries using Outer Join :- Left Outer Join, Right Outer Join and Full Outer Join	CO3
23	Implementation of Queries nested Queries or Sub Queries: - IN, NOT IN, Exists, Not Exists, All and Any.	CO3
24	Apply the set theory operators, join's and nested queries on company database (Case Study-1)	
	Write the SQL Queries for the following statement	
	 i. Retrieve the names of employees in department 5 who work more than 10 hours per week on the 'ProductX'project. ii. List the names of employees who have a dependent with the same first name as themselves. iii. Find the names of employees that are directly supervised by 'Franklin Wong'. iv. For each project, list the project name and the total hours per week (by all employees) spent on that project. v. Retrieve the names of all employees who work on every project controlled by department 5. vi. Retrieve the names of all employees who do not work on any project. (f') Retrieve the names of all employees who do not work on any project. viii. For each department, retrieve the department name, and the average salary of employees working in that department. viii. Retrieve the average salary of all female employees. ix. Find the names and addresses of all employees who work on at least one project located in Houston but whose department has no location in Houston. x. List the last names of department managers who have no dependents. xi. Retrieve the names of all employees who work in the department that has the employee with the highest xii. salary among all employees. 	CO3

xiii xiv xv xvi	For each department that has more than 5 employees retrieve the dno and no. of its employees who are making more than 6,00,000 Find the sum of salaries of all employees of 'ACCOUNTS' department as well as the MAX(SAL), MIN(SAL), AVG(SAL) in this department	
cre dec em cor ref	quirement: A college consists of number of employees working in different departments. In this context, rate two tables' employee and department. Employee consists of columns empno, empname, basic, hra, da, ductions, gross, net, date-of-birth. The calculation of hra, da are as per the rules of the college. Initially only ipno, empname, basic have valid values. Other values are to be computed and updated later. Department intainsdeptno, deptname, and description columns. Deptno is the primary key in department table and erential integrity constraint exists between employee and department tables. Perform the following erations on the database:	
i ii iii	. Initially only the few columns (essential) are to be added. Add the remaining columns separately by using appropriate SQL command 3. Basic column should not be null.	
iv vi vii viii ix x xi xii xiii xiv xv	than or equal to 5000 should be dropped. Display the information of the employees and departments with description of the fields. Display the average salary of all the departments. Display the average salary department wise. 9. Display the maximum salary of each department and also all departments put together. Commit the changes whenever required and rollback if necessary. Find the employees whose salary is between 5000 and 10000 but not exactly 7500. Find the employees whose name contains 'en'. 12.Create alias for columns and use them in queries. 13. List the employees according to ascending order of salary. 14. List the employees who are born on Feb 29.	CO3

	xvi. Find the departments where the salary of all the employees is less than 20000. xvii. Add the column dept_location in department table.	
	Understand & implement the Database Connectivity with Java/Python etc. programming language	CO3
26	Implementation and apply all the set theory operators, join and nested queries concept on Case study -1.	
	 i. Make a list of all project members for projects that involve an employee whose name is SCOTT either as a worker or as a manager of the department that controls the project. ii. To retrieve the Social Security numbers of all employees who either work in department 5 or directly supervise an employee who works in department 5. iii. To retrieve the SSN of all employee who work as a supervisor not a manager. iv. D To retrieve the SSN of all employee who work as a supervisor and also manage the department. v. We want to retrieve a list of names of each female employee's dependents vi. We want a list of all employee names as well as the name of the departments they manage if they happen to manage a department; if they do not manage one, we can indicate it with a NULL value. viii. Retrieve the names of employees who have no dependents. viiii. List the names of all employees with two or more dependents. ix. List the names of managers who have at least one dependent. x. Retrieve the name of each employees who do not have supervisors. xi. Retrieve the name of each employee who has a dependent with the same first name and is the same sex as the employee. 	CO3
27	Create Desktop/Web application using the database connectivity.	CO3
28	Implementation of Array Function	CO4
29	Implementation of Array Operators	CO4
30	Implementation of Indexing, Views and sequence	CO4
31	i. Write a PL/SQL Program t3o Add Two Numbers	

	ii. Write PL/SQL Program for Fibonacci Series	CO4
	iii. Write PL/SQL Program to Find Greatest of Three Numbers	
32	Write a PI/SQL code block to calculate the area of a circle for a value of radius varying from 3 to 7. Store the radius and the corresponding values of calculated area in an empty table named Areas, consisting of two columns Radius and Area.	CO4
33	Write a PL/SQL code block that will accept an account number from the user, check if the users balance is less than the minimum balance, only then deduct Rs.100/- from the balance.	CO4
34	Create a row level trigger for the customers table that would fire for INSERT or UPDATE or DELETE operations performed on the CUSTOMERS table. This trigger will display the salary difference between the old values and new values:	CO4
35	Implementation of commit and rollback statement with amount transfer example.	CO4
36	Implementation array, indexing, transaction concept on Case study 1. i. Implementation of Array Functions & Operators ii. Implementation of Sequence -Creating Sequences -Modifying a Sequence Definition -Removing Sequences iii. Implementation of Views -Creating Simple and Complex Views -Modifying Views -Removing Views	CO4

	iv. Implementation of Indexes	
	iv. implementation of indexes	
	-Manual and Automatic Indexes	
	-Creating Indexes	
	- Removing Indexes	
37	i. Write a PL/SQL block to calculate the incentive of an employee whose ID is 110.	
	ii. Grant and revoke DCL command used on Employee table	
	-GRANT SELECT ON Employee TO emp_name;	
	-Granting multiple privileges on Employee table	
	-Granting all privileges on Employee table;	
	-Granting privilege to a role in Employee table	
	-Granting the WITH GRANT OPTION on Employee table.	
	-Revoke all the permission applied on Employee table.	CO5
	iii. Create the CUSTOMERS table having the following attributes:	
	- (ID, NAME, AGE, ADDRESS, SALARY)	
	- Insert ten records in customer table.	
	-In Customer table delete those records which have age = 25 and then COMMIT the changes in the database.	
	-In Customer table delete those records which have age = 30 and then Rollback the changes in the database.	
	- Create three savepoint for customer table in that the three deletions have taken place.	
	- Apply the savepoint 2 with rollback on customer table and display the table record.	

	- Apply the SET Transaction command.	
38	Study of Open Source NOSQL Database and installation of MongoDB	CO5
39	Create, drop, rename the database in MongoDB	CO5
40	Implementation the MongoDB Operators.	CO5
41	Implementation the CRUD Operation in MongoDB	CO5
42	Implementation of the MongoDB Shell commands	CO5
43	Implementation of MongoDB Cursor and their methods	CO5
44	Implementation of relation in MongoDB	CO5
45	Implementation of Aggregate in MongoDB	CO5
46	Deployment the data on different tools like HBASE, Riak and Cassandra	CO5
47	Implementation of all CRUD operation, Cursor and aggregate etc. on real world problem.	CO5
	Connect to MongoDB (by using mongo shell)	
	i. Create database with name (ems) - use ems;	
	ii. Create collection with following fields:	
	{"name", age", gender", "exp, subjects, "type"" qualification"},	
	iii. Insert the Ten documents into "faculty" collection (Use insertMany())	
	Write the following queries:	
	 i. Get the details of all the faculty. ii. Get the count of all faculty members. iii. Get all the faculty members whose qualification is "Ph.D". 	

	iv. Get all the faculty members whose experience is between 8 to 12 years.	
	v. Get all the faculty members who teach "MATHS" or "NETWORKING".	
	vi. Get all the faculty members who teach "MATHS" and whose age is more than 30 years and qualification must be "Ph.D".	
	vii. Get all the faculty members who are working part-time or who teach "JAVA".	
	viii. Add the following new faculty members:	
	{"name":"Ankita ", "age":34,"gender":"F","exp":25, subjects: ["MATHS","DE"],"type":"Full Time", "qualification":"Ph.D"}	
	 ix. Update the data of all faculty members by incrementing their age and exp by one year. x. Update the faculty "Sivani" with the following data: update qualification to "Ph.D" and type to "Full Time". 	
	xi. Update all faculty members who are teaching "DBMS" such that they should now also teach "Java Programming".	
	xii. Delete all faculty members whose age is more than 55 years.	
	xiii. Get only the name and qualification of all faculty members.	
	xiv. Get the name, qualification and exp of all faculty members and display the same in ascending order of exp.	
	xv. Sort the faculty details by their age (descending order) and get the details of the first five faculty members only.	
48	Implementation of case Study on different domain	CO1, CO2, CO3,
	1. E-commerce Platform	CO4, CO5
	2. Inventory Management	
	3. Railway System	
	4. Hospital Data Management	
	5. Voice-based Transport Enquiry System	
	6. SMS-based Remote Server Monitor system	
	7. Banking System	
	8. Al based	

Textbooks	
Sr. No.	Book Details
1.	Abraham Silberschatz, Henry F. Korth, and S. Sudarshan," Database Concepts", McGraw Hill ,7th Edition, 2020.
2.	Elmasri, Navathe, "Fundamentals of Database Systems", Addision Wesley ,7th Edition, 2016.
3	Ivan Bayross, "SQL, PL/SQL – The Programming Language of Oracle", BPB Publication 5 th Edition ,2023.
4.	Dan Sullivan, "NoSQL for Mere Mortals", Addison-Wesley Professional ,1st edition. 2015.
	Reference Books
Sr. No.	Book Details
1	Thomas Cannolly and Carolyn Begg, "Database Systems: A Practical Approach to Design, Implementation and Management", Pearson Education, 3rd Edition, 2007.
2	Raghu Ramakrishan and Johannes Gehrke "Database Management Systems", McGraw-Hill, 3rdEdition, 2014.
3	NoSQL and SQL Data Modeling: Bringing Together Data, Semantics, and Software, Ted Hills, 1st Edition, 2016.
4	Brad Dayley "NoSQL with MongoDB in 24 Hours", Sams Publisher, 1st Edition, 2014.
Links	

Unit-1	DBMS L1 Inauguration & Introduction (youtube.com)
	DBMS L2 Introduction to Relational Model (youtube.com)
	DBMS L3 Introduction to SQL (youtube.com)
	DBMS L8C Entity Relationship Model (youtube.com)
	DBMS L8D Entity Relationship Model (Problem Solving and Discussion) (youtube.com)
Unit-2	DBMS L4A Joins, Set Operations and Aggregate Functions (youtube.com)
	DBMS L9A Relational Database Design - YouTube
	DBMS L9B Relational Database Design (youtube.com)
	DBMS L9C Relational Database Design (youtube.com)
	DBMS L9D Discussion on Normalization (youtube.com)
	DBMS L14A Query Optimization (youtube.com)
	Relational Data Model and Notion of Keys - YouTube
	Introduction to Relational Algebra (youtube.com)
	Operators in Relational Model - YouTube
Unit-3	DBMS L4B Joins, Set Operations and Aggregate Functions (youtube.com)
	DBMS L5A Nested Subqueris (youtube.com)
	DBMS L6A Intermediate SQL (youtube.com)
	DBMS L7 Advanced SQL (youtube.com)
	DBMS L12A Indexing and Hashing (youtube.com)
Unit-4	DBMS L15 Transactions - YouTube
L	

	DBMS L16A Concurrency Control - YouTube
	DBMS L16B Concurrency Control (youtube.com)
	DBMS L16C Concurrency Control (youtube.com)
	DBMS L17A Recovery System - YouTube
Unit-5	DBMS L10A Application Design and Development - YouTube
	DBMS L10B Application Design and Development (youtube.com)
	DBMS L19 Distributed Data Stores and NoSQL Databases (youtube.com)
	DBMS L18B Map Reduce and Hadoop - YouTube
	NoSQL Databases #1 (Data Models, CAP Theorem, BASE Property) - YouTube
	https://youtu.be/ekuQjQUnj20?si=_aL4T12EkHBZsvEK



(An Autonomous Institute)
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Subject N	ame: Data Structures and Algorithms -II Lab	-P [0-0-4]	
Subject C	ode: BCSE0451 Applicable in Department: CSE/IT/CS/AI/AI	ML/IOT/DS/CYS	
Pre-requi	site of Subject: C, Python		
	Lab Experiments		
Course O	bjective: Learn to implement non-linear data structures.		
	Course Outcomes (CO)		
Course O	utcome: After completion of this course students will be able to:	Bloom's Knowledge Level(KL)	
CO1	Implementation of tree data structures for basic operations like insertion, deletion, searching and traversal	K3	
CO2	Implementation of algorithms based on graph data structures for solving real world problems.	К3	
CO3	Implementing Dynamic Programming, Backtracking, Branch and Bound algorithms to solve complex data efficiently and effectively.	К3	
	List of Practicals		
Sr. No.	Program Title	СО	

		Mapping
1	Write a program to implement an in-order traversal of a binary tree and print the nodes.	CO1
2	Write a program to implement a pre-order traversal of a binary tree and print the nodes.	CO1
3	Write a program to implement a post-order traversal of a binary tree and print the nodes.	CO1
4	Write a program to count number of nodes in a binary tree	CO1
5	Write a program to find the height of the tree	CO1
6	Write a program to check if the Binary tree is balanced or not.	CO1
7	Write a Program to search a number in Binary Search Tree (BST)	CO1
8	Write a program to insert a node in a Binary Search Tree (BST).	CO1
9	Write a program to delete a node from a Binary Search Tree (BST).	CO1
10	Write a program to implement a max-heap and perform heap sort on an array of integers.	CO1
11	Write a Program to implement human coding algorithm	CO1
12	Write a program to implement priority queue using max heap.	CO1
13	Write a program to create a graph using an adjacency matrix.	CO2
14	Write a program to create a graph using an adjacency list.	CO2
15	Write a program to perform Depth-First Search (DFS) on a graph.	CO2
16	Write a program to perform Breadth-First Search (BFS) on a graph.	CO2
17	Write a program to check if there is a path between two nodes in a graph using DFS.	CO2
18	Write a program to find all the vertices reachable from a given vertex in a graph using BFS.	CO2
19	Write a program to detect a cycle in an undirected graph using DFS.	CO2
20	Write a program to detect a cycle in a directed graph using DFS.	CO2
21	Write a program to find the degree of each vertex in an undirected graph.	CO2

22	Write a program to count the number of connected components in an undirected graph.	CO2
23	Write a program to implement Dijkstra Algorithm.	CO2
24	Write a program to implement Prims Algorithm.	CO2
25	Write a program to implement Kruskal Algorithm.	CO2
26	Write a program to implement Floyd Warshall's all pair shortest path algorithm.	CO3
27	Write a program to implement Bellman ford Algorithm.	CO3
28	Write a program to implement Longest common subsequence (LCS).	CO3
29	Write a program to implement sum of subset problem using backtracking.	CO3
30	Write a program to implement insertion and search operations in a Trie.	CO3



(An Autonomous Institute)
School of Computer Science & Information Technology

Subject Name: Operating Systems Lab

L-T-P [0-0-4]

Subject Code: BCSE0453 Applicable in Department: CSE/IT/CS/AI/AIML/DS/CYS/IOT

Pre-requisite of Subject: Basic knowledge of computer fundamentals, C programming, Data structure and Computer organization.

Lab Experiments

Course Objective: 1. This course gives an ability to Hands-on and practical experience with usage of the Linux OS and basics of Shell Programming.

2. The OS Lab aims to provide an experience to implement and analyze algorithms related to process management, CPU scheduling, memory management, file systems, and concurrency control and simulate modern operating systems.

Course Outcomes (CO)

Course ou	tcome: After completion of this course students will be able to:	Bloom's Knowledge Level(KL)
CO1	Execute the Linux file system using basic shell commands.	К3
CO2	Implement CPU Scheduling Algorithms, Process Synchronization and deadlock handling techniques.	К3
CO3	Simulate memory allocation concepts, as well as distributed and virtual machine configurations, on modern operating systems.	К3

	List of Practical's	
Sr. No.	Program Title	CO Mapping
	Variables and Control Structures:	CO1
1	Write a shell script to determine the Area and Perimeter of a Rectangle.	CO1
2	Write a shell script to count the words, characters, and lines in the file.	CO1
3	Write a shell script that calculates the sum and average of an array of numbers	CO1
4	Write a shell script to calculate the Fibonacci sequence.	CO1
5	Write a shell script that finds prime numbers inside a user-specified range.	CO1
6	Write a shell script to determine whether a given string is palindrome.	CO1
	File Manipulation:	
7	Write shell script that allows users to create, delete, and list files in a directory.	CO1
8	Write a shell script that Count Lines in Each File in a Directory.	CO1
9	Write a shell script that find and Replace Text in Files.	CO1
10	Write a shell script that find Files Modified in the Last N Days.	CO1
	Directory Navigation:	
11	Write a shell script to list contents of a directory.	CO1
12	Write a shell script to change directory (cd) based on user input.	CO1
13	Write a shell script to navigate to the directory that contains a specific file.	CO1
	Process Management:	
14	Write a shell Script to display running processes and their details.	CO1

15	Write a shell Script to kill processes based on name or ID.	CO1
16	Write a shell Script to automatically Restart a Process if it Crashes	CO1
	User/Group Management:	
17	Write a shell Script to create, modify, and delete user accounts.	CO1
18	Write a shell Script to add or remove users from groups.	CO1
	Toolkit of Shell Scripts Demonstrating Shell Scripting of Functions:	
19	Write a shell script to file Backup Script with Custom Retention Policy	CO1
20	Write a shell script for database Backup and Restore Script.	CO1
21	Write a shell script for Network Configuration Script with Error Handling	
	Intercepting System Calls Using Dynamic Tracing Tools:	CO1
22	Write a shell Script to intercept system calls using strace and log process ID, system call name, arguments, and return	CO1
	values.	
23	Write a shell Script to intercept library calls using Itrace and capture similar information.	CO1
24	Write a shell script to monitor process forks using "ps"	CO1
	Collecting and Analyzing Network Statistics:	
25	Write a shell script to collect packet counts using tools like tcpdump or tshark.	CO1
26	Write a shell script to measure bandwidth usage using iftop or nload.	CO1
27	Write a shell script to analyze latency using ping or traceroute.	CO1
28	Write a shell script to check connection status using netstat or ss.	CO1
29	Write a shell script to visualize network data using gnuplot or matplotlib for graphs and charts.	CO1
	Miscellaneous Commands:	
30	Print Current Date and Time: Write a shell script to Display the current date and time using date command.	CO1

31	Generate Random Password: Write a shell script to Use openssl rand to generate a random password.	CO1
	View System Information:	CO1
32	Write a shell script to show system information like kernel version, CPU info, etc., using uname, Iscpu, etc.	CO1
33	Display System Uptime: Write a shell script to show system uptime using uptime command.	CO1
34	View Disk Usage: Write a shell script to Display disk space usage of files and directories using du and df commands.	CO1
35	Check System Load: Write a shell script to monitor system load averages using w or top commands.	CO1
36	Display Calendar: Write a shell script to show the calendar for a specific month using cal.	CO1
37	Search Text in Files: Write a shell script to Use grep to search for specific text within files.	CO1
38	Count Lines in a File: Write a shell script to Use wc -l to count the number of lines in a file.	CO1
39	Check System Users: Write a shell script to Display currently logged-in users using who or w commands.	CO1
40	Implement FCFS CPU Scheduling algorithm.	CO2
41	Implement the given CPU Scheduling algorithm a) SJF b) Priority Based	CO2
42	Implement Multi-level Queue CPU Scheduling algorithm.	CO2
43	Implement PRIORITY CPU Scheduling Algorithm (For both Pre-emptive and non-pre-emptive).	CO2
44	Implement Round-Robin CPU Scheduling Algorithm	CO2
45	Implement Multilevel Queue CPU Scheduling Algorithm.	CO2
46	Execute the RACE Condition of Process Synchronization.	CO2
47	Implement the Producer–consumer problem using semaphores.	CO2
48	Design a code and implement the Dinning Philosopher problem	CO2
49	Execute an algorithm for deadlock detection.	CO2
50	Implement Banker's algorithm of Deadlock Avoidance	CO2
51	Implement Contiguous memory fixed size partition scheme.	CO3

52	Implement Contiguous memory variable size partition scheme.	CO3
53	Simulate the First-Fit contiguous memory allocation technique.	CO3
54	Simulate the Best-Fit contiguous memory allocation technique.	CO3
55	Simulate the Worst-Fit contiguous memory allocation technique.	CO3
56	Implement the Non-contiguous	CO3
57	Memory Allocation by using Paging.	CO3
58	Write a Program to simulate the FIFO page replacement algorithm.	CO3
59	Write a Program to simulate the LRU page replacement Algorithm.	CO3
60	Write a Program to simulate the Optimal page replacement Algorithm.	CO3
61	Write a program to simulate FCFS Disk Scheduling Algorithm	CO3
62	Program to simulate the SSTF Disk Scheduling Algorithm	CO3
63	Connects to VMware vCenter and lists all virtual machines along with their power state.	CO3
64	Creates a new virtual machine with specified configurations in Azure.	CO3
65	Demonstrate how to set up and deploy a simple distributed function using Azure Functions. The function should be	CO3
	able to handle HTTP requests and run in a distributed manner across Azure's infrastructure.	
66	Write a shell script for the mount command, which is used to attach file systems to the file system hierarchy at a	CO1
	mount point.	
67	Write a shell script for the umount command, which is used to detach a mounted file system.	CO1
68	Write a shell script for Automate backups using cron with the tar command.	CO1
	Variables and Control Structures:	CO1
69	Write a shell script to determine the Area and Perimeter of a Rectangle.	CO1
70	Write a shell script to count the words, characters, and lines in the file.	CO1



(An Autonomous Institute)
School of Computer Science & Information Technology

Subject Name: Technical Communication Lab L-T-P [0-0-2]

Subject Code: BASL0451 Applicable in Department: All Branches

Pre-requisite of Subject: B2 (CEFR level) in the Core Skills test; B1/B2 in the Speaking and Writing tests

Lab Experiments

Course Objective: To develop communication and critical thinking skills necessary for succeeding in the diverse and ever-changing workplace of the twenty first century and help the students communicate effectively, creatively, accurately, and appropriately.

Course Outcomes (CO)

Course o	Course outcome: After completion of this course students will be able to: K (1)		
CO 1	Comprehend the principles and functions of technical communication.	К2	
CO2	Write for a specific audience and purpose to fulfil the provided brief.	K5	
CO3	Identify and produce different kinds of technical documents.	K2, K3	
CO4	Apply effective speaking skills to efficiently carry out official discourses.	К3	
CO5	Demonstrate understanding of communication through digital media.	K5	

List of Practical				
Sr. No.	Program Title	CO Mapping		
1	Case Study Analysis: The students will be able to develop their critical thinking and analytical skills.	CO1		
2	Email Role Reversal: Writing and responding to emails in peer groups- The students will practice writing and responding to professional emails.	CO2		
3	Infographics – Data Analysis and Interpretation Task: The students will develop their ability to decipher important information from charts, graphs, tables, and diagrams.	CO3		
4	Document Redesign Challenge: Redesigning existing technical documents to improve readability - The students will develop their ability to write and edit professional documents.	CO3		
5	Abstract Formulation and Referencing: The students will be able to write research papers with proper source citations.	CO3		
6	Case Study presentations: The students will improve their analytical skills and by presenting improve their speaking skills.	CO4		
7	Presentation on Project Report: The students will develop professional speaking skills.	CO4		
8	Ted talk simulation – summarising a Ted Talk: The students improve their ability to condense speeches.	CO4		
9	Mock Interviews: The students will practice and enhance their interview skills.	CO4		
10	Webinar Presentations/Online Interviews: The students will improve their ability to make presentations in professional scenarios and perform well in online interviews.	CO5		



(An Autonomous Institute)
School of Computer Science & Information Technology

Subject Name:	Environmental Science	L-T-P [2-0-0]
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Subject Code: BNC0402 Applicable in Department: All Branches

Pre-requisite of Subject: Basic knowledge of nature.

Course Objective: People working in industries or elsewhere essentially require the knowledge of environmental science to enable them to work and produce the most efficient, economical and eco-friendly finished products.

To help the students in realizing the inter-relationship between man and environment and help the students in acquiring basic knowledge about environment and develop the capability of using skills to fulfil the required aims, to realize and solve environmental problems through social, political, cultural and educational processes.

Course Outcomes (CO)

Course outco	ome: After completion of this course students will be able to:	Bloom's
		Knowledge
		Level(KL)
CO 1	Understand the basic principles of ecology and environment. Ecosystem: Basic concepts, components of ecosystem, food chains and food webs. Ecological pyramids	K1,K1
	0 17	
CO2	Understand the different types of natural recourses like food, forest, Minerals and energy and their conservation	K1,K2
CO3	Understand the importance of biodiversity, Threats of biodiversity and different methods of biodiversity conservation.	K1,K2
CO4	Understand the different types of pollution, pollutants, their sources, effects and their control methods.	K1,K2

('())	Understand th acts related to	e basic concepts of sustainable development, Environmental Ir environment	npact Assess	sment (EIA)	and different	K1,K2
	Syllabus					
Unit No	Module Name	Topic covered	Pedagogy	Lecture Required (L+P)	Practical/ Assignment/ Lab Nos	CO Mapping
Basic Principle	Basic Principle of Ecology	Definition, Scope and basic principles of ecology and environment. Ecosystem: Basic concepts, components of ecosystem. Food chains and food webs. Ecological pyramids, Energy flow in ecological systems, Characteristics of different ecosystems. Biogeochemical Cycles: Importance, gaseous and sedimentary cycles. Carbon, Nitrogen, Phosphorus and Sulphur Cycles. Basic concepts of sustainable development, SDGs, Ecosystem services, UN Decade for Eco restoration	Smart board, PPTS, Reference book and Text book	4	NA	CO1
Natural Resources and Associated Problems	Natural Resources and Associated Problems	Natural resources and associated problems. Forest resources: Use and over-exploitation, deforestation. Timber extraction, mining, dams and their effects on forest and tribal people. Mineral resources: Use and exploitation, environmental effects of extracting and using mineral resources. Food resources: World food problems, changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity. Land resources: Land as a resource, land degradation, man induced landslides. Equitable use of resources for sustainable lifestyles. Non-Renewable Energy Resources: Fossil fuels and their reserves, Nuclear energy, types, uses and effects, Renewable Energy Resources: hydropower, Solar energy, geothermal, tida and wind energy, Biomass energy, biogas and its advantages.	Reference book and Text book	4	NA	CO2

Biodiversity Succession and Non-	Module 3.1: Biodiversity Succession and Non- Renewable Energy Resources	Biodiversity and their importance, Threats to biodiversity, major causes, extinction's, vulnerability of species to extinction, IUCN threat categories, Red data book. Strategies for biodiversity conservation, principles of biodiversity conservation in-situ and ex-situ conservation strategies Mega diversity zones and Hot spots, concepts, distribution and importance. Succession: Concepts of succession, Types of Succession. Trends in succession. Climax and stability.	Smart board, PPTS, Reference book and Text book	4	NA	CO3
Solid Waste	Module 4.1: Pollution and Solid Waste Management	Air pollution: sources of air pollution, Primary and secondary air pollutants. Origin and effects of SOX, NOX, Cox,CFC, Hydrocarbon, control of air pollution. Water pollution: sources and types of water pollution, Effects of water pollution, Eutrophication, Soil pollution: Causes of soil pollution, Effects of soil pollution, Major sources of and effects of noise pollution on health, Radioactive and thermal pollution sources and their effects on surrounding environment. Solid waste disposal and its effects on surrounding environment, Climate change, global warming, acid rain, ozone layer depletion.	Smart board, PPTS, Reference book and Text book	4	NA	CO4
5 Role of Community and Environmental Protection Acts		Role of community, women and NGOs in environmental protection, Bio indicators and their role, Natural hazards, Chemical accidents and disasters risk management, Environmental Impact Assessment (EIA), Salient features of following Acts: a. Environmental Protection Act, 1986, Wildlife (Protection) Act, 1972.b. Water (Prevention and control of pollution) Act, 1974.c. Air (Prevention and control of pollution) Act, 1981. Forest (Conservation) Act, 1980.d. Wetlands (Conservation and Management) Rules, 2017; e.	Smart board, PPTS, Reference book and Text book	4	NA	CO5

Chemical safety and Disaster Management law. f. District Environmental Action Plan. Climate action plans.		
Total	20 Hours	

	Textbooks
Sr. No.	Book Details
1	Brady, N.C. 1990. The nature and properties of Soils, Tenth Edition. Mac Millan Publishing Co., New York.
2	Botkin, D.B and Kodler E.A., 2000, Environmental Studies: The earth as a living planet. John Wiley and Sons Inc.
3	Rao M.N. and H.V.N. Rao, 1989: Air Pollution, Tata McGraw Hill Publishing Co. Ltd., New Delhi
4	Singh J.S., Singh S.P. and Gupta S.R., 2006, Ecology Environment and Resource Conservation, Anamaya Publishers, New Delhi.
5	Environmental Studies -Benny Joseph-Tata McgrawHill-2005
6	Environmental Studies- Dr. D.L. Manjunath, Pearson Education-2006.
7	Environmental studies- R, Rajagopalan -Oxford Pubtiotion2005.
	Reference Books

Sr. No.	Book Details
1	Sodhi G.S. 2005, Fundamentals of Environmental Chemistry: Narosa Publishing House, New Delhi.2.Dash, M.C. (1994)
2	Fundamentals of Ecology, Tata Mc Graw Hill, New Delhi.
3	Sharma P. D. (1996). Environmental Biology, Rastogi Publications, Meerut.
4	Verma P.S. and V.K. Agarwal. (1985). Principles of Ecology. S. Chand and Company (Pub.), New Delhi.
5	Principles of Environmental Sciences and Engineering -P. Venugoplan Rao, Prenitice Hall of India.
6	Environmental Science and Engineering Meenakshi, Prentice Hall India.
	Links
Unit 1	https://www.youtube.com/watch?v=T21OO0sBBfc, https://www.youtube.com/watch?v=qt8AMjKKPDo https://www.youtube.com/watch?v=yAKm91Nxrs https://www.youtube.com/watch?v=ha_O-1uOWkk https://www.youtube.com/watch?v=brFORWJyx9w
Unit 2	https://www.youtube.com/watch?v=mOwyPENHhbc, https://www.youtube.com/watch?v=yqev1G2iy20, https://www.youtube.com/watch?v=_74S3z3IO_I, https://www.youtube.com/watch?v=jXVw6M6m2g0
Unit 3	https://www.youtube.com/watch?v=GK_vRtHJZu4, https://www.youtube.com/watch?v=b6Ua_zWDH6U, https://www.youtube.com/watch?v=7tgNamjTRkk, https://www.youtube.com/watch?v=ErATB1aMiSU, https://www.khanacademy.org/science/high-school-biology/hs-ecology/hs-human-impact-on-ecosystems/v/ https://www.youtube.com/watch?v=7qkaz8Chell,

Unit 4	https://www.youtube.com/watch?v=NuQE5fKmfME,
	https://www.youtube.com/watch?v=9CpAjOVLHII,
	https://www.youtube.com/watch?v=yEci6iDkXYw,
	https://www.youtube.com/watch?v=yEci6iDkXYw
	https://www.youtube.com/watch?v=ad9KhgGw5iA,
Unit 5	https://www.youtube.com/watch?v=nW5g83NSH9M,
	https://www.youtube.com/watch?v=xqSZL4Ka8xo,
	https://www.youtube.com/watch?v=WAI-hPRoBqs,
	https://www.youtube.com/watch?v=o-WpeyGIV9Y,
	https://www.youtube.com/watch?v=EDmtawhADnY